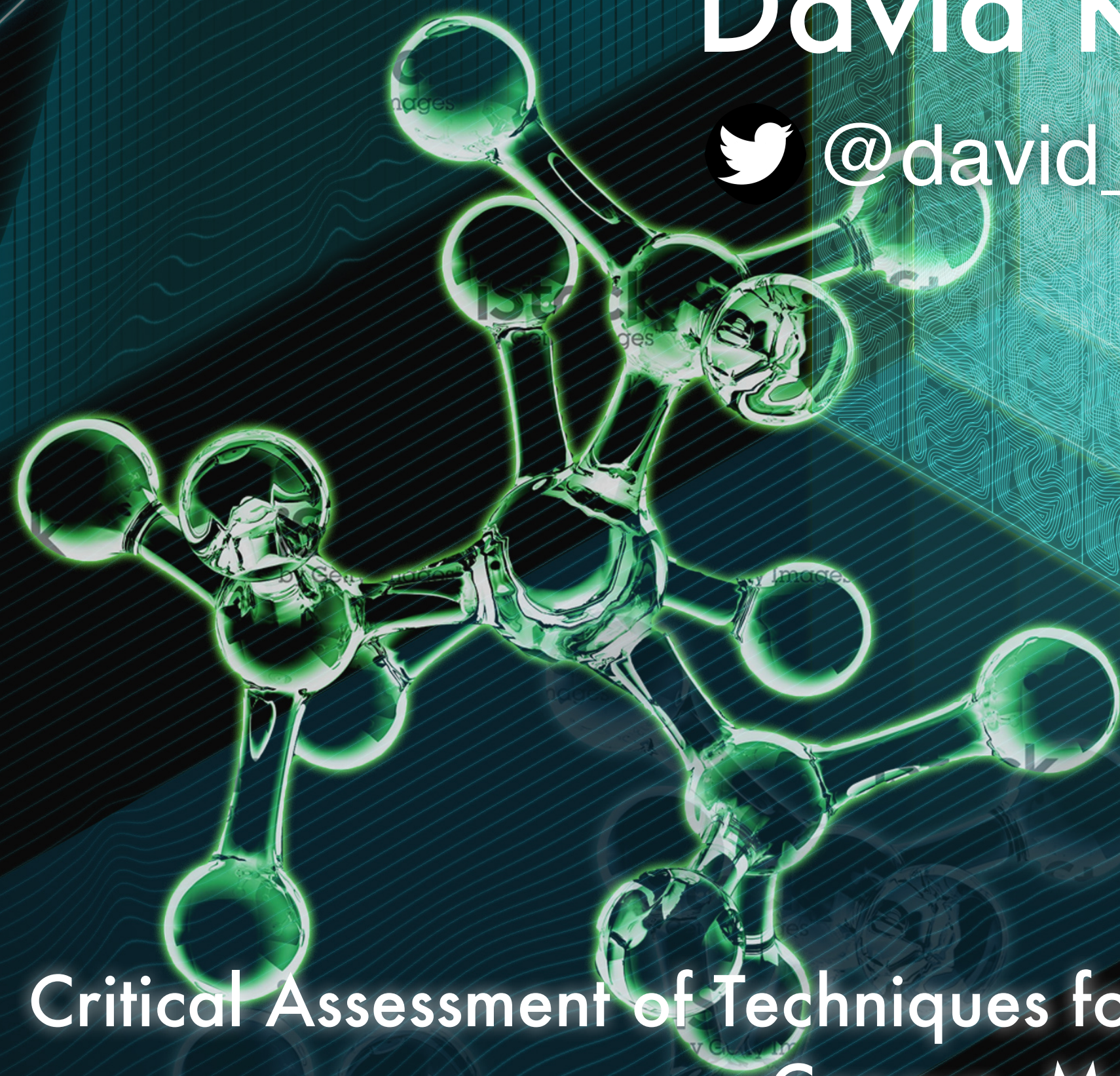


Deep and generative modeling for protein-ligand interactions

David Koes

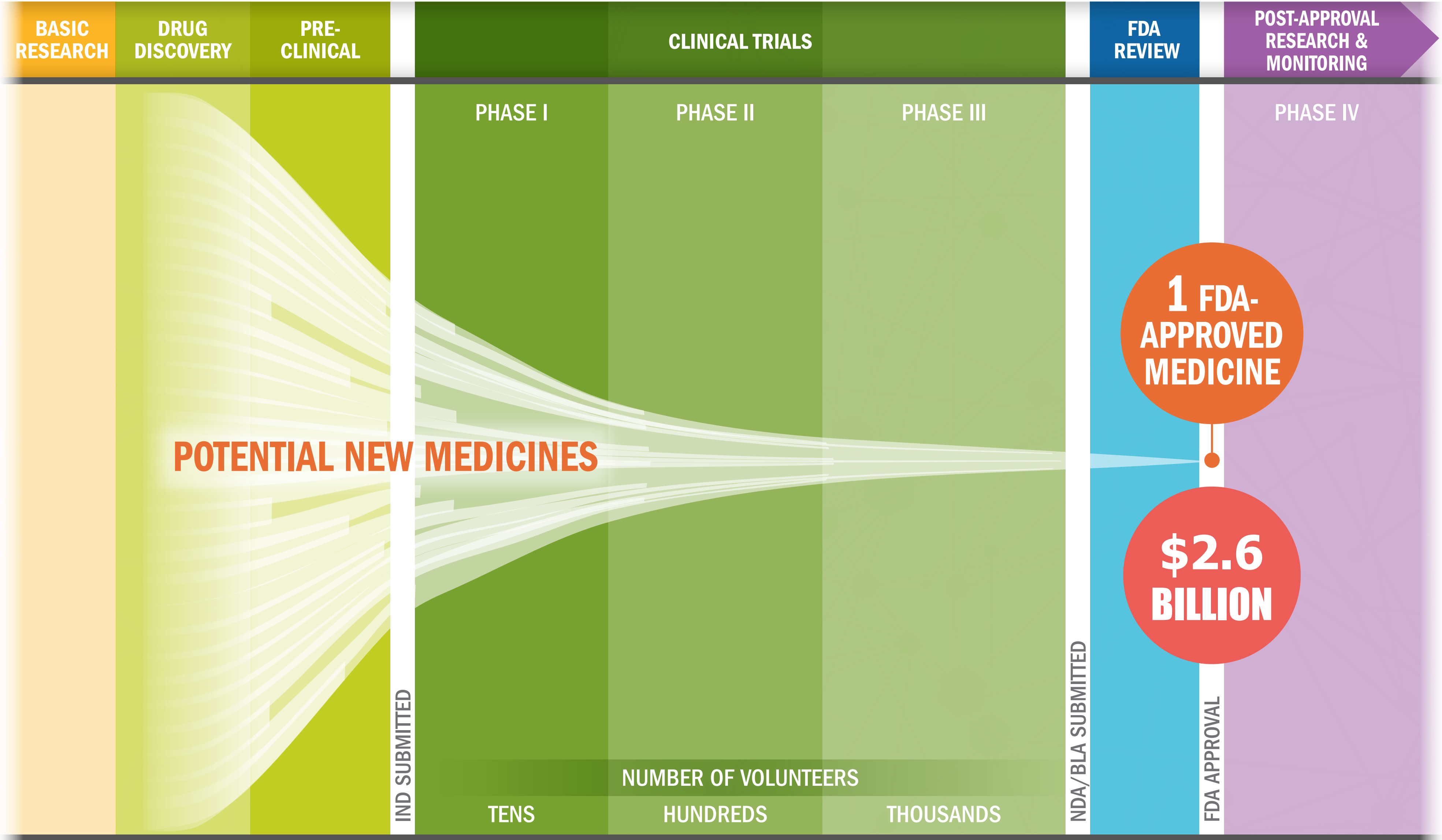
 @david_koes



Critical Assessment of Techniques for Protein Structure Prediction
Cancun, Mexico
December 2, 2018

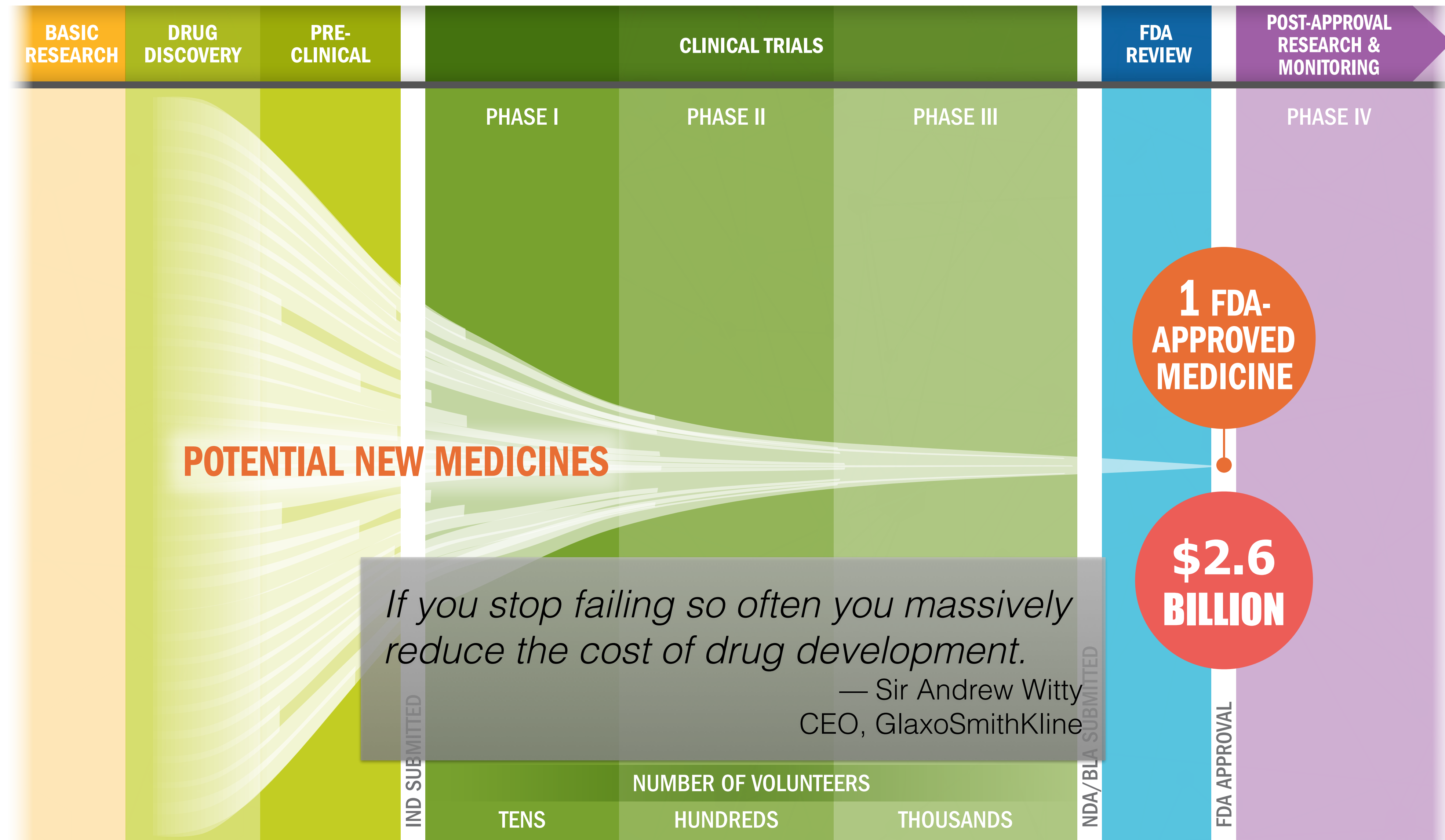


THE BIOPHARMACEUTICAL RESEARCH AND DEVELOPMENT PROCESS



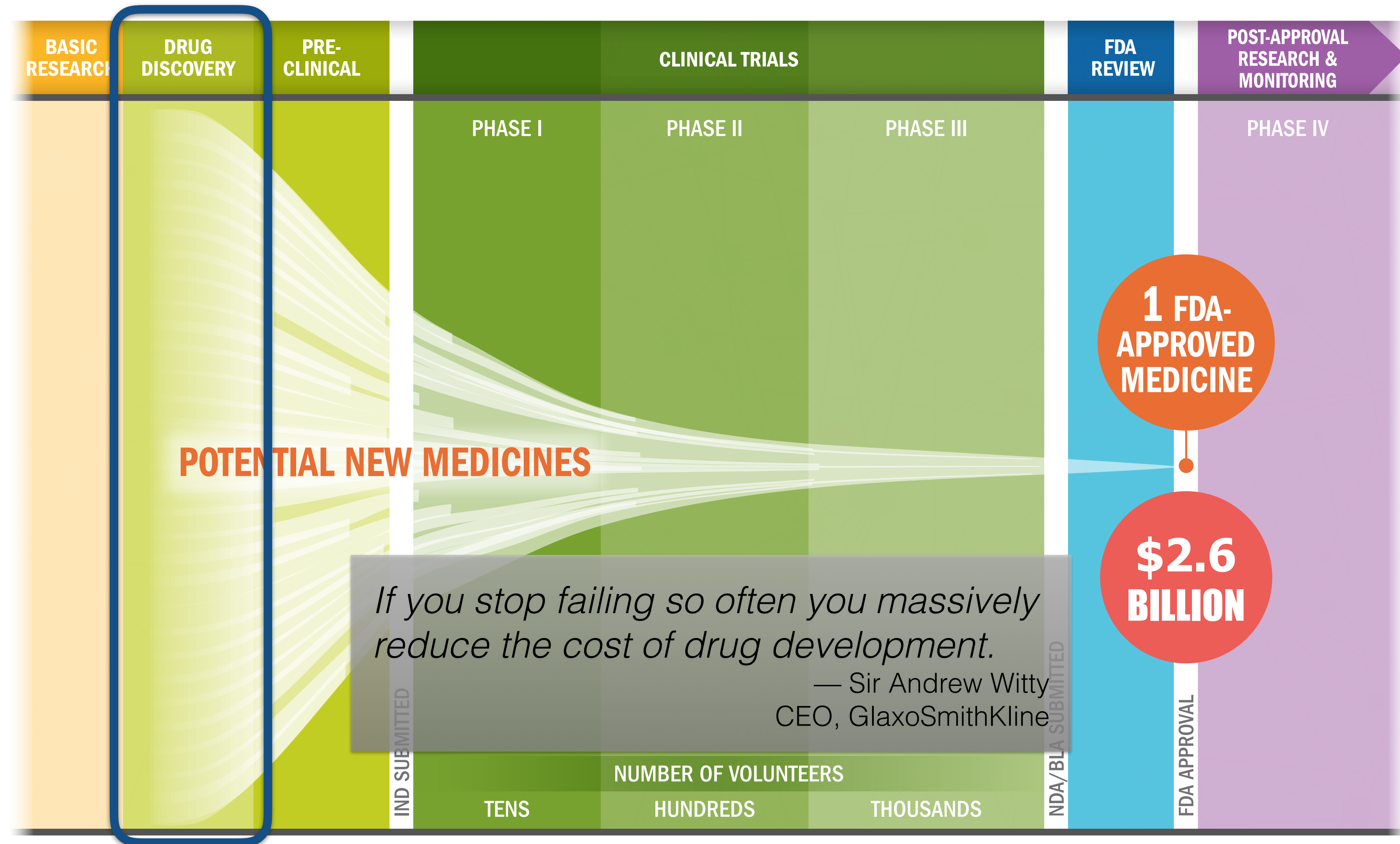
Source: Pharmaceutical Research and Manufacturers of America (<http://phrma.org>)

THE BIOPHARMACEUTICAL RESEARCH AND DEVELOPMENT PROCESS



Source: Pharmaceutical Research and Manufacturers of America (<http://phrma.org>)

THE BIOPHARMACEUTICAL RESEARCH AND DEVELOPMENT PROCESS



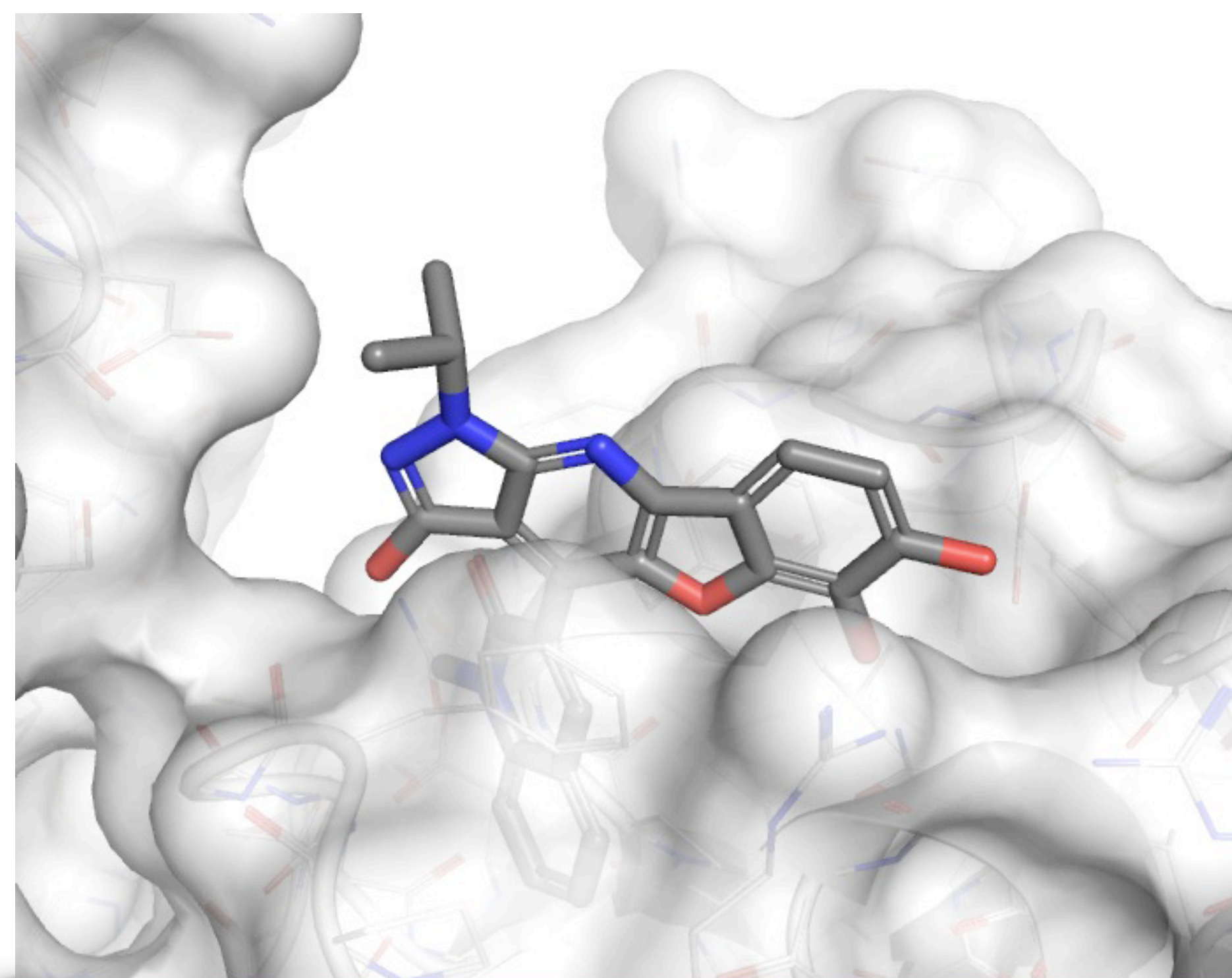
Source: Pharmaceutical Research and Manufacturers of America (<http://phrma.org>)

Structure Based Drug Design

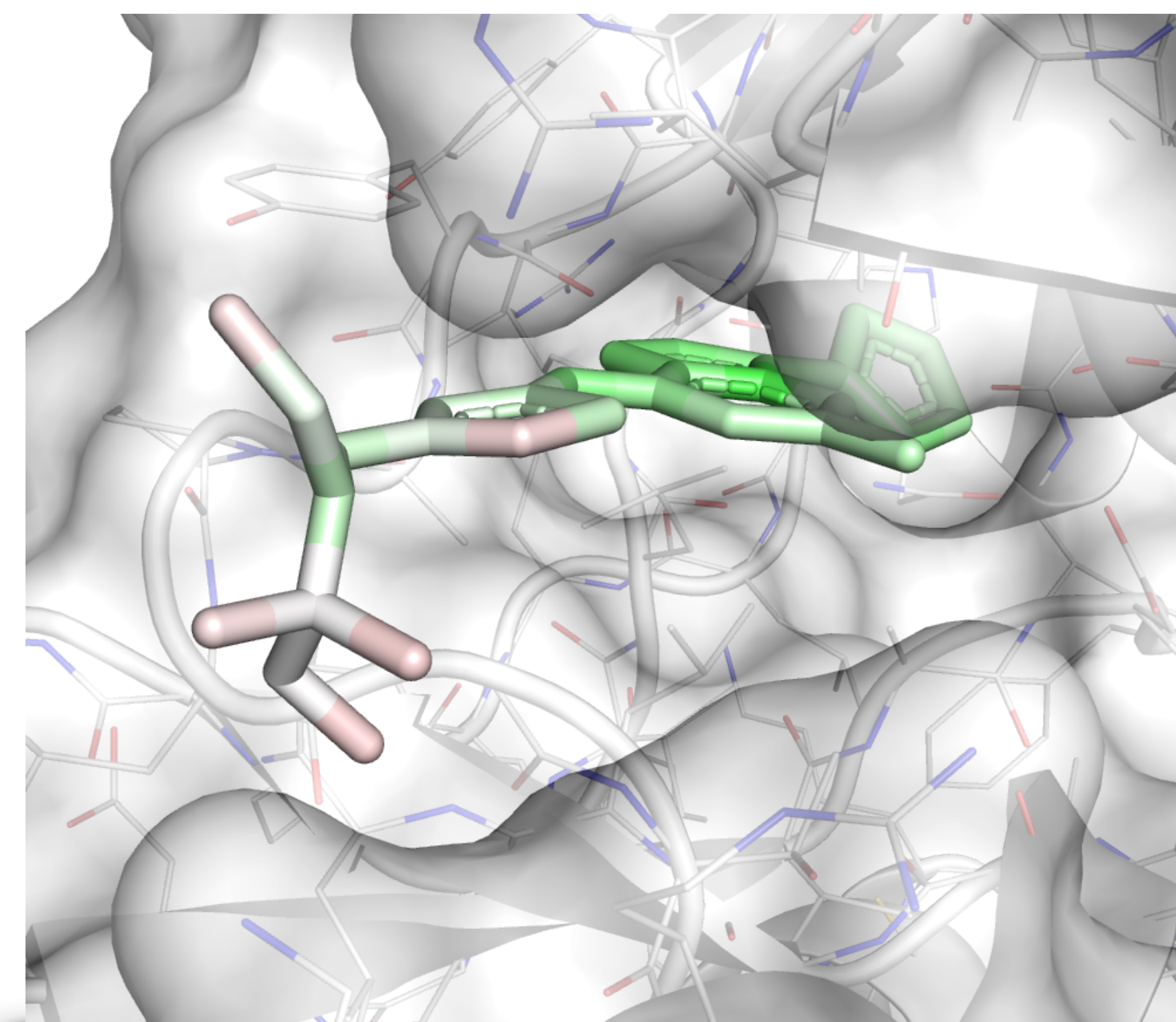
Pose Prediction

Binding Discrimination

Affinity Prediction



Virtual Screening



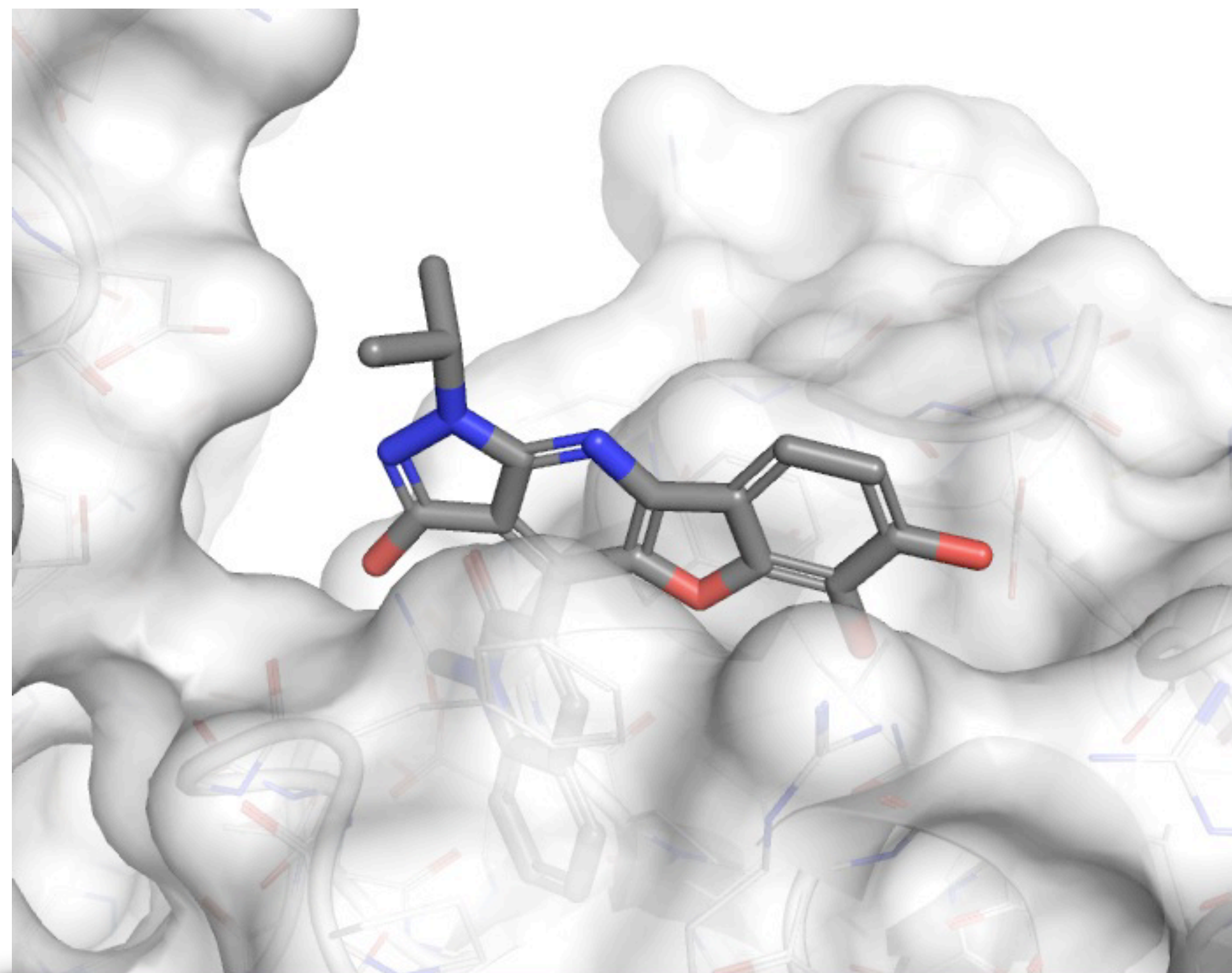
Lead Optimization

Structure Based Drug Design

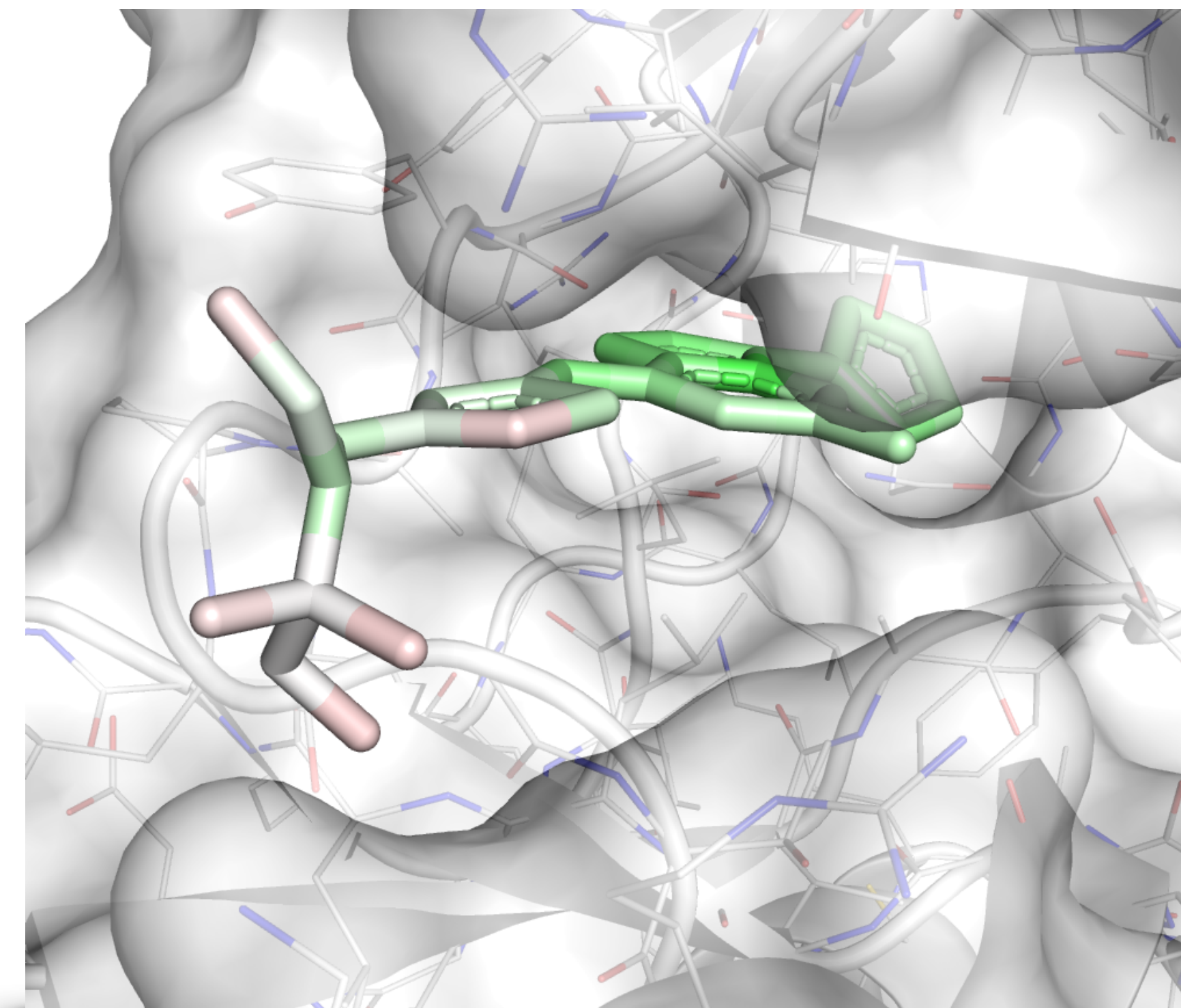
Pose Prediction

Binding Discrimination

Affinity Prediction

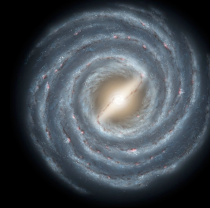


Virtual Screening



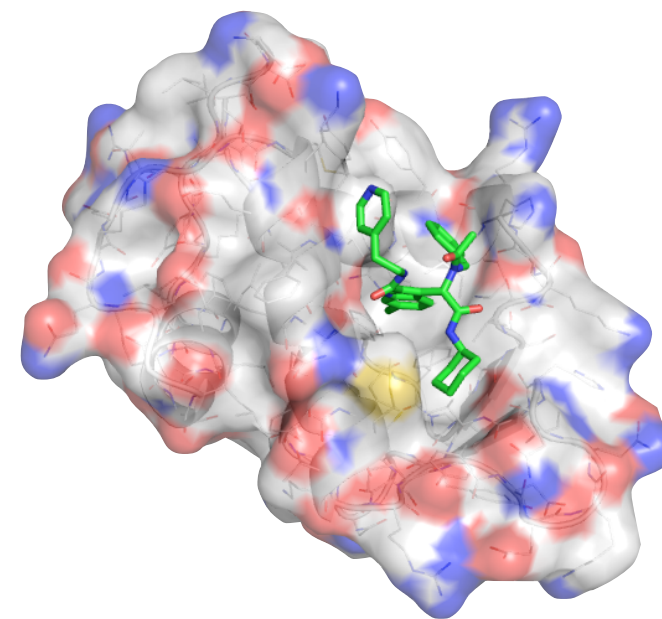
Lead Optimization

Purchasable



Accessible

Drug Discovery Funnel

**Matching****Scoring****Dynamics**

Pharmit Search Engine

pharmit.csb.pitt.edu/search.html?SESSION=examples/4pps.json

Search MolPort

Pharmacophore Search -> Shape Filter

Load Receptor... Load Features...

Pharmacophore

- ☒ **HydrogenDonor** (9.53,3.92,35.82) Radius 0.5
- ☒ **HydrogenAcceptor** (9.53,3.92,35.82) Radius 0.5
- ☒ **HydrogenAcceptor** (20.0,4.36,33.43) Radius 0.5
- ☒ **Hydrophobic** (12.17,4.27,35.2) Radius 1.0
- ☒ **Hydrophobic** (18.22,4.96,35.4) Radius 1.0
- ☒ **Hydrophobic** (17.88,4.44,32.8) Radius 1.0
- ☒ **Hydrophobic** (16.24,4.83,33.93) Radius 1.0

Add Sort

Shape

- ☐ Inclusive Shape
- ☐ Exclusive Shape

Filters

- ☐ Hit Reduction
- ☐ Hit Screening

Load Session... Save Session...

Pharmacophore Results

Name	RMSD	Mass	RBnds
MolPort-002-911-158	0.113	395	1
MolPort-000-705-695	0.124	330	0
MolPort-035-395-691	0.125	607	15
MolPort-002-509-936	0.132	314	0
MolPort-003-847-099	0.134	275	0
MolPort-002-741-818	0.147	351	0
MolPort-002-515-416	0.148	330	0
MolPort-009-018-993	0.150	300	1
MolPort-003-892-015	0.157	288	0
MolPort-003-941-332	0.164	272	0
MolPort-006-318-980	0.164	272	0
MolPort-000-720-875	0.164	272	0
MolPort-000-725-407	0.165	296	0
MolPort-039-348-092	0.169	378	1
MolPort-002-509-704	0.169	312	1
MolPort-002-520-688	0.170	375	3
MolPort-002-506-898	0.172	288	0
MolPort-006-069-030	0.173	607	15

Showing 1 to 18 of 1,336 hits

Previous 1 2 3 75 Next

Query took 2.235 seconds

Minimize Save...

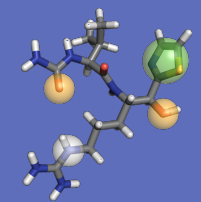
<http://pharmit.csb.pitt.edu>

Purchasable

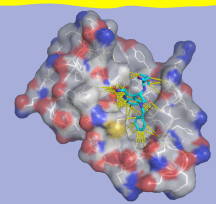
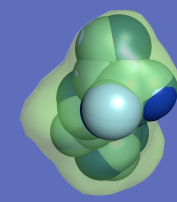


Accessible

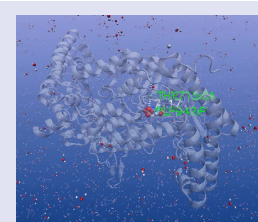
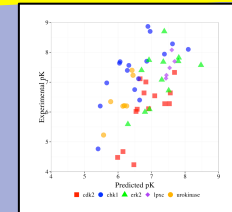
Drug Discovery Funnel



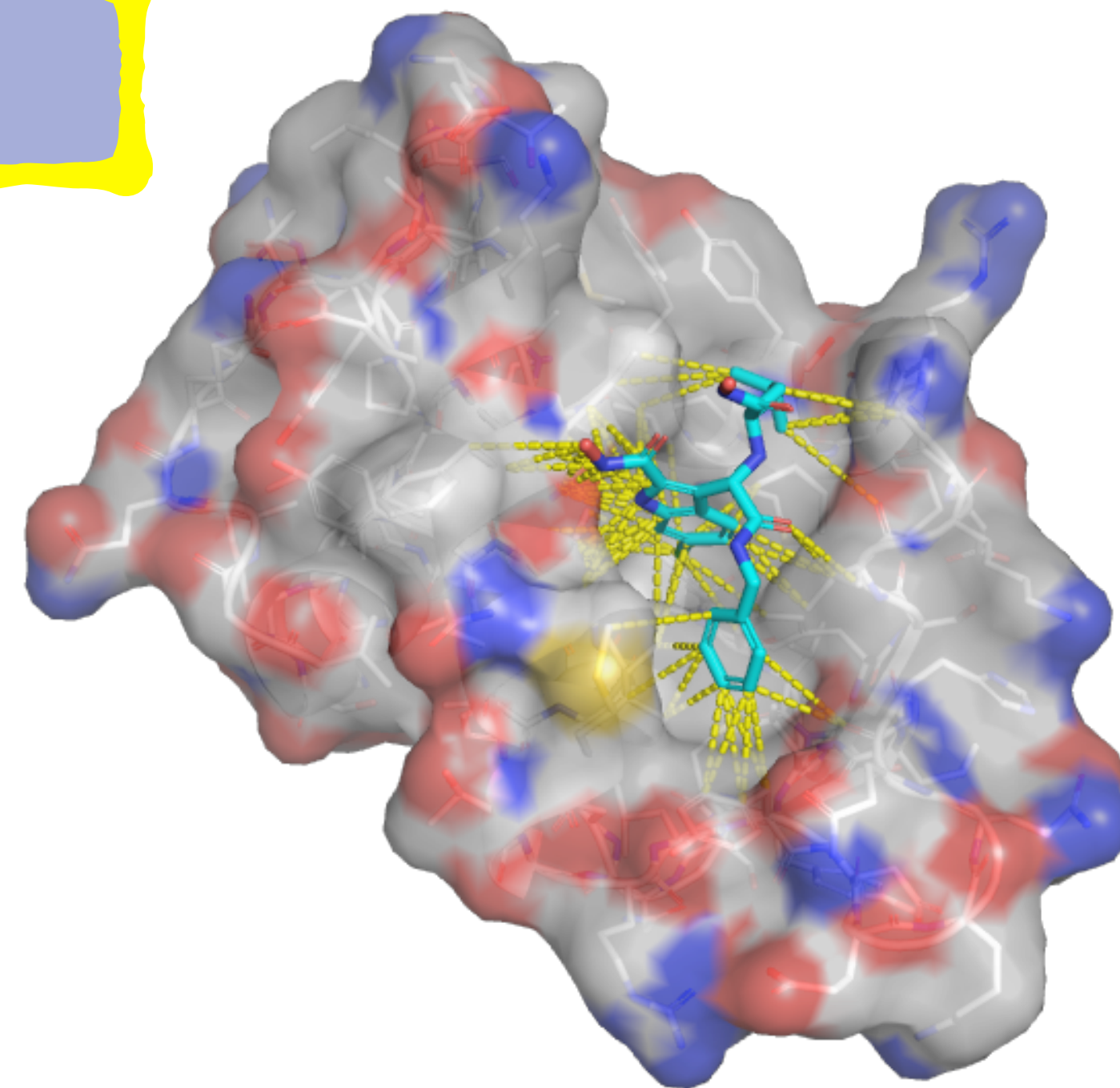
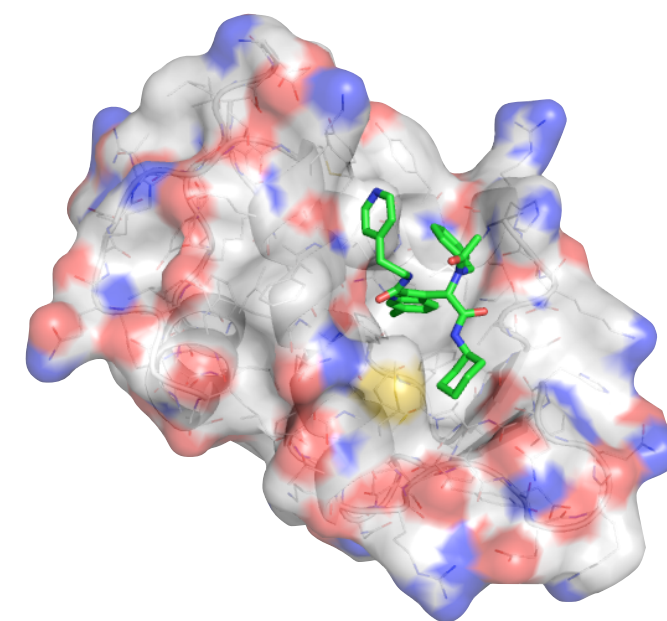
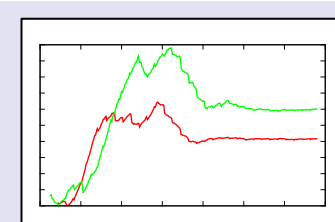
Matching



Scoring



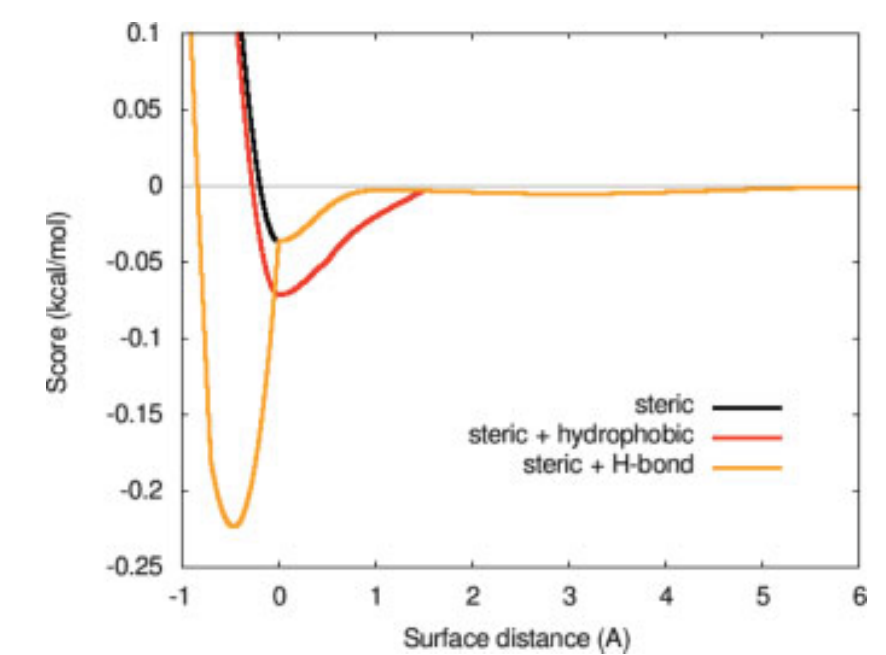
Dynamics



$$\begin{aligned} \text{gauss}_1(d) &= w_{\text{gauss}_1} e^{-(d/0.5)^2} \\ \text{gauss}_2(d) &= w_{\text{gauss}_2} e^{-((d-3)/2)^2} \\ \text{repulsion}(d) &= \begin{cases} w_{\text{repulsion}} d^2 & d < 0 \\ 0 & d \geq 0 \end{cases} \end{aligned}$$

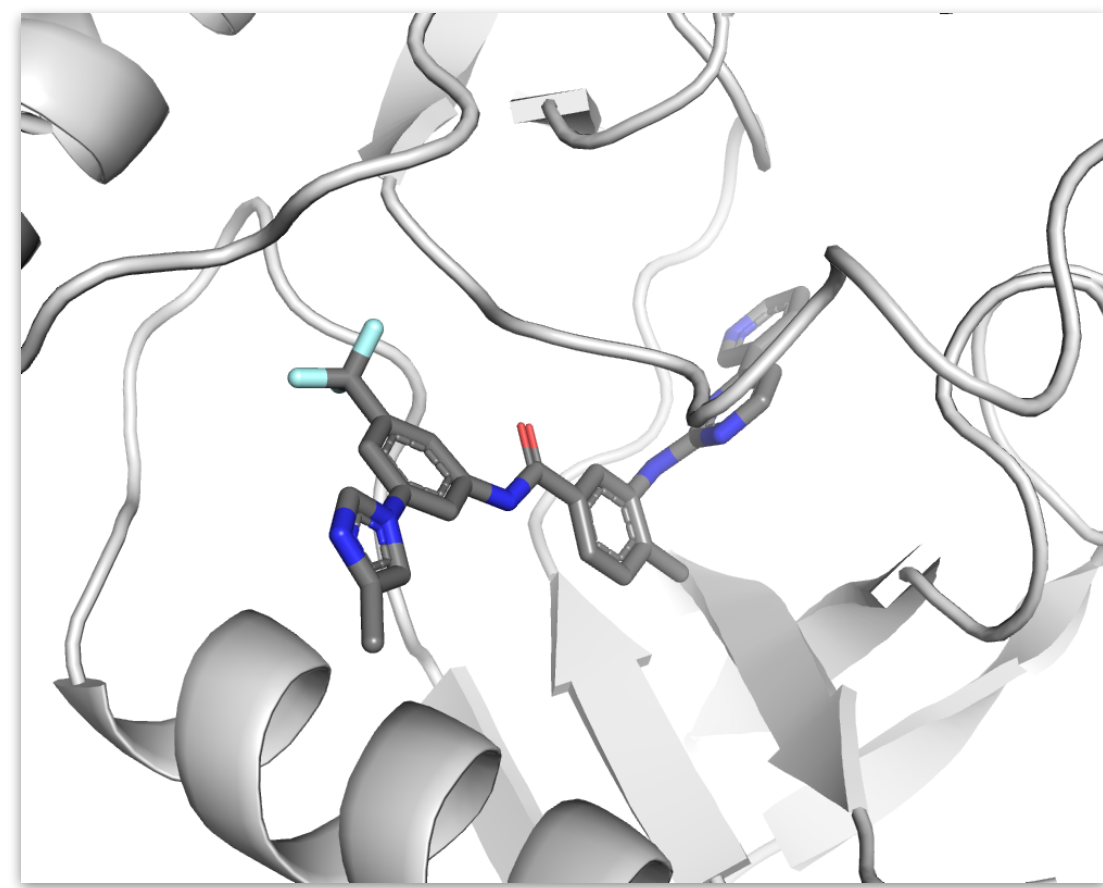
$$\text{hydrophobic}(d) = \begin{cases} w_{\text{hydrophobic}} & d < 0.5 \\ 0 & d > 1.5 \\ w_{\text{hydrophobic}}(1.5 - d) & \text{otherwise} \end{cases}$$

$$\text{hbond}(d) = \begin{cases} w_{\text{hbond}} & d < -0.7 \\ 0 & d > 0 \\ w_{\text{hbond}}(-\frac{10}{7}d) & \text{otherwise} \end{cases}$$



O. Trott, A. J. Olson, AutoDock Vina: improving the speed and accuracy of docking with a new scoring function, efficient optimization and multithreading, *Journal of Computational Chemistry* 31 (2010) 455-461

Protein-Ligand Scoring



Model

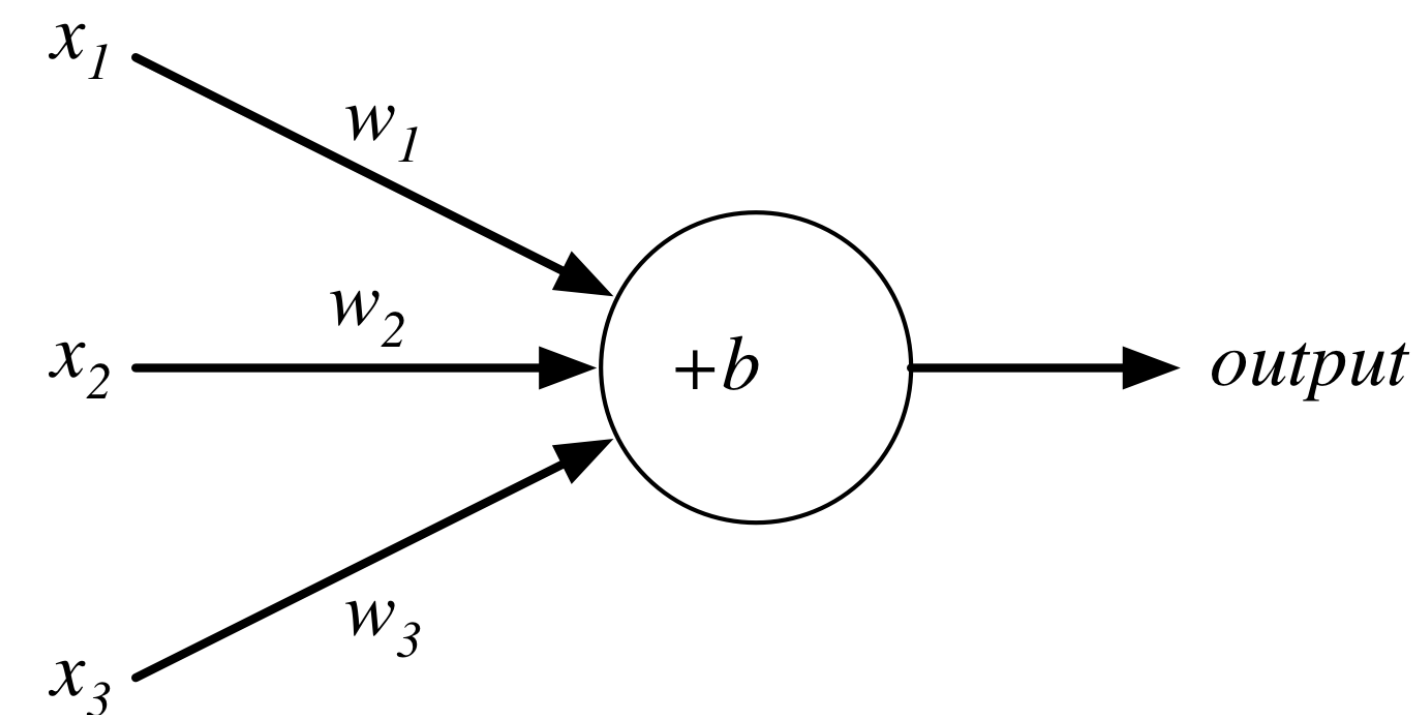
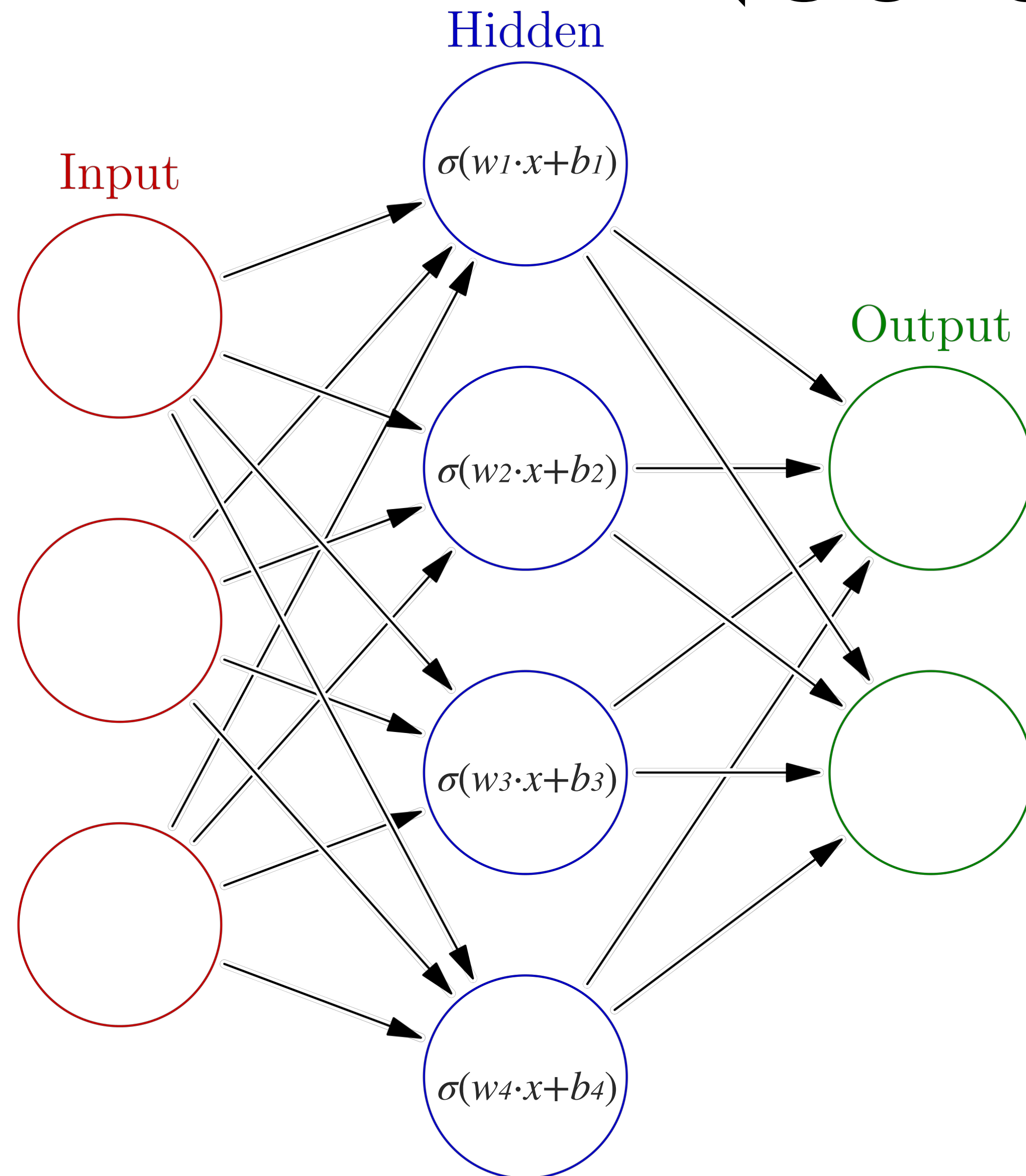


Pose Prediction

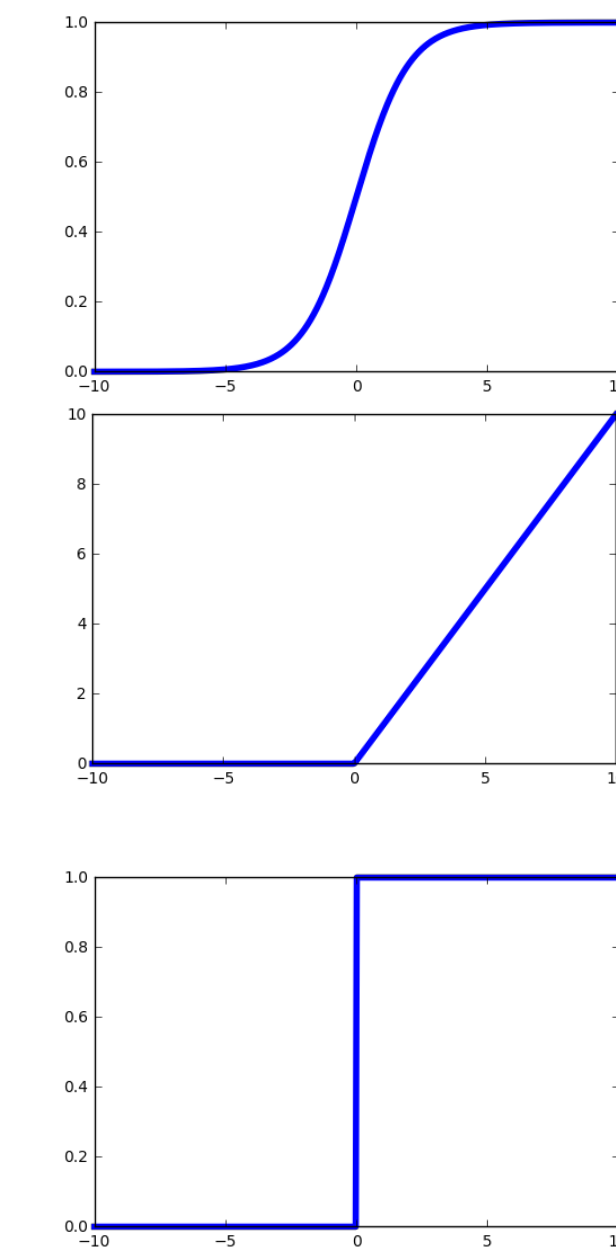
Binding
Discrimination

Affinity Prediction

Neural Networks

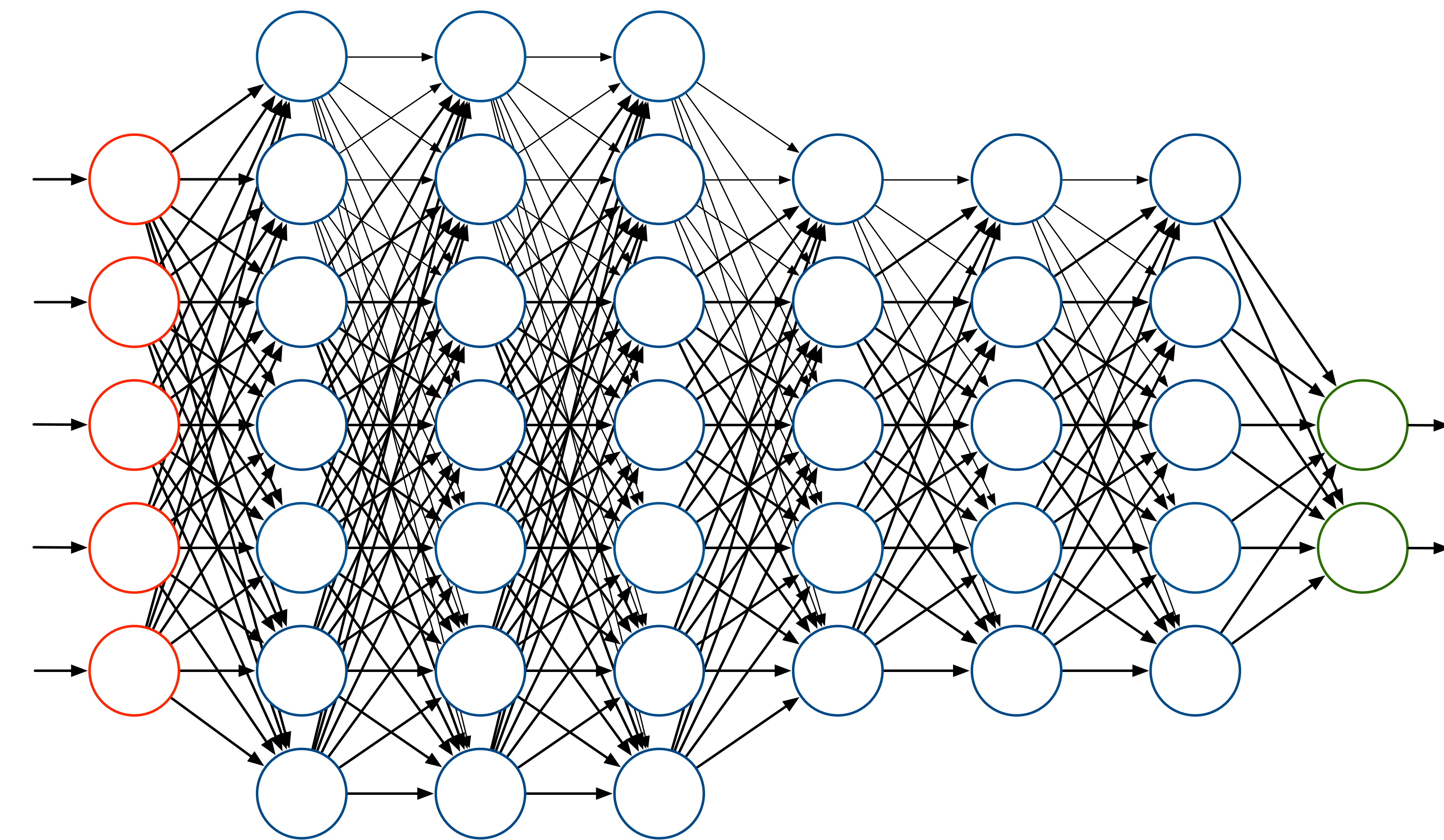


$$output = \sigma \left(\sum_i w_i x_i + b \right)$$

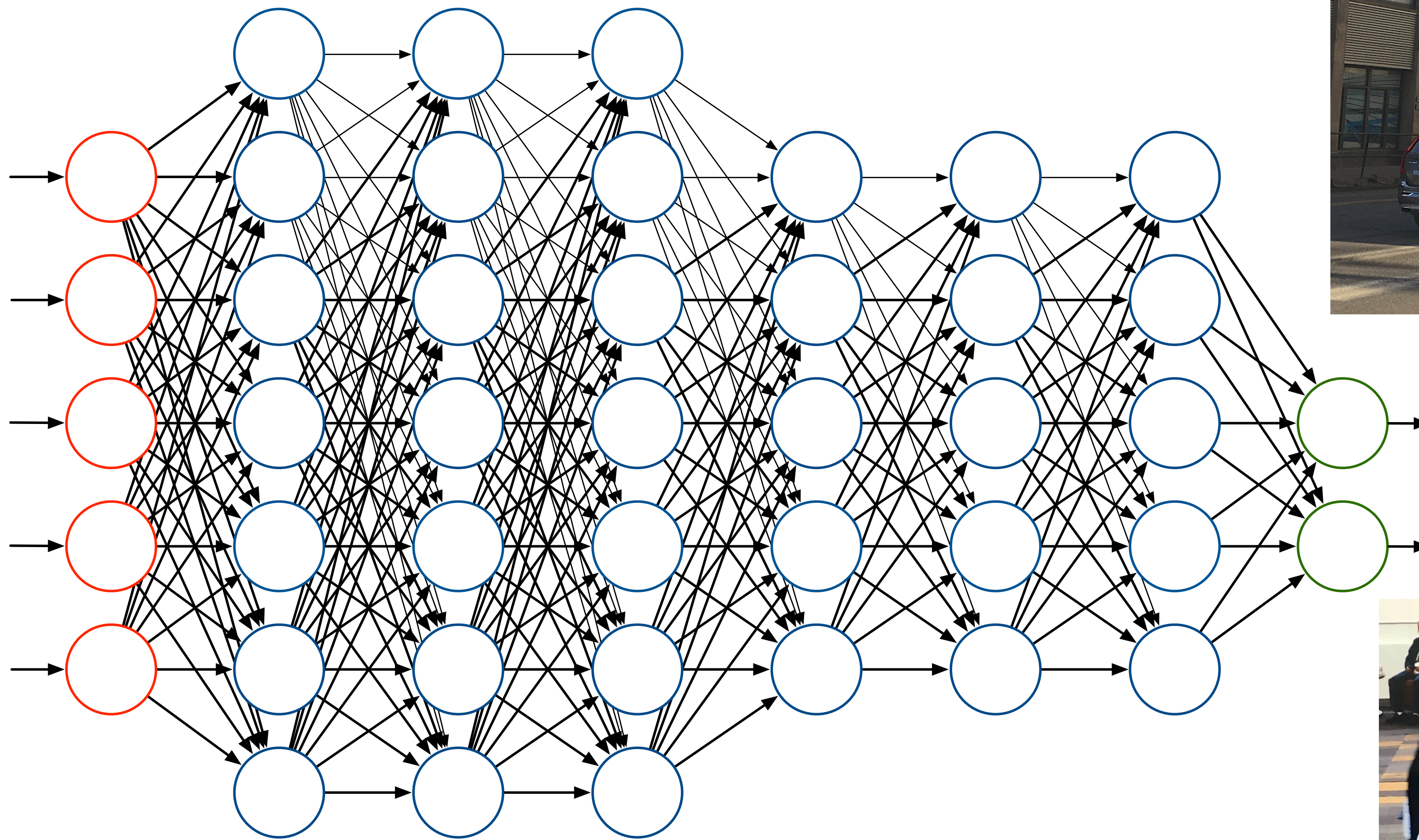


The **universal approximation theorem** states that, under reasonable assumptions, a feedforward **neural network** with a finite number of nodes **can approximate any continuous** function to within a given error over a bounded input domain.

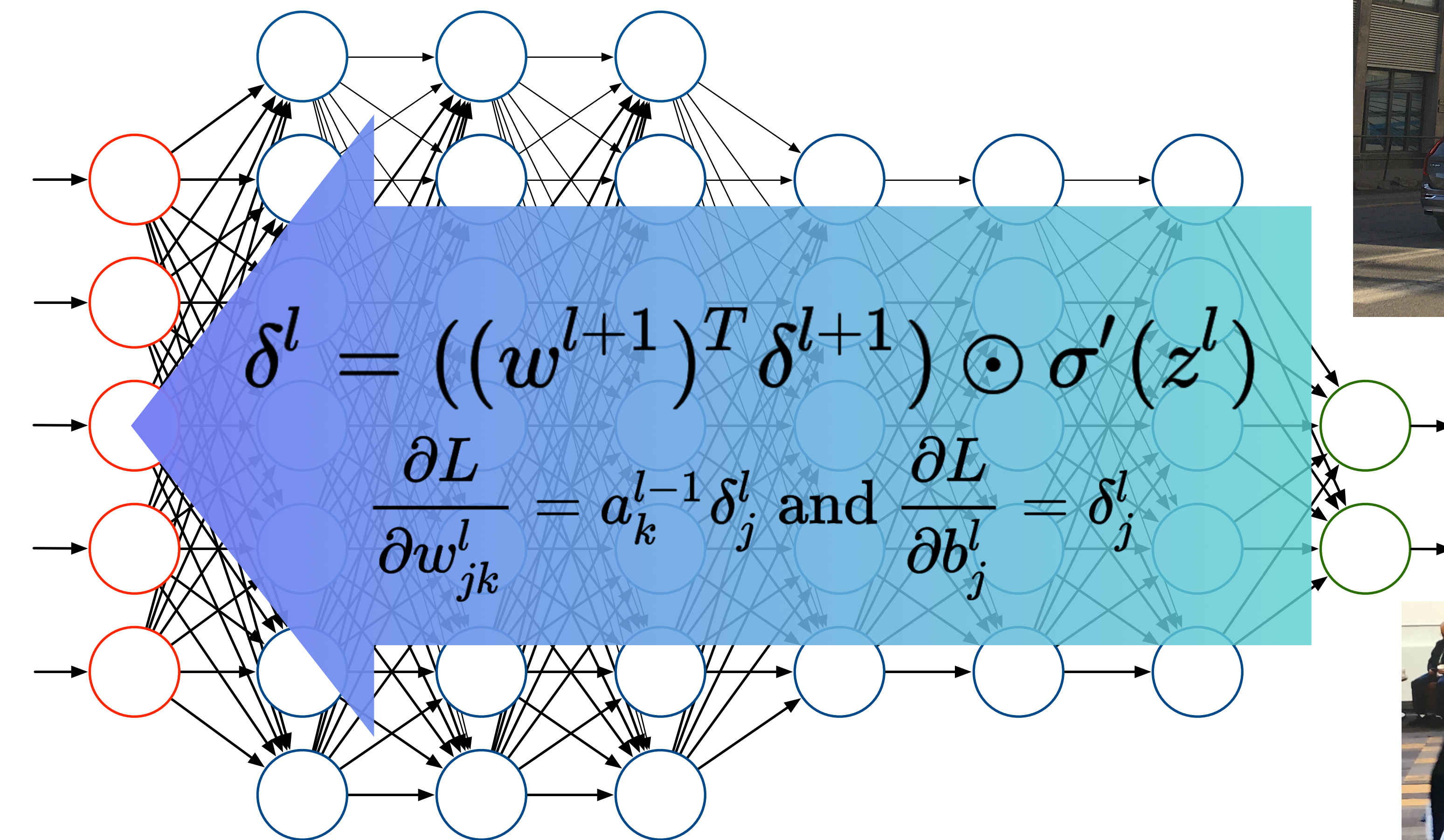
Deep Learning



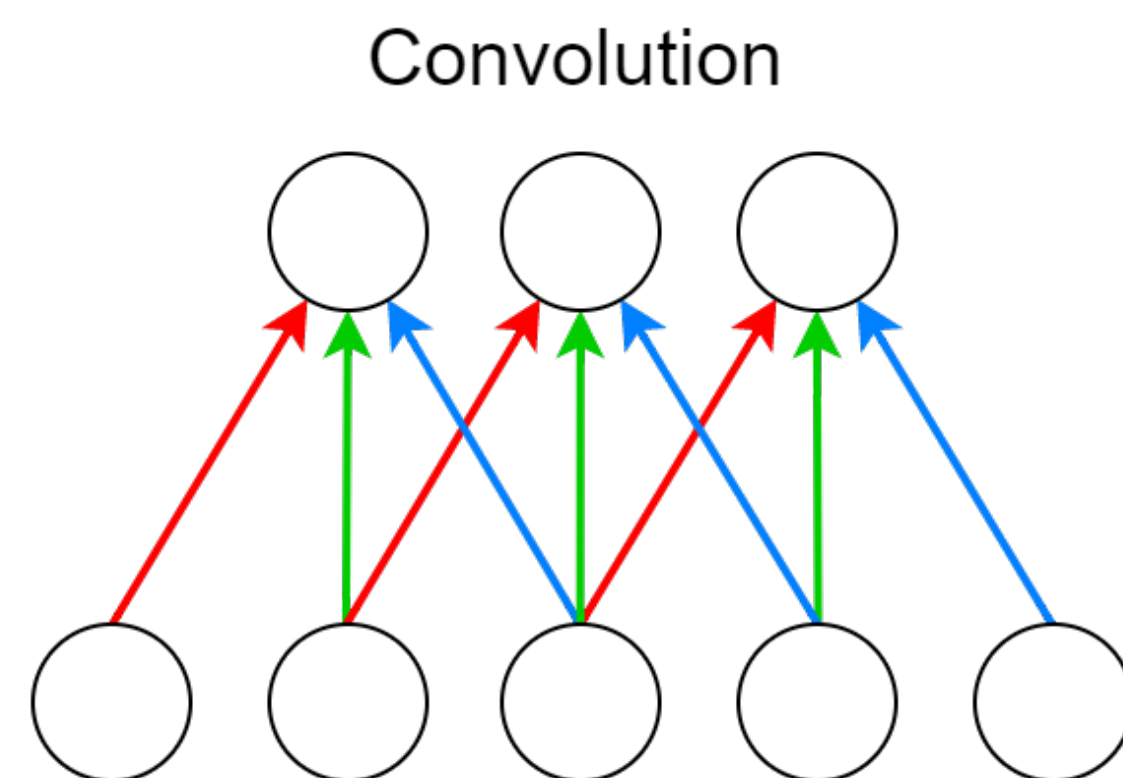
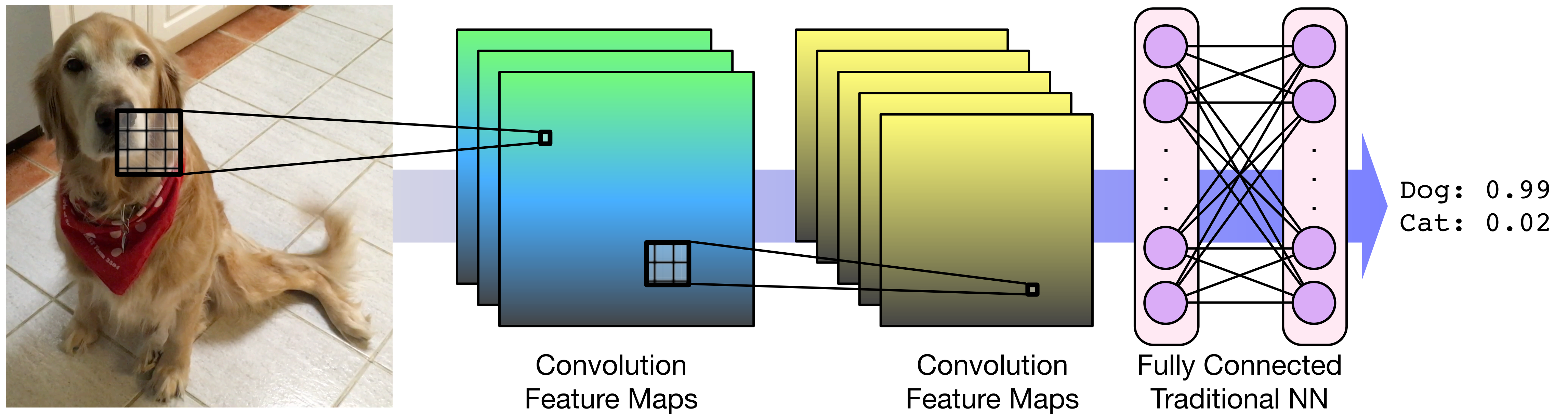
Deep Learning



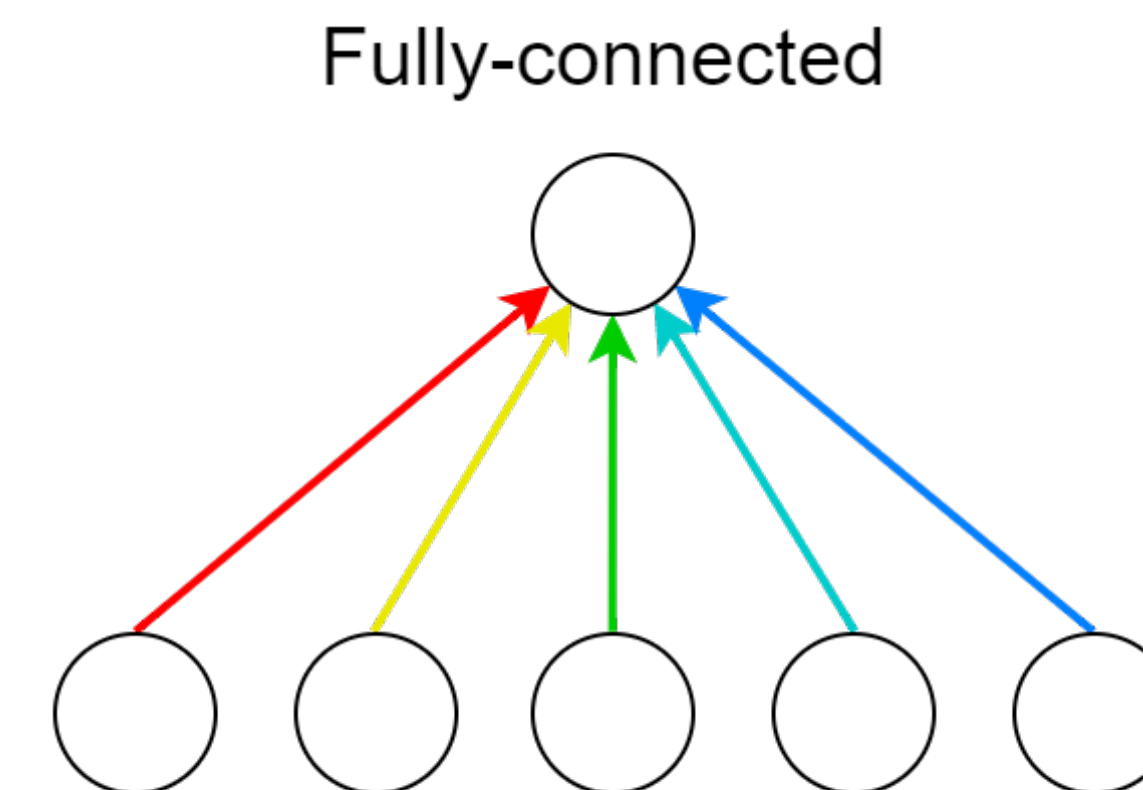
Deep Learning



Convolutional Neural Networks

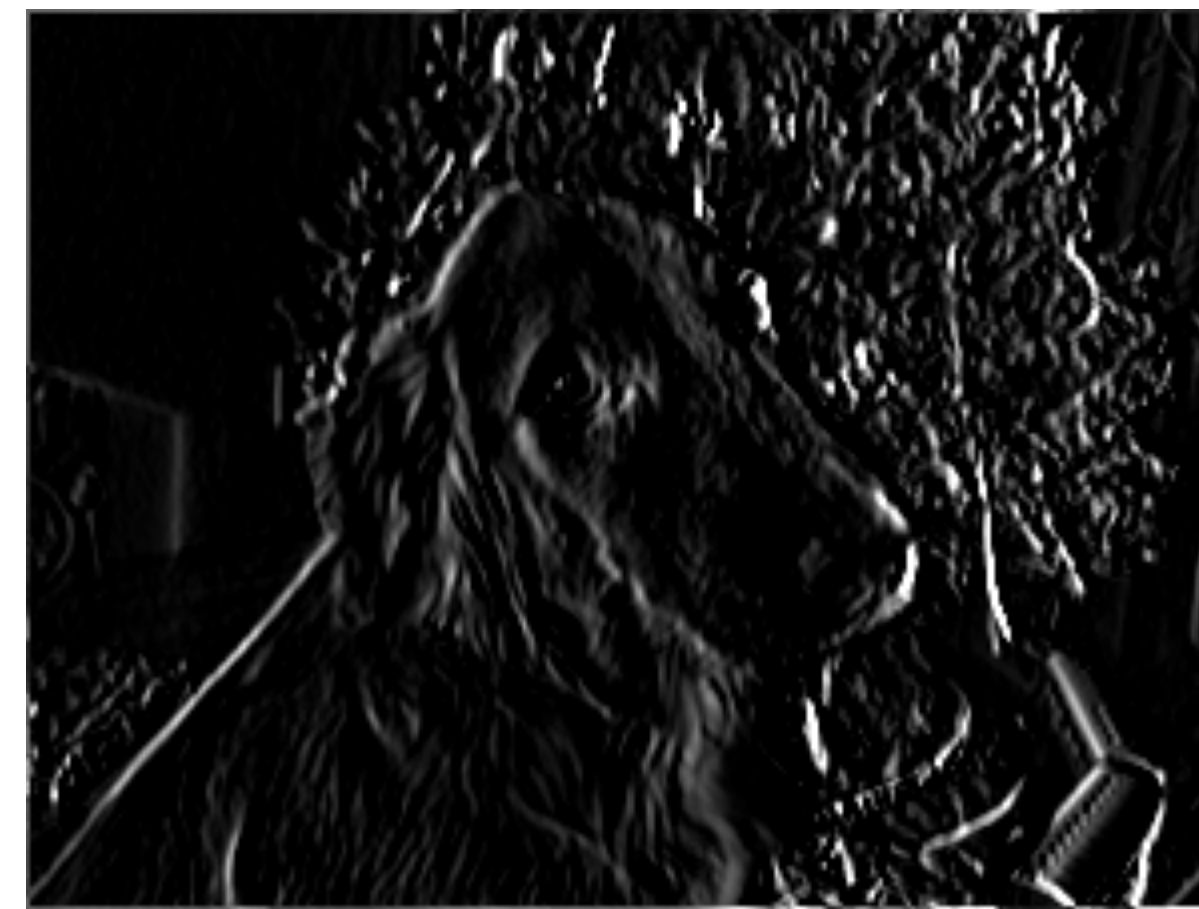
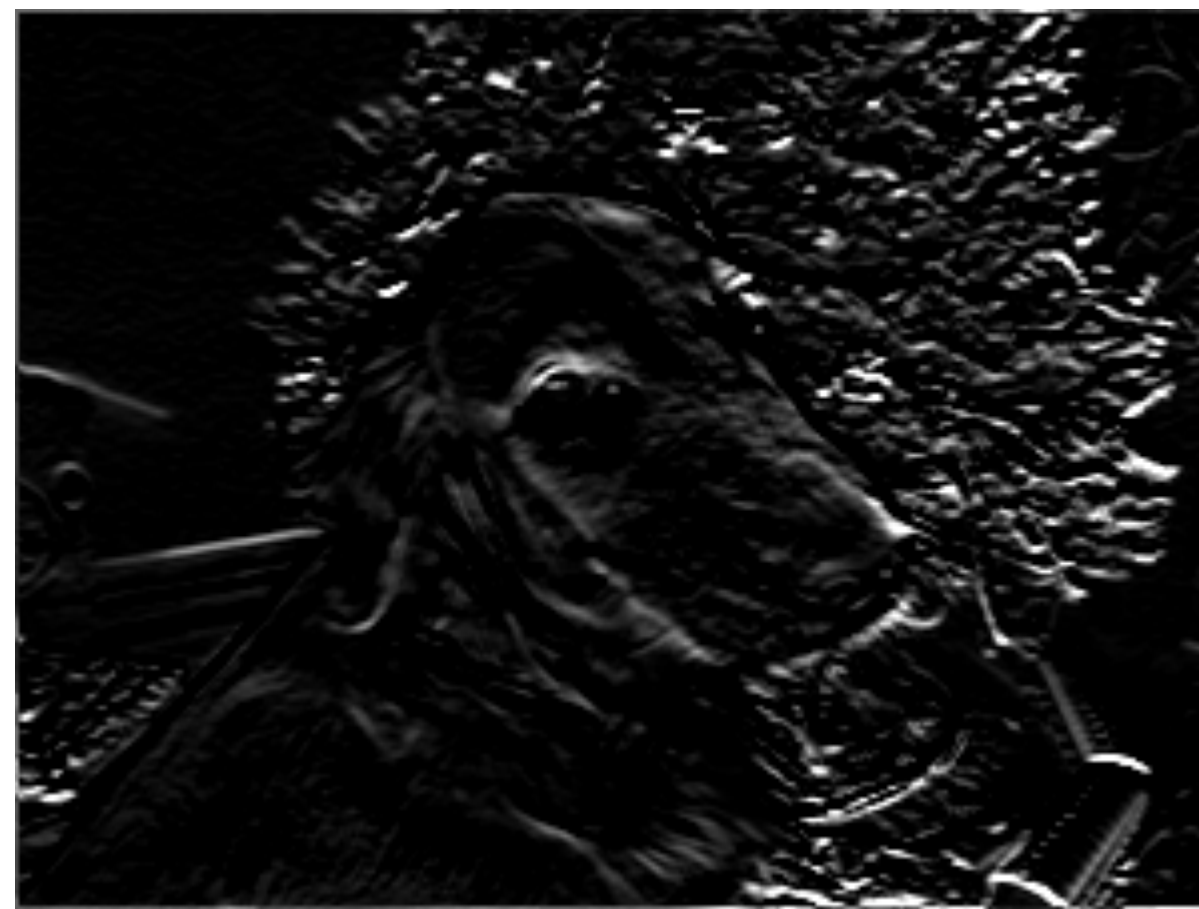


— weight 1
— weight 2
— weight 3



— weight 1
— weight 2
— weight 3
— weight 4
— weight 5

Convolutional Filters

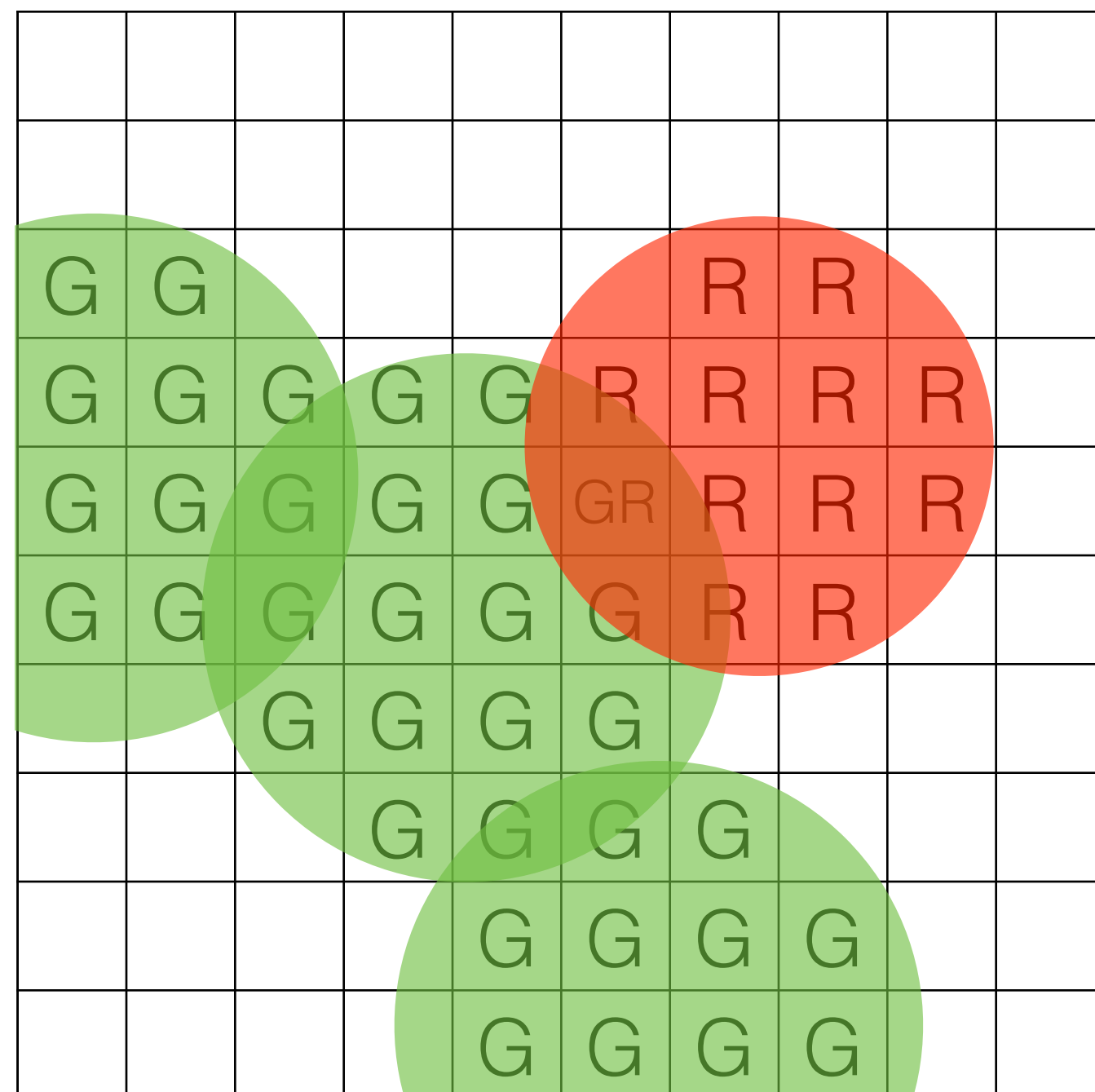


-1	-1	-1
0	0	0
1	1	1

-1	0	1
-1	0	1
-1	0	1

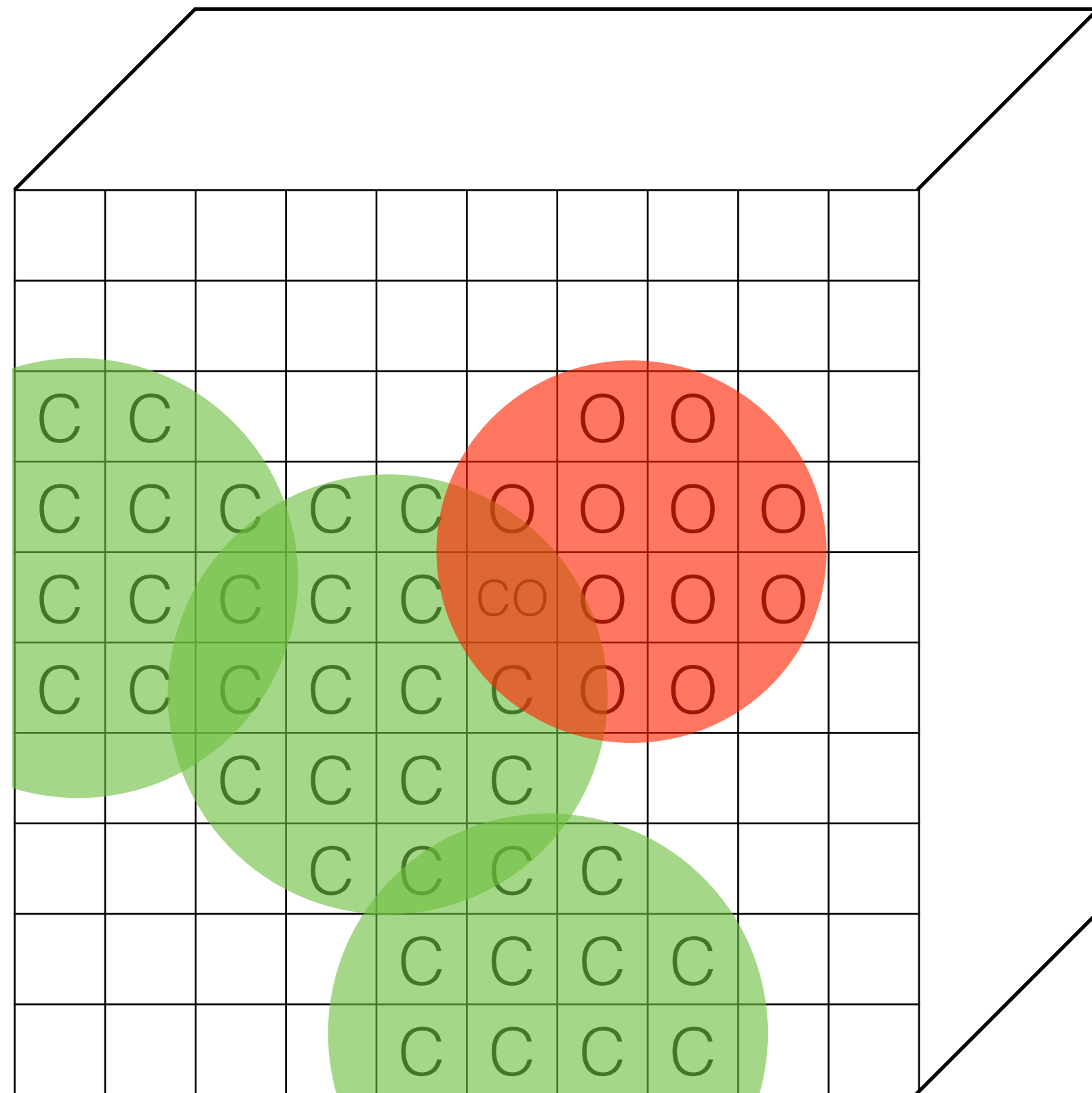
-1	-1	-1
-1	8	-1
-1	-1	-1

Protein-Ligand Representation



(R,G,B) pixel

Protein-Ligand Representation



(R,G,B) pixel →

(Carbon, Nitrogen, Oxygen,...) **voxel**

The only parameters for this representation are the choice of **grid resolution**, **atom density**, and **atom types**.

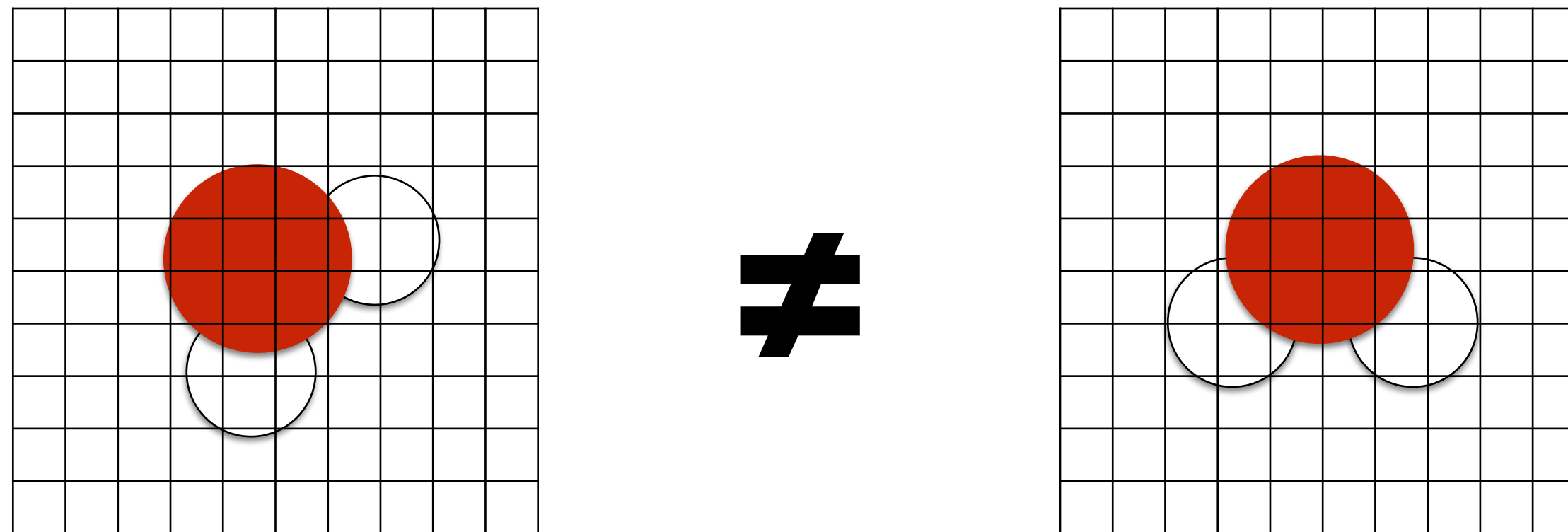
Why Grids?

Cons

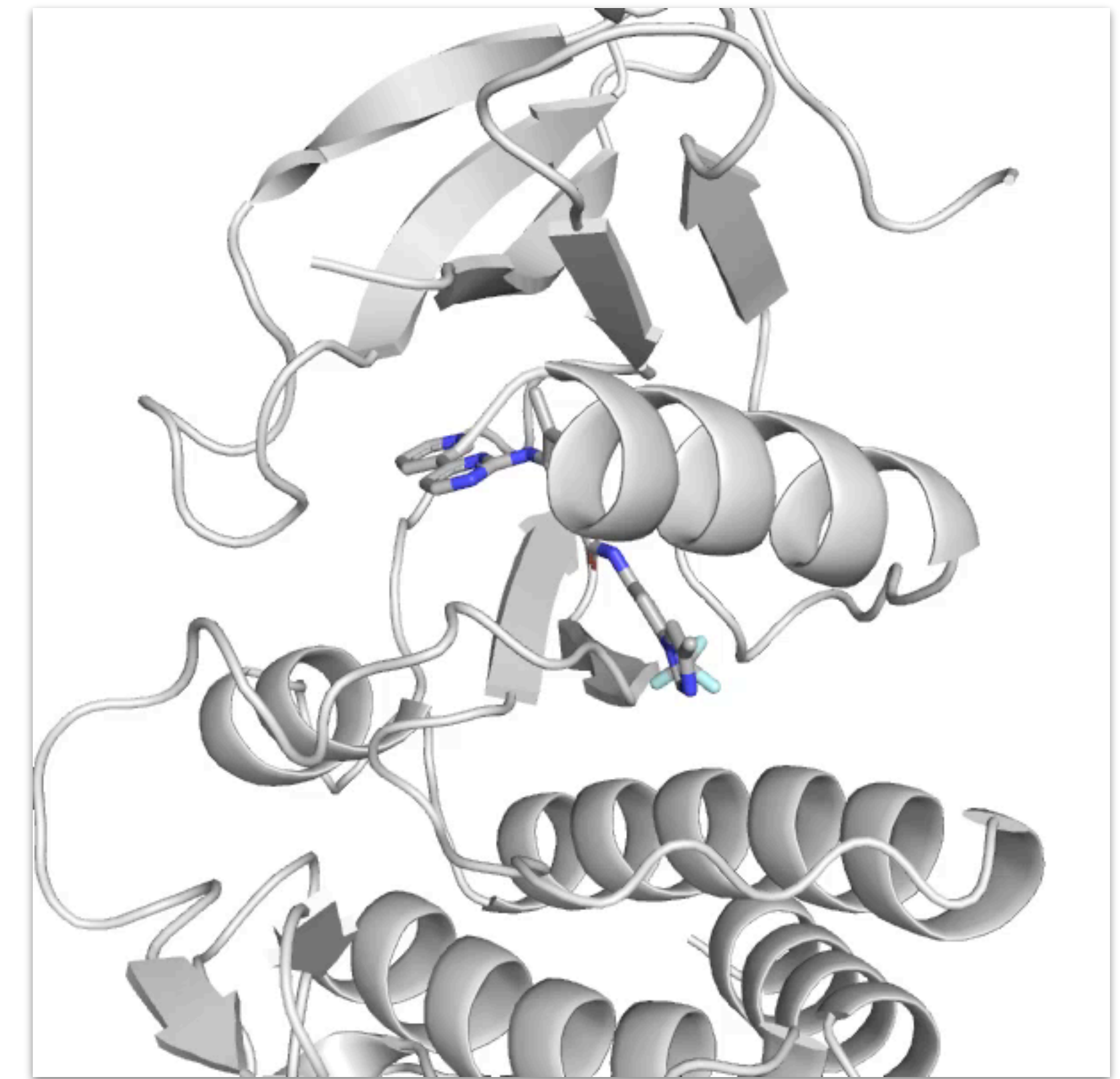
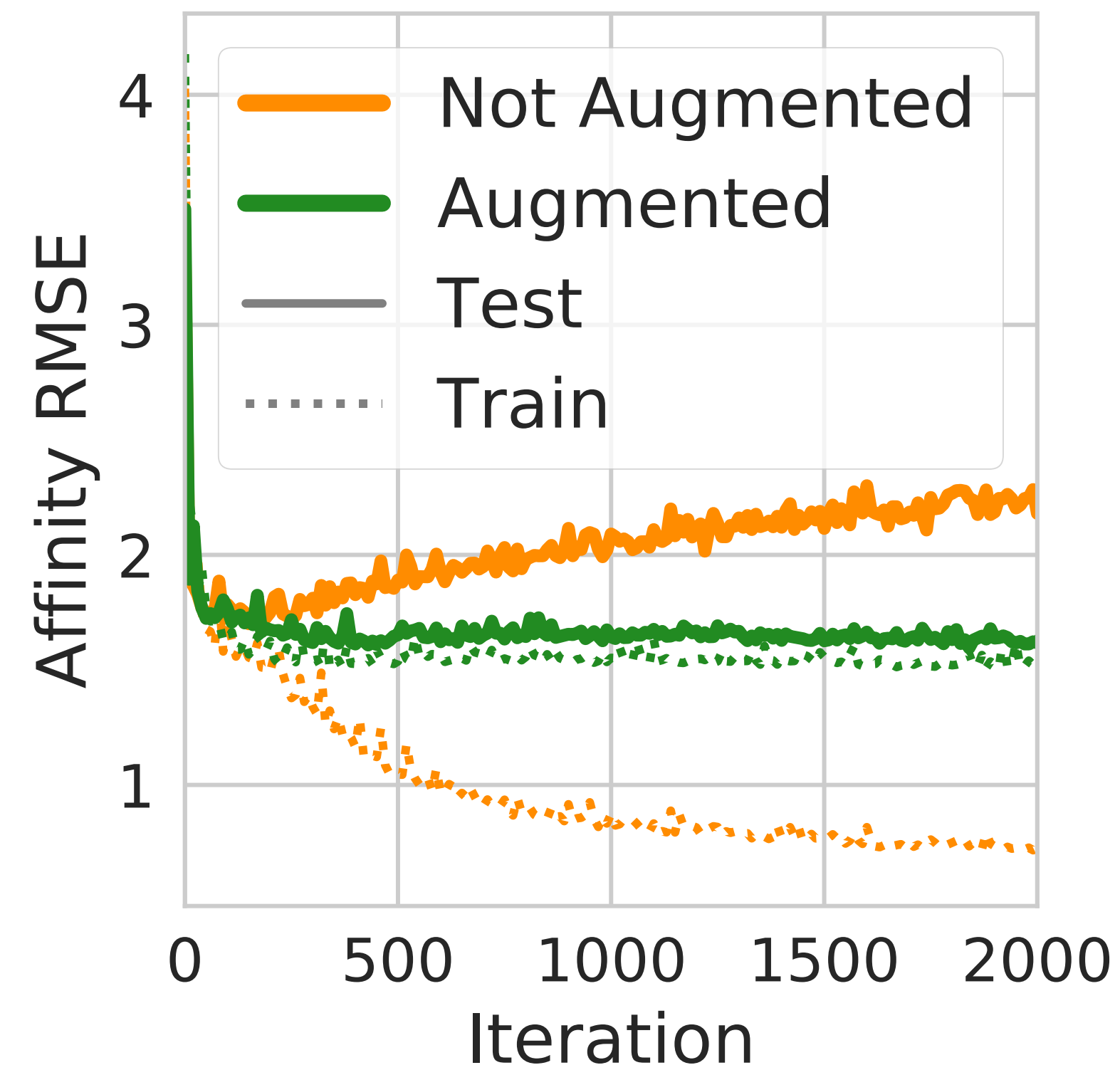
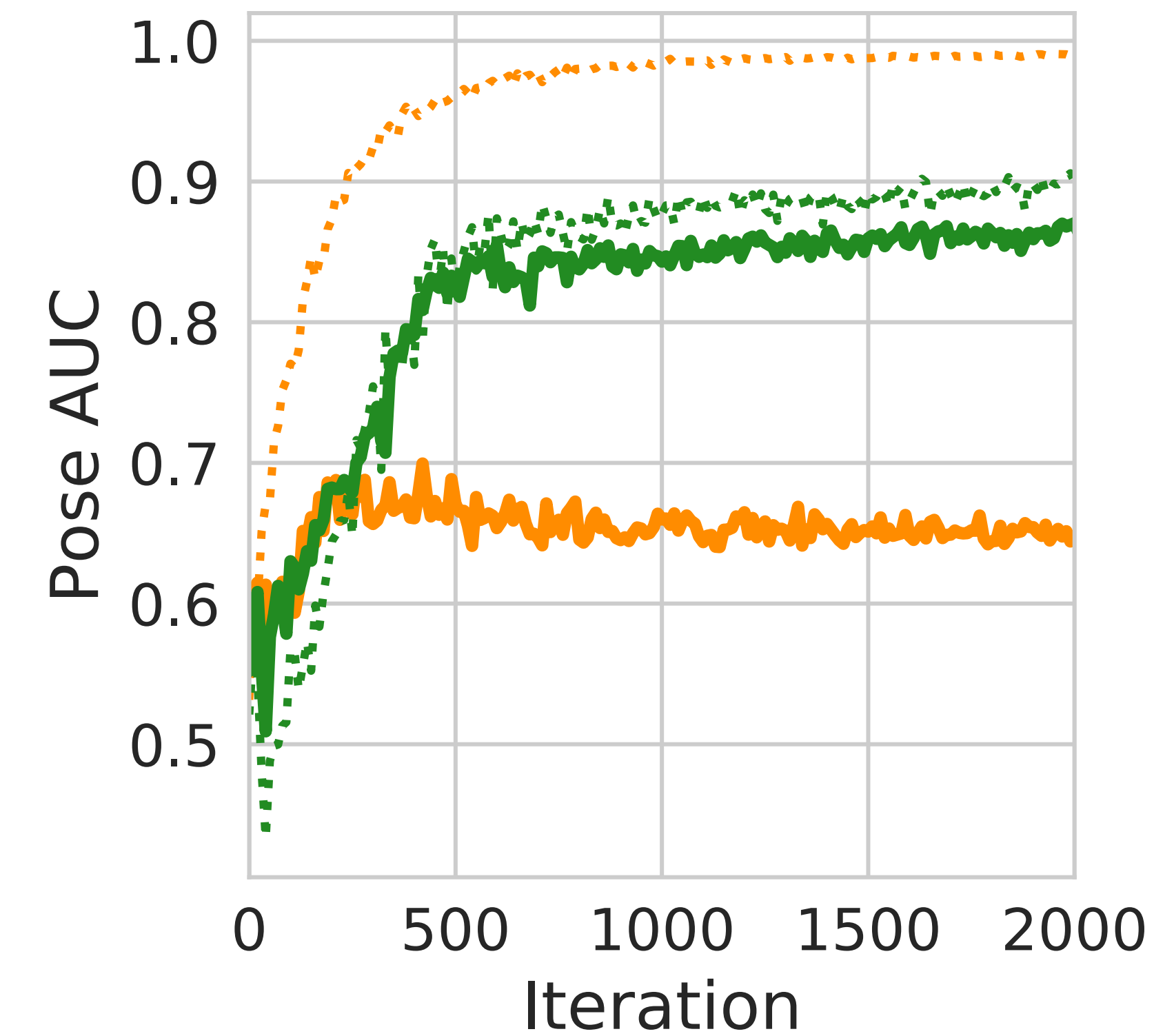
- *coordinate frame dependent*
- pairwise interactions not explicit

Pros

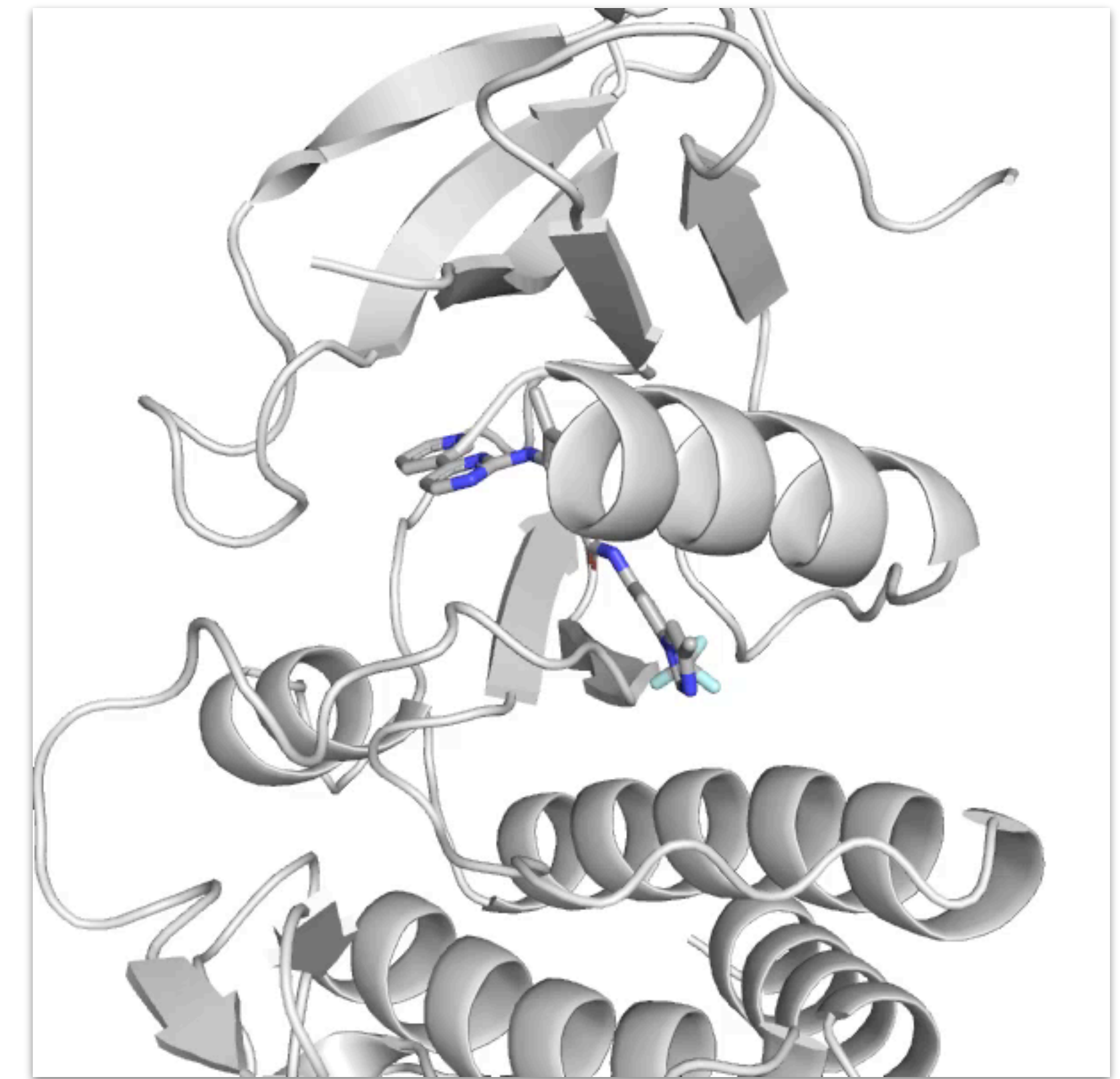
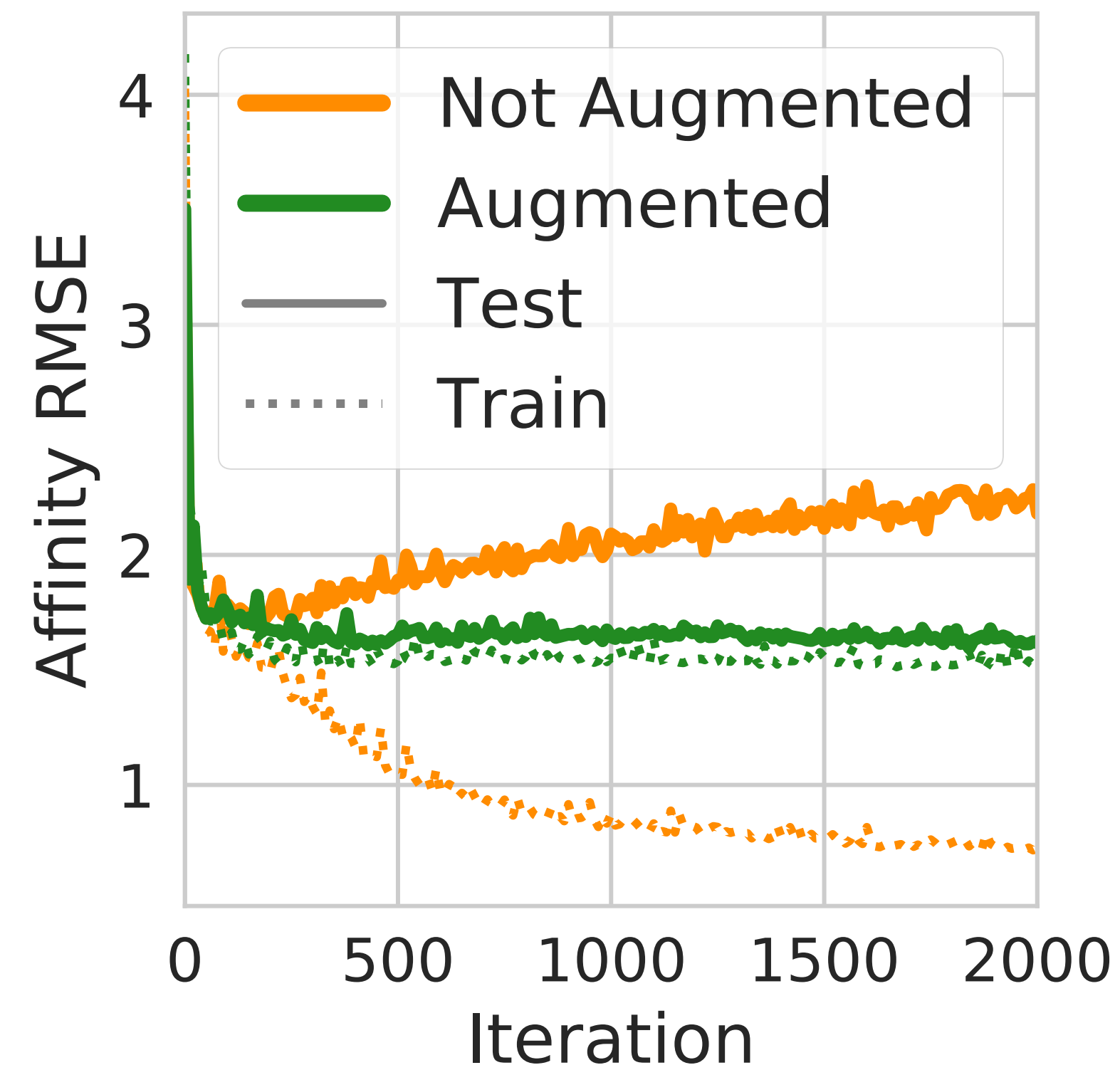
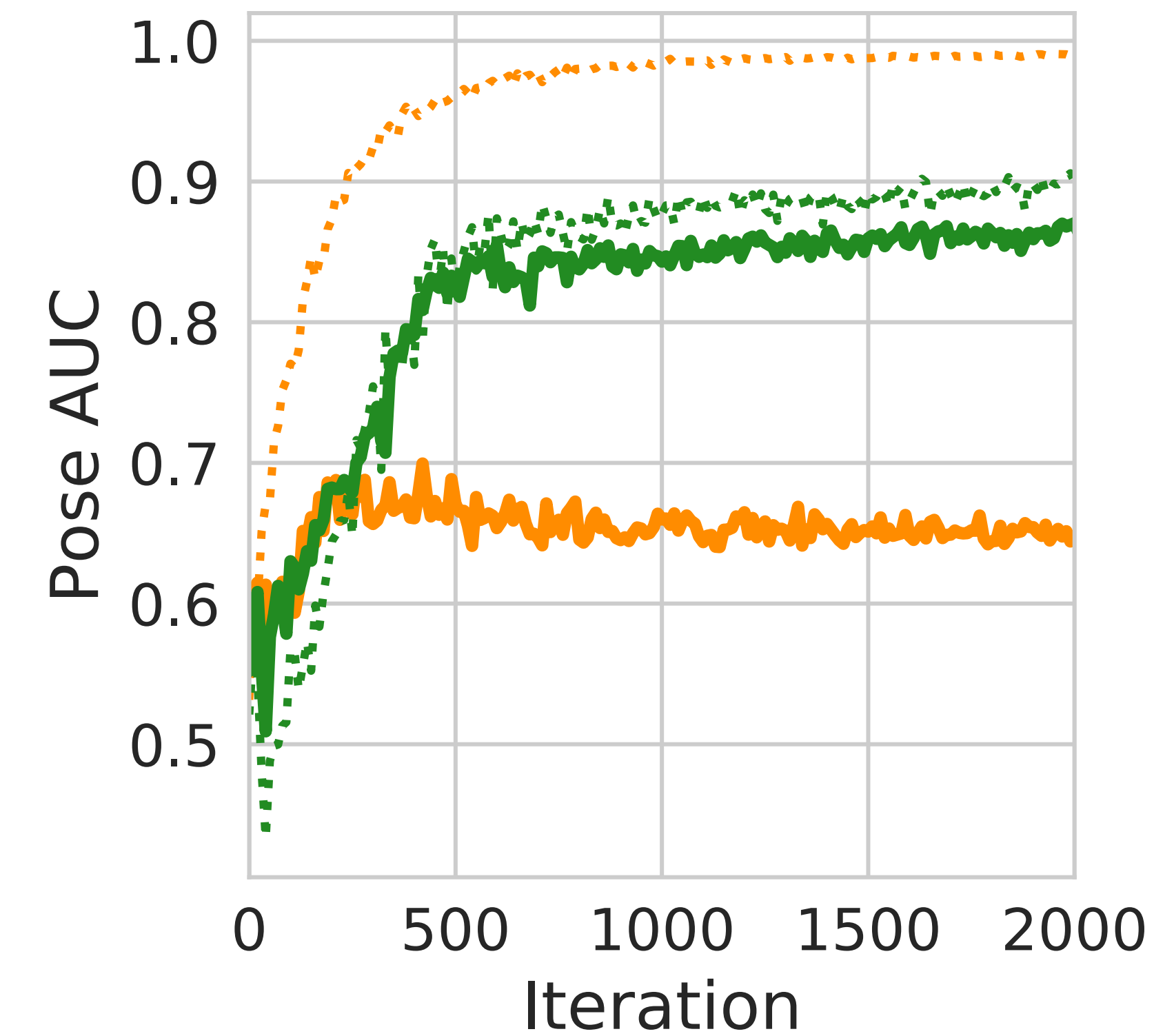
- clear spatial relationships
- amazingly parallel
- easy to interpret



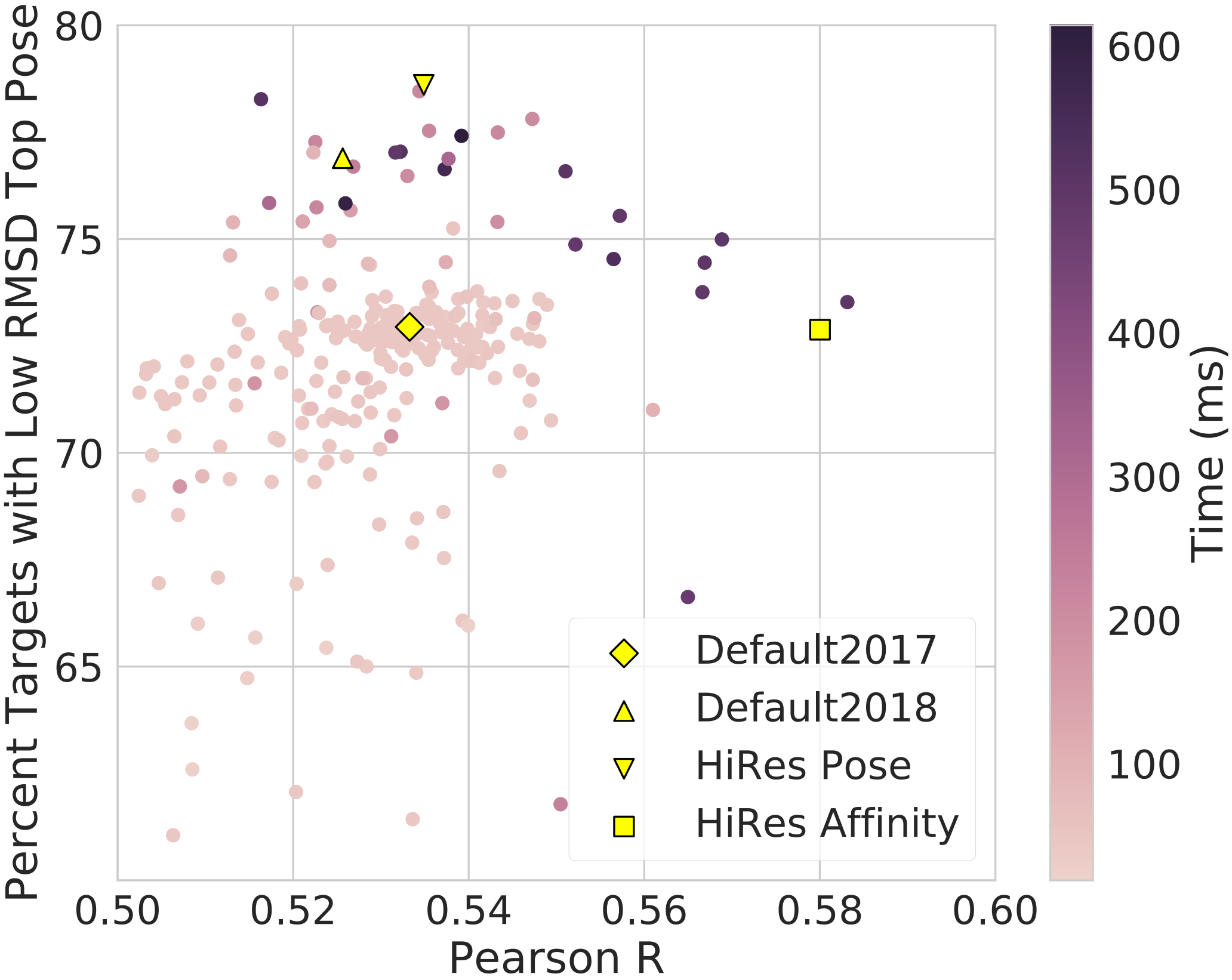
Data Augmentation



Data Augmentation



Optimized Models



Default2018

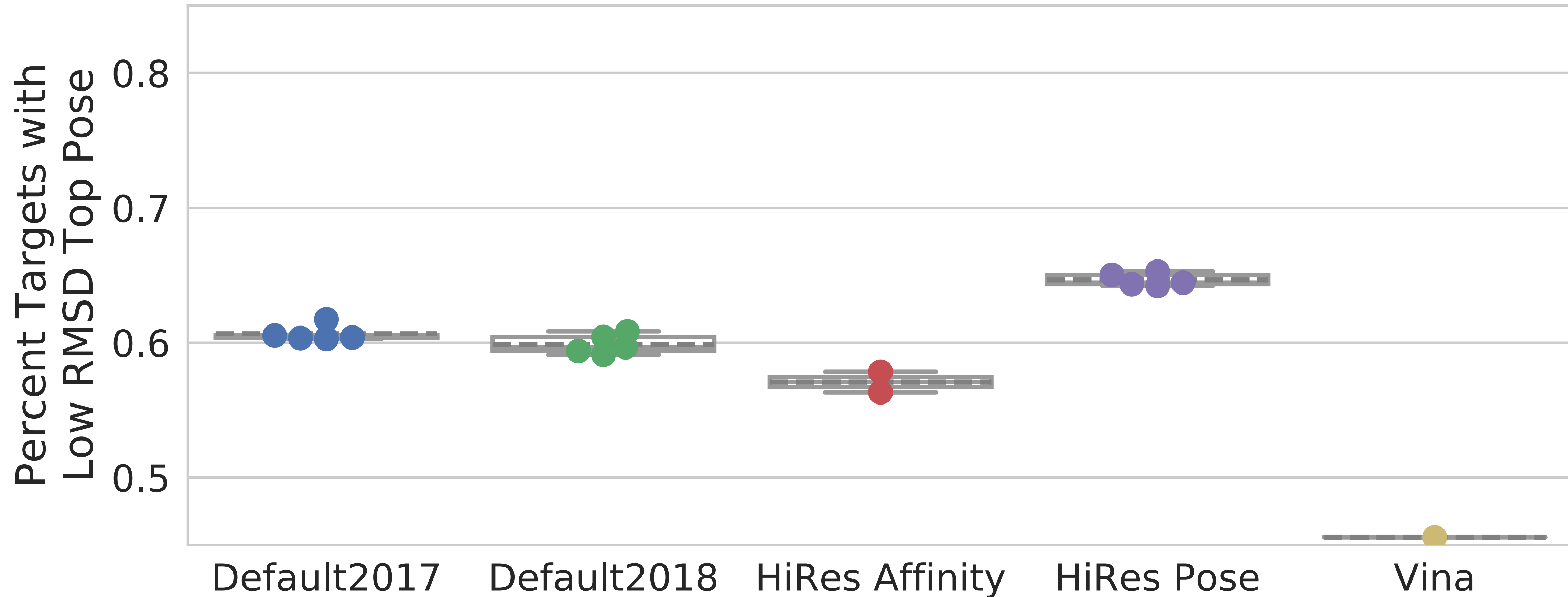


HiRes Pose

HiRes Affinity

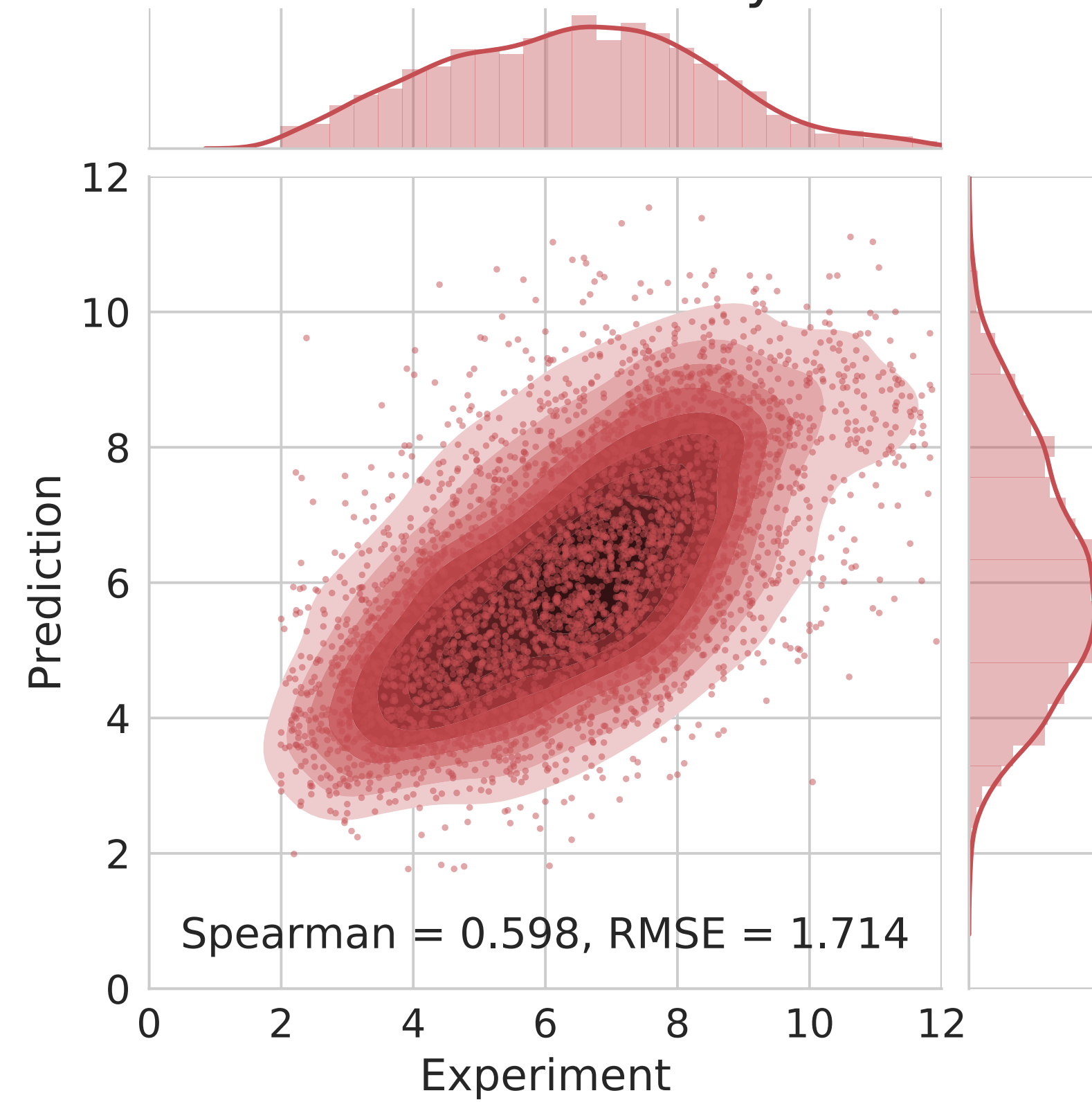
Pose Results

Crossdocked Pose



Affinity Results

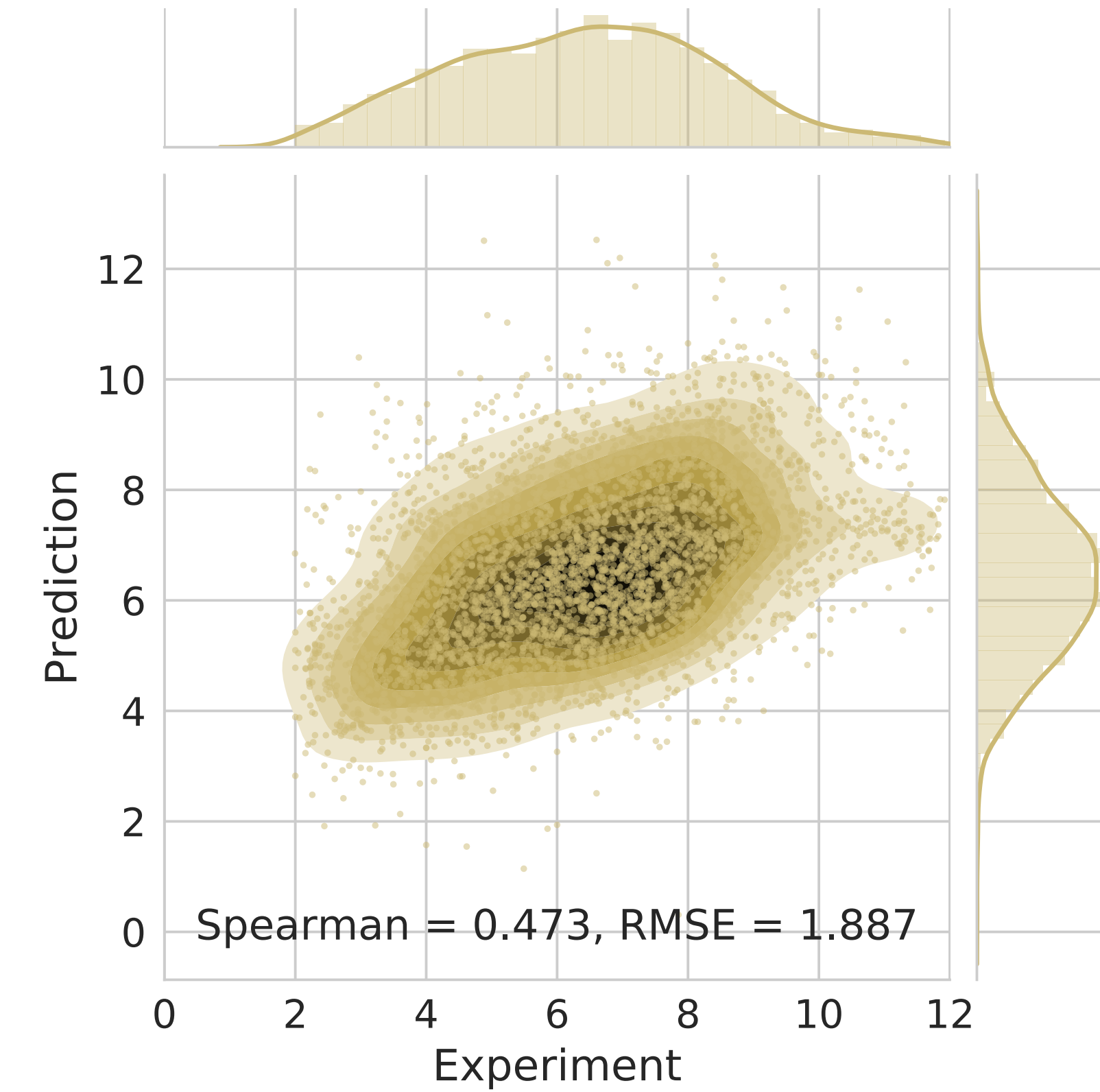
HiRes Affinity



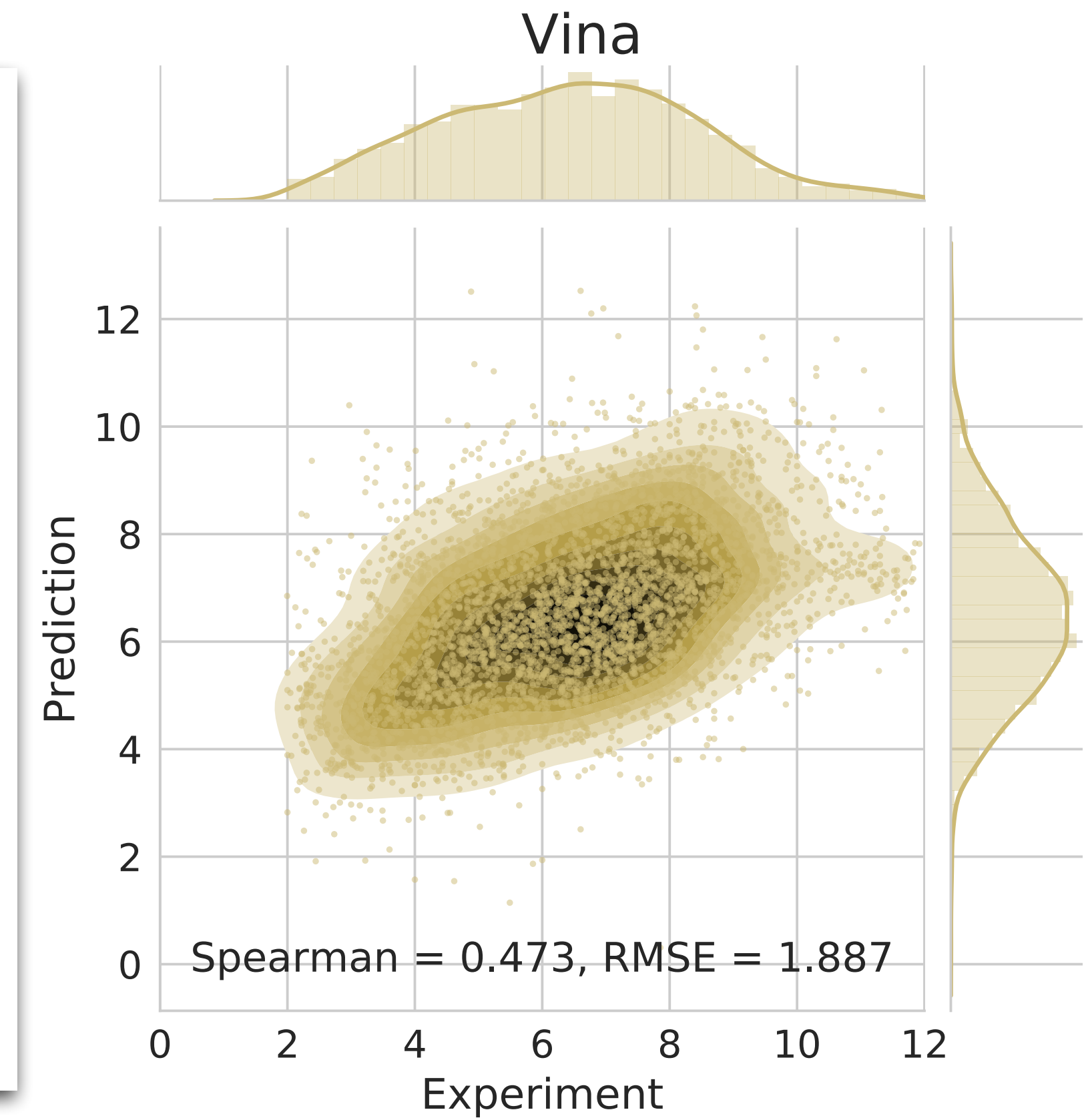
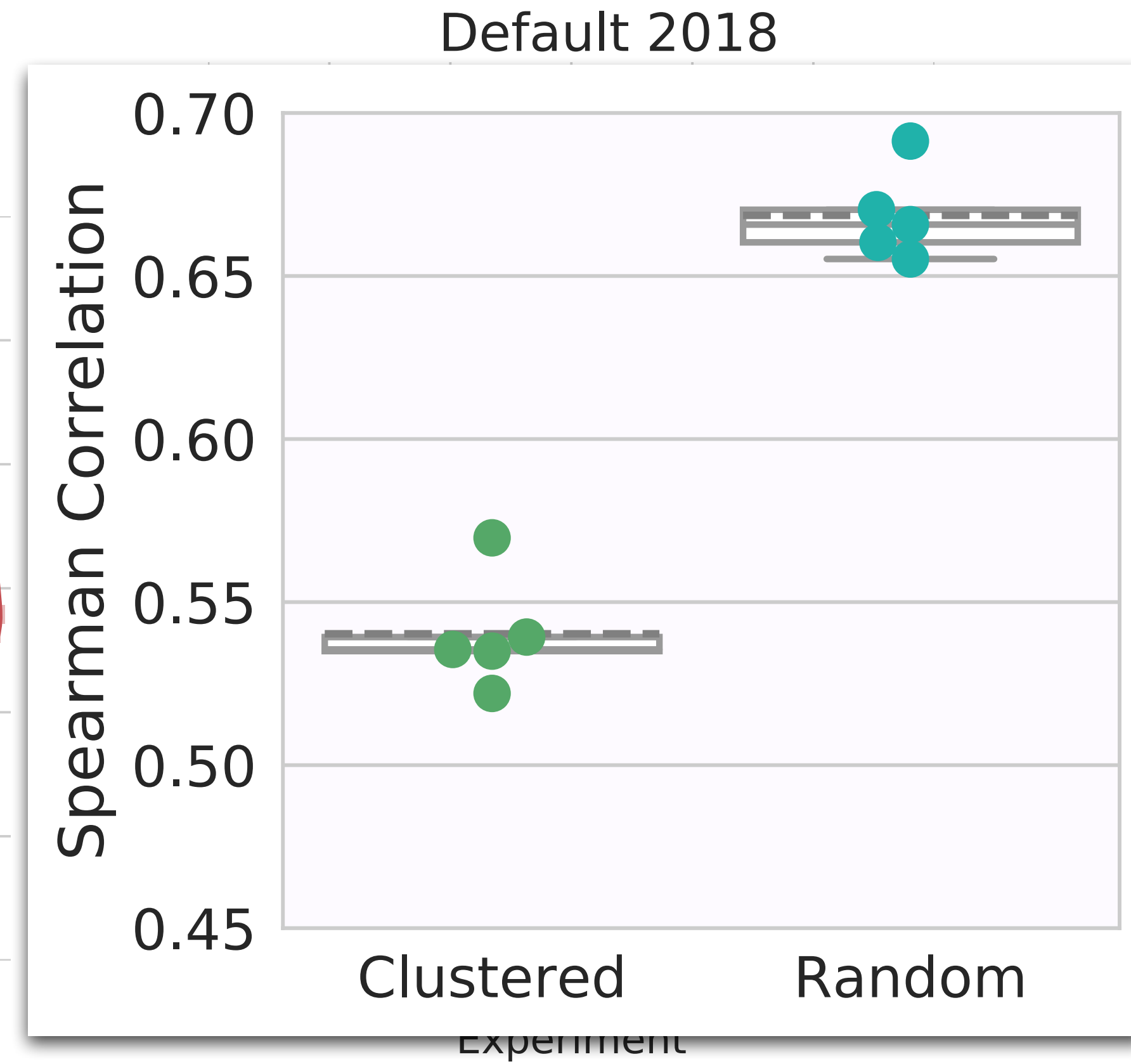
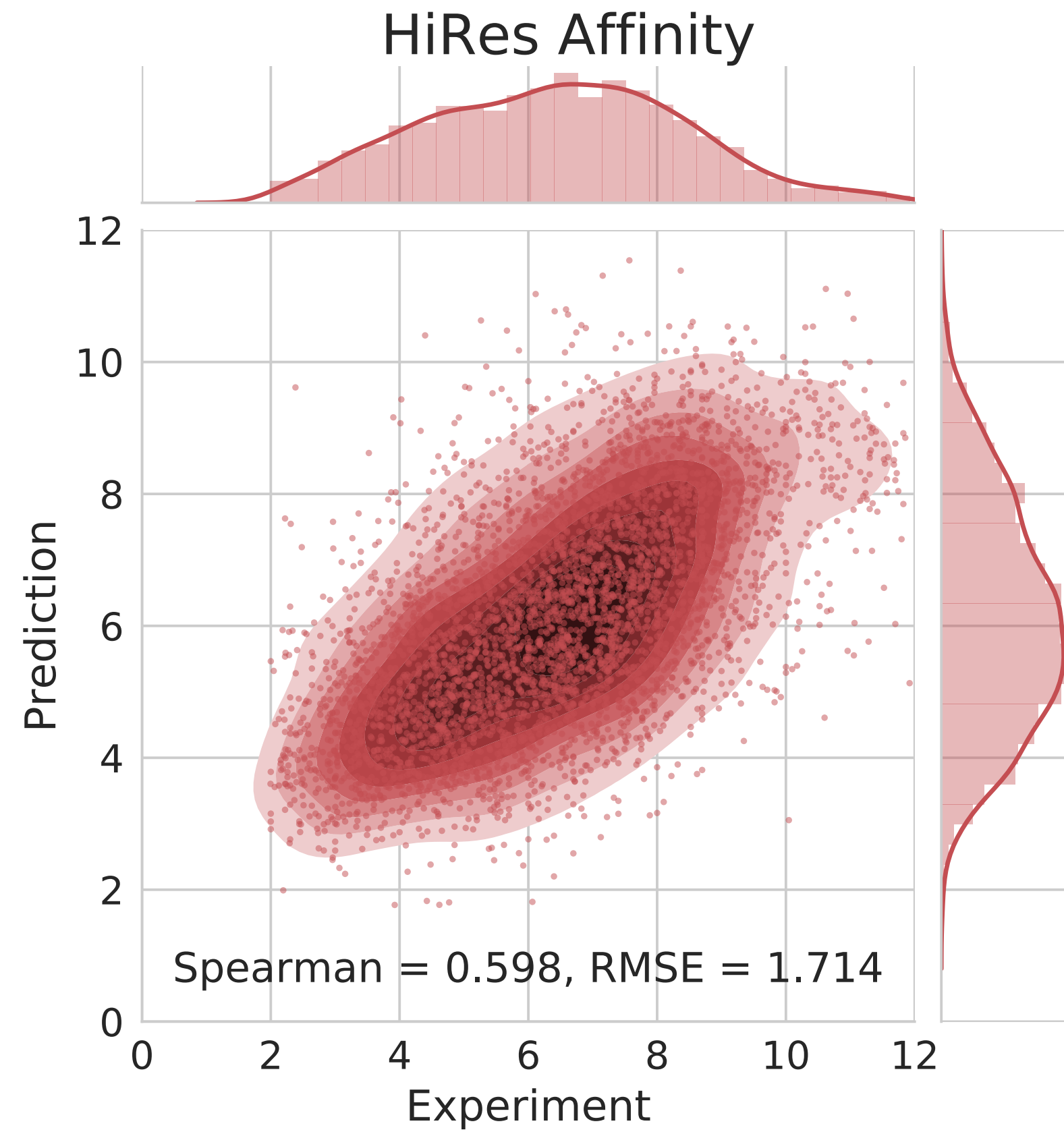
Default 2018



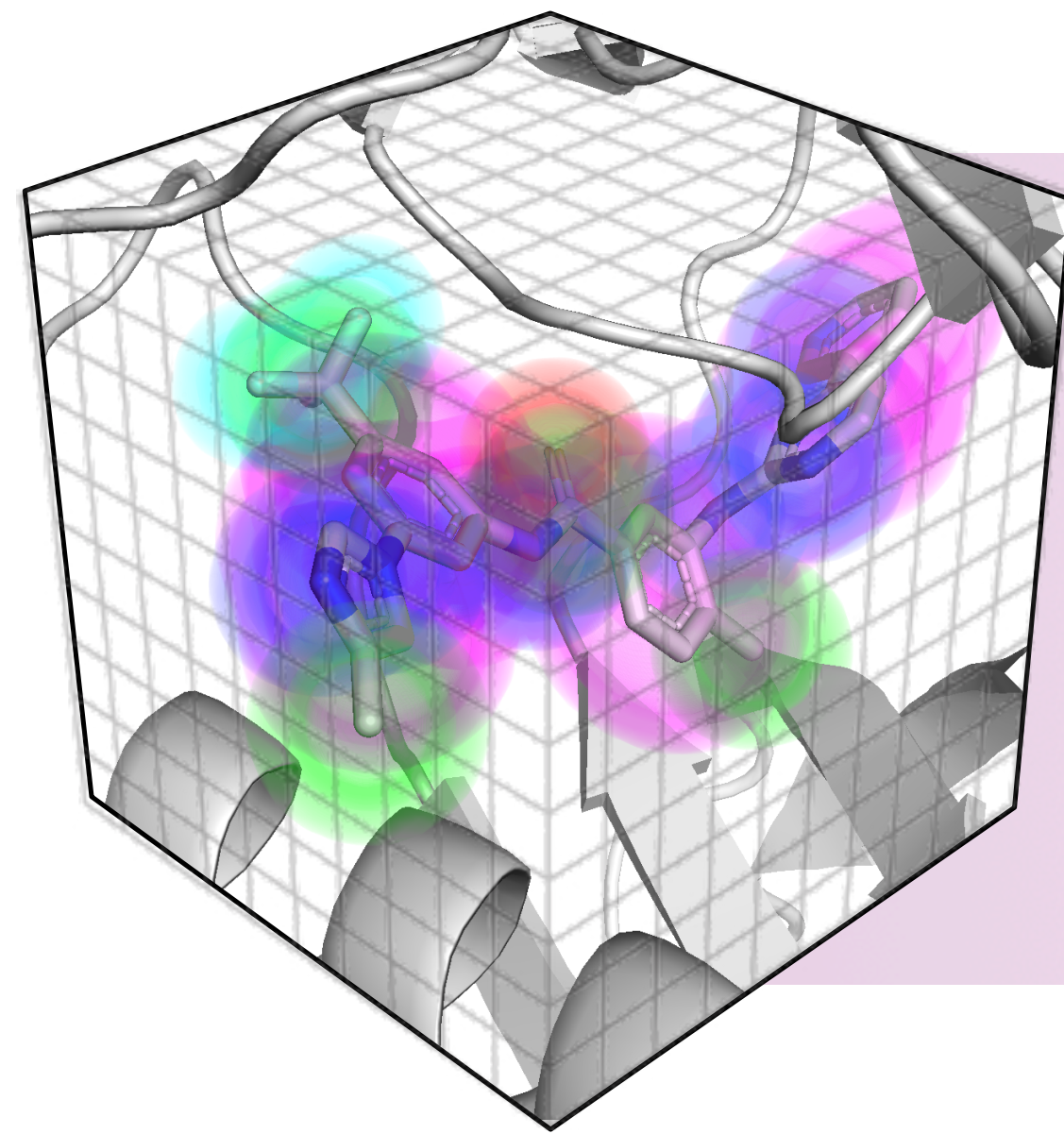
Vina



Affinity Results



Beyond Scoring



48x48x48x35

2x2x2 Max Pooling

24x24x24x35

3x3x3 Convolution

Rectified Linear Unit

24x24x24x32

2x2x2 Max Pooling

12x12x12x32

3x3x3 Convolution

Rectified Linear Unit

12x12x12x64

2x2x2 Max Pooling

6x6x6x64

3x3x3 Convolution

Rectified Linear Unit

6x6x6x128

Fully Connected

Softmax+Logistic Loss

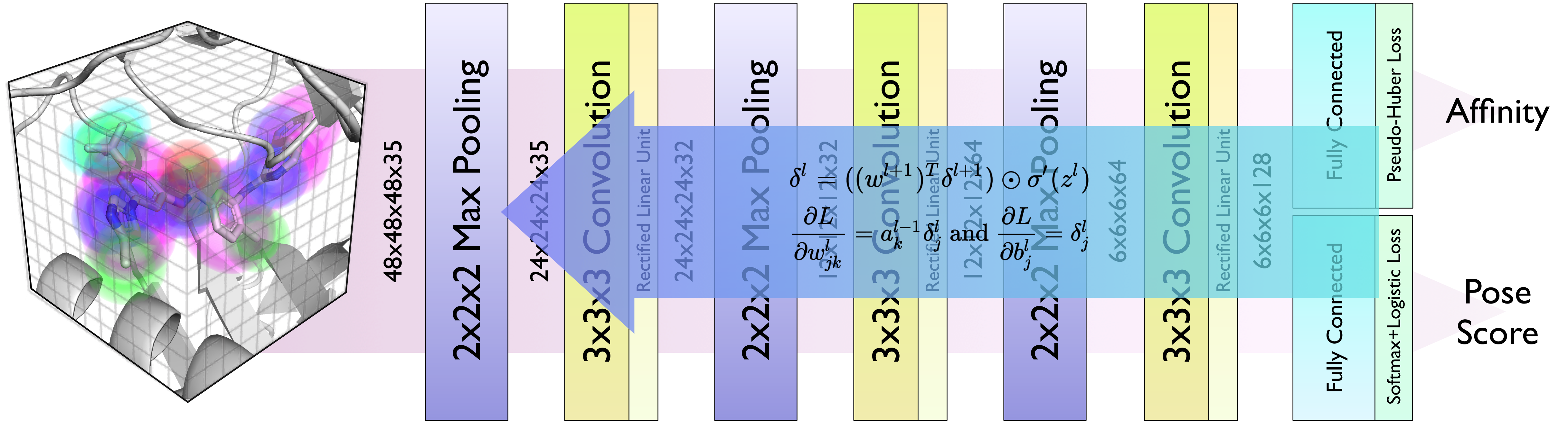
Pose
Score

Fully Connected

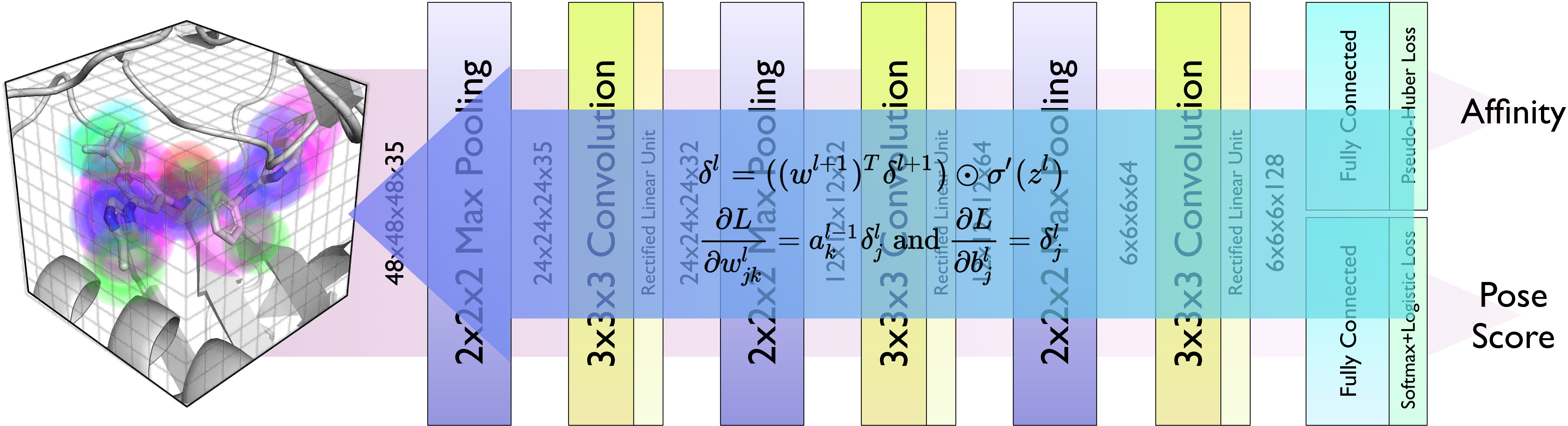
Pseudo-Huber Loss

Affinity

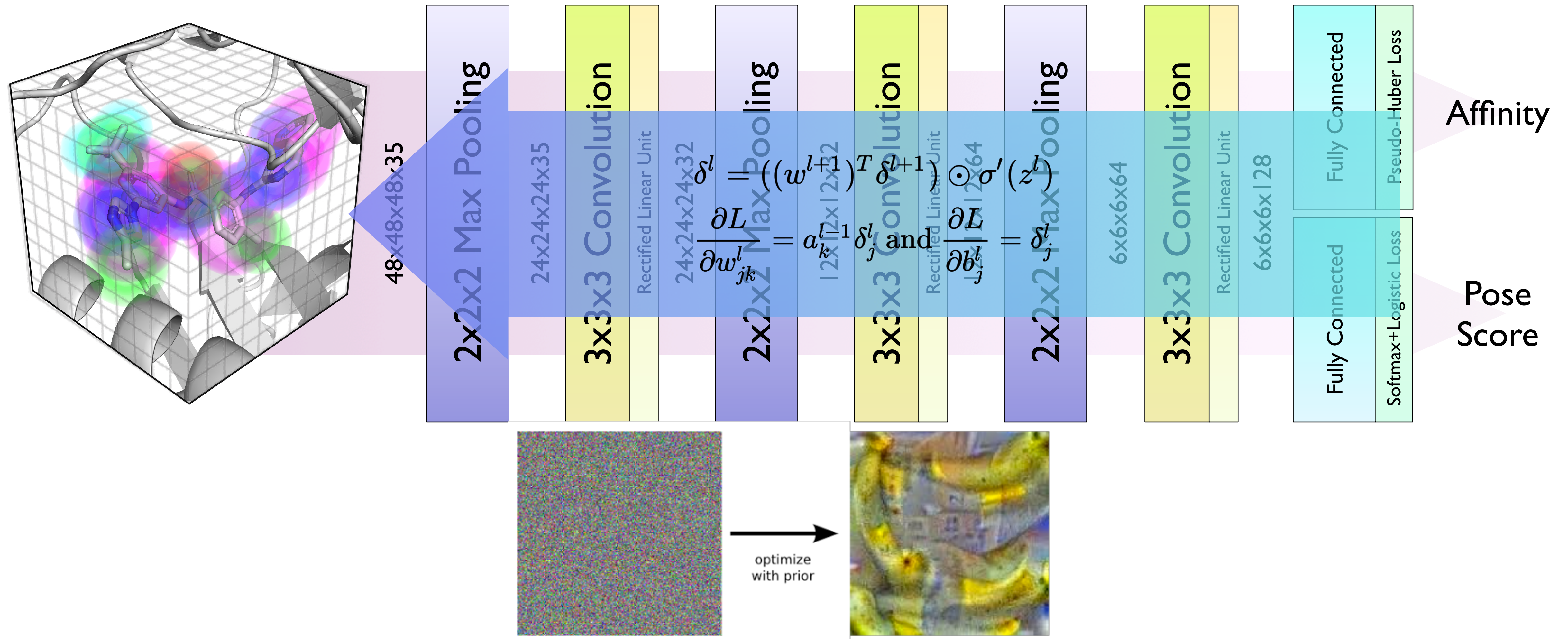
Beyond Scoring



Beyond Scoring

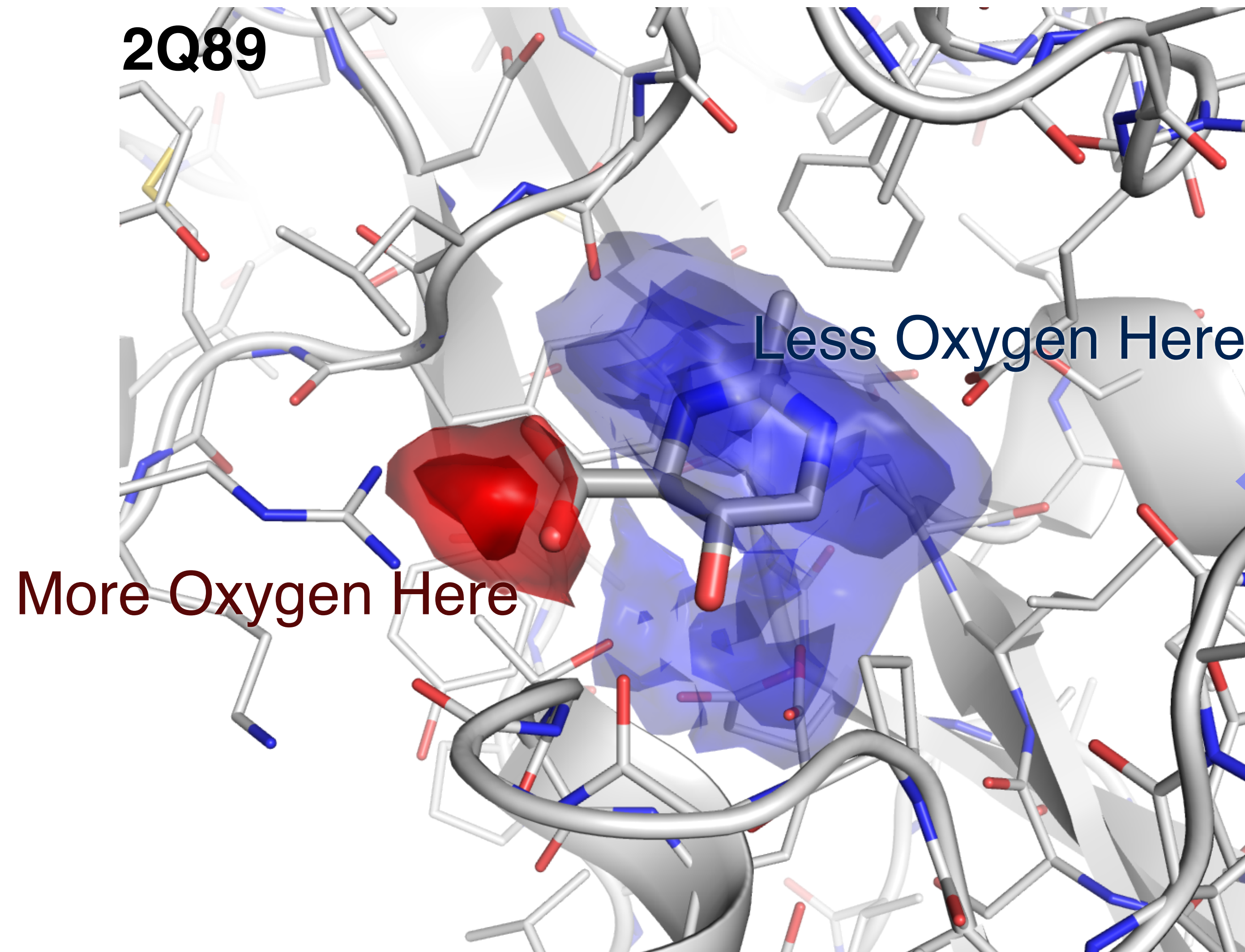


Beyond Scoring



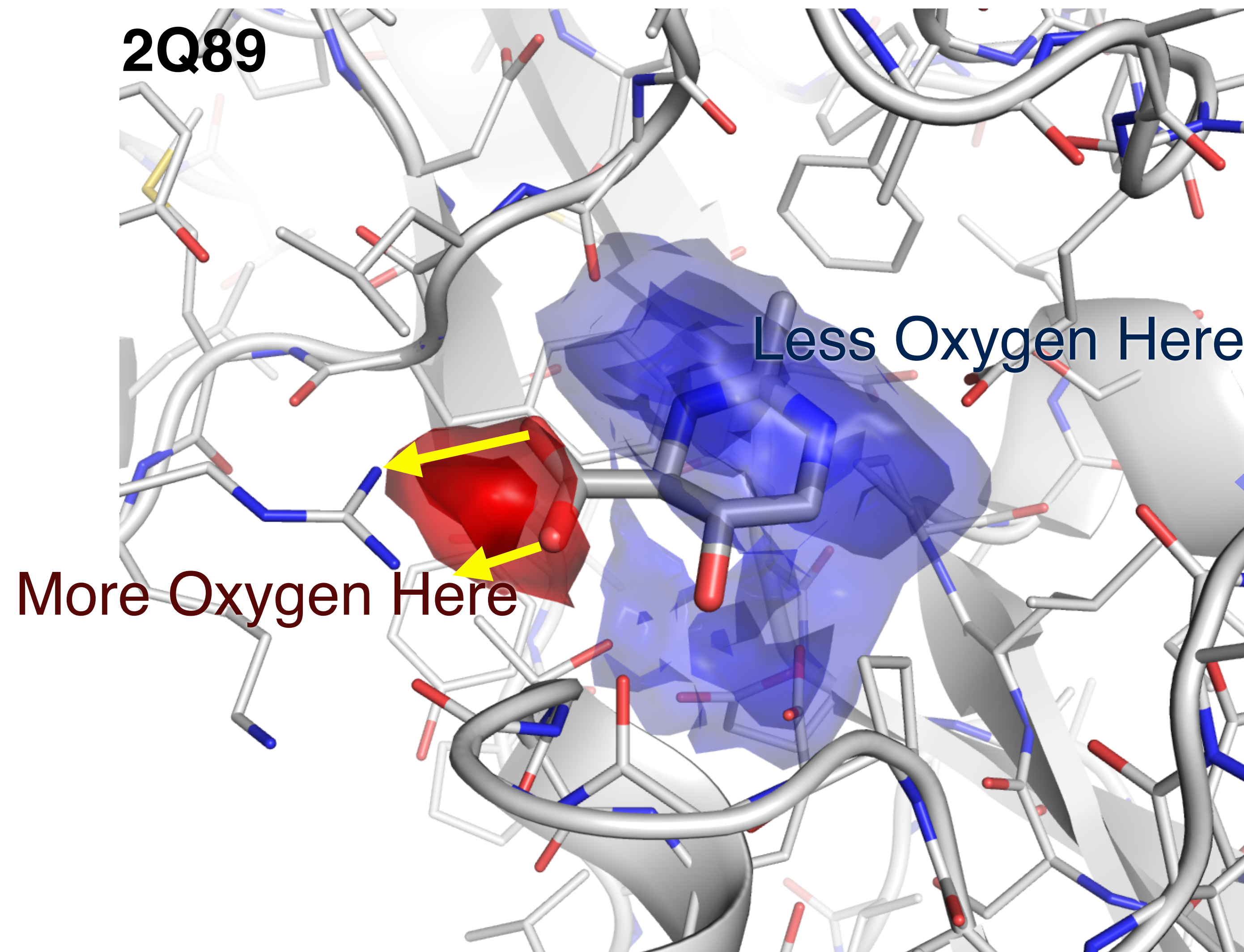
<https://research.googleblog.com/2015/06/inceptionism-going-deeper-into-neural.html>

Beyond Scoring

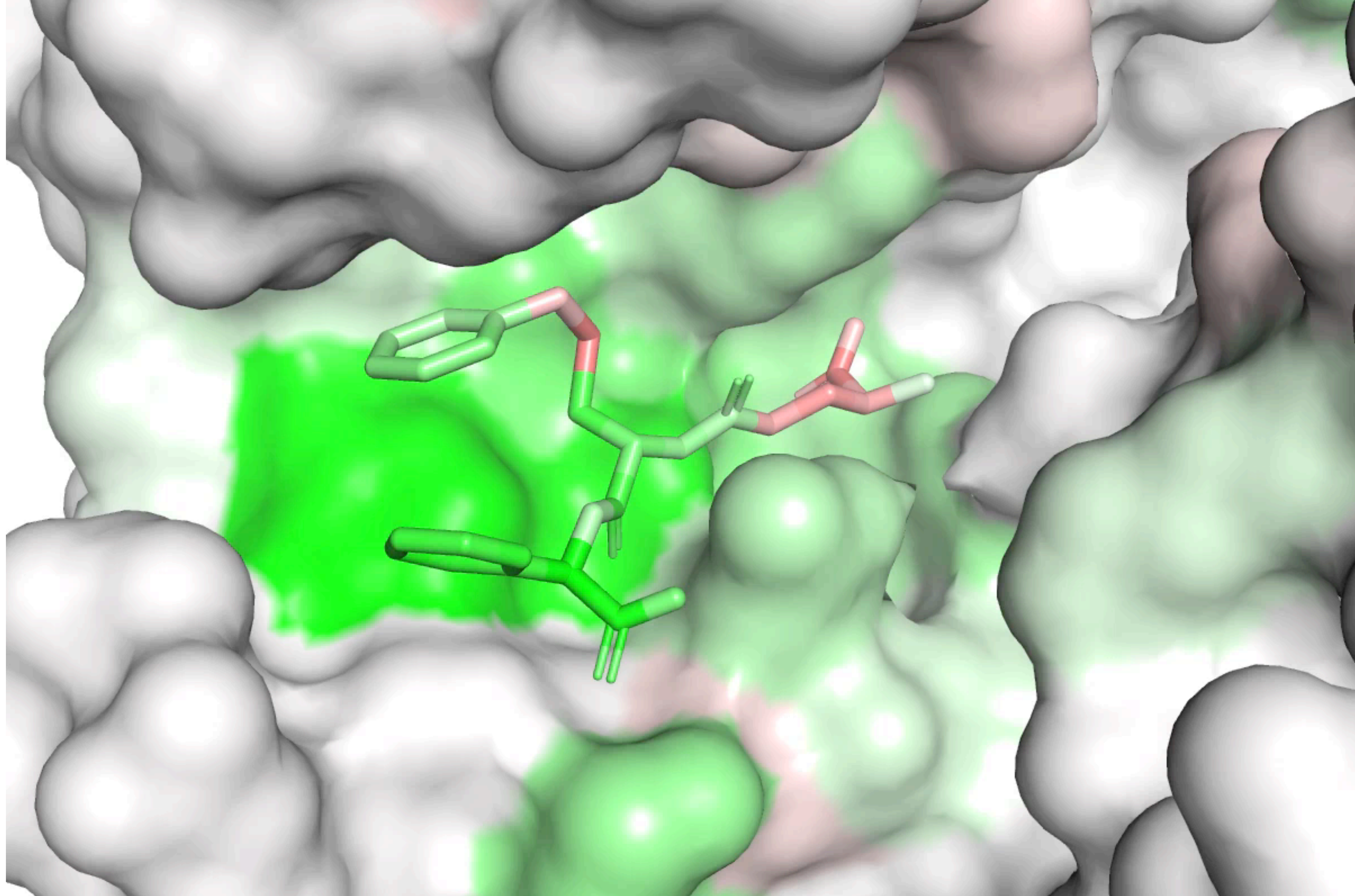


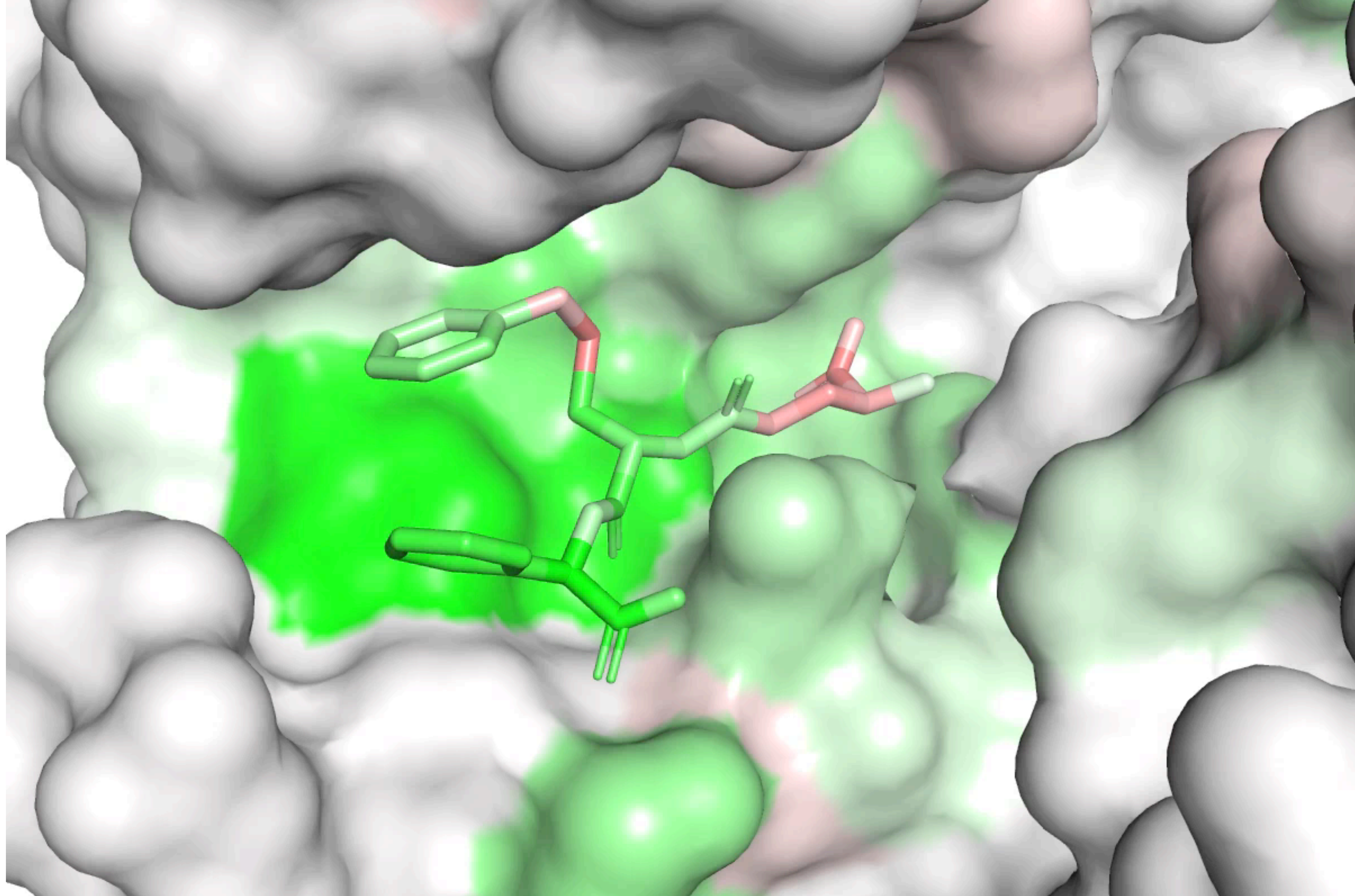
$$\frac{\partial L}{\partial A} = \sum_{i \in G_A} \frac{\partial L}{\partial G_i} \frac{\partial G_i}{\partial D} \frac{\partial D}{\partial A}$$

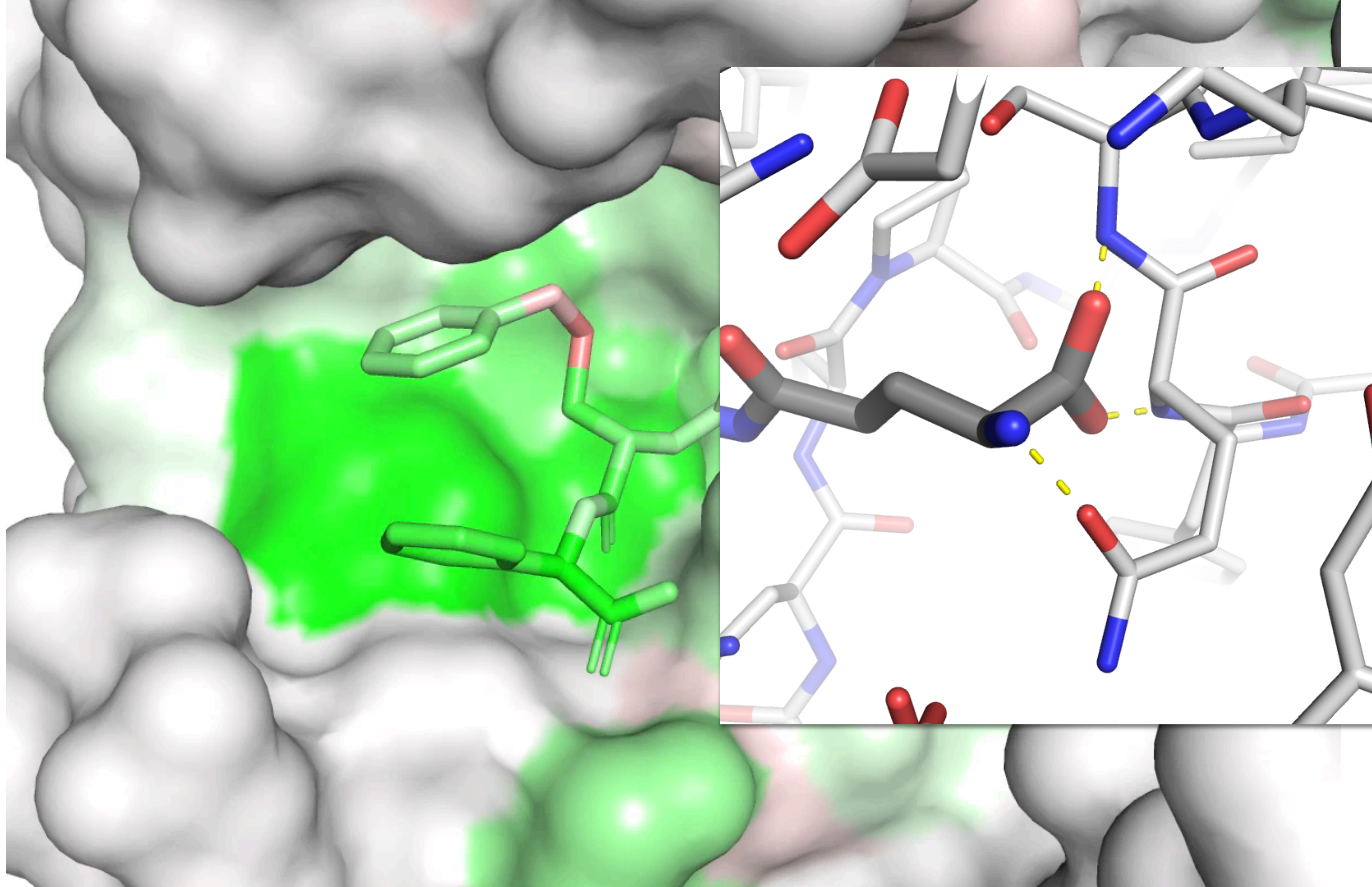
Beyond Scoring

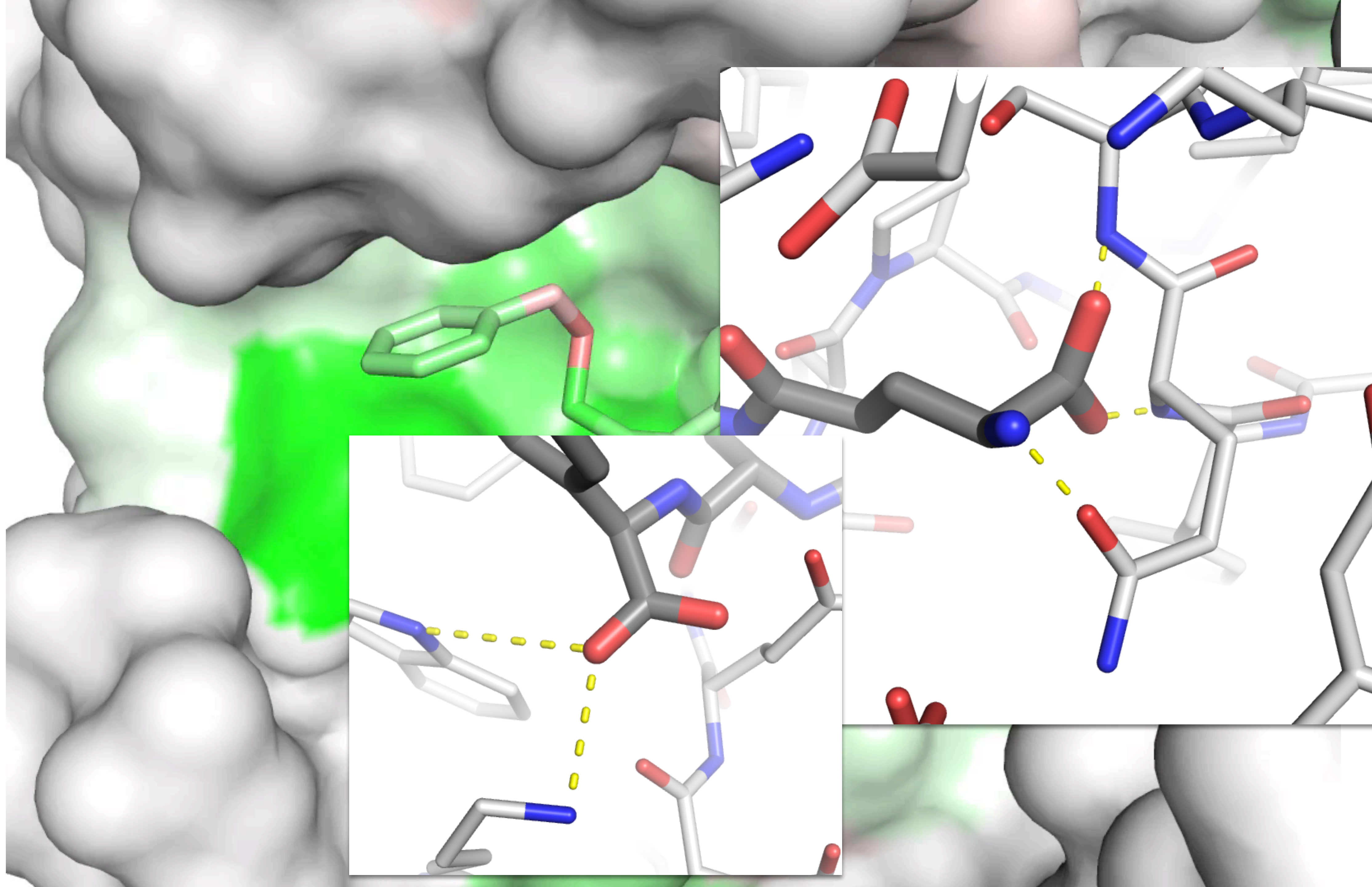


$$\frac{\partial L}{\partial A} = \sum_{i \in G_A} \frac{\partial L}{\partial G_i} \frac{\partial G_i}{\partial D} \frac{\partial D}{\partial A}$$

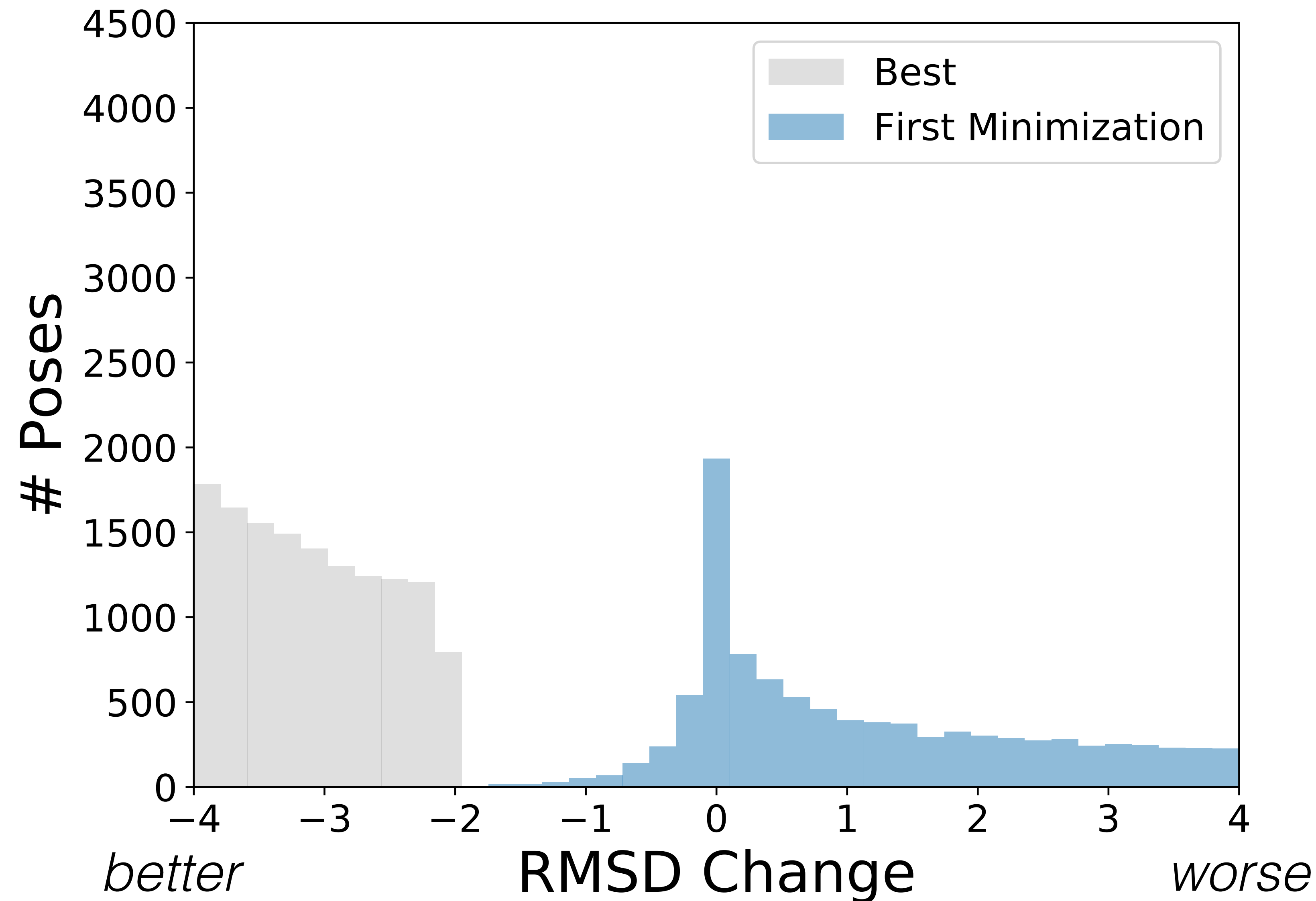




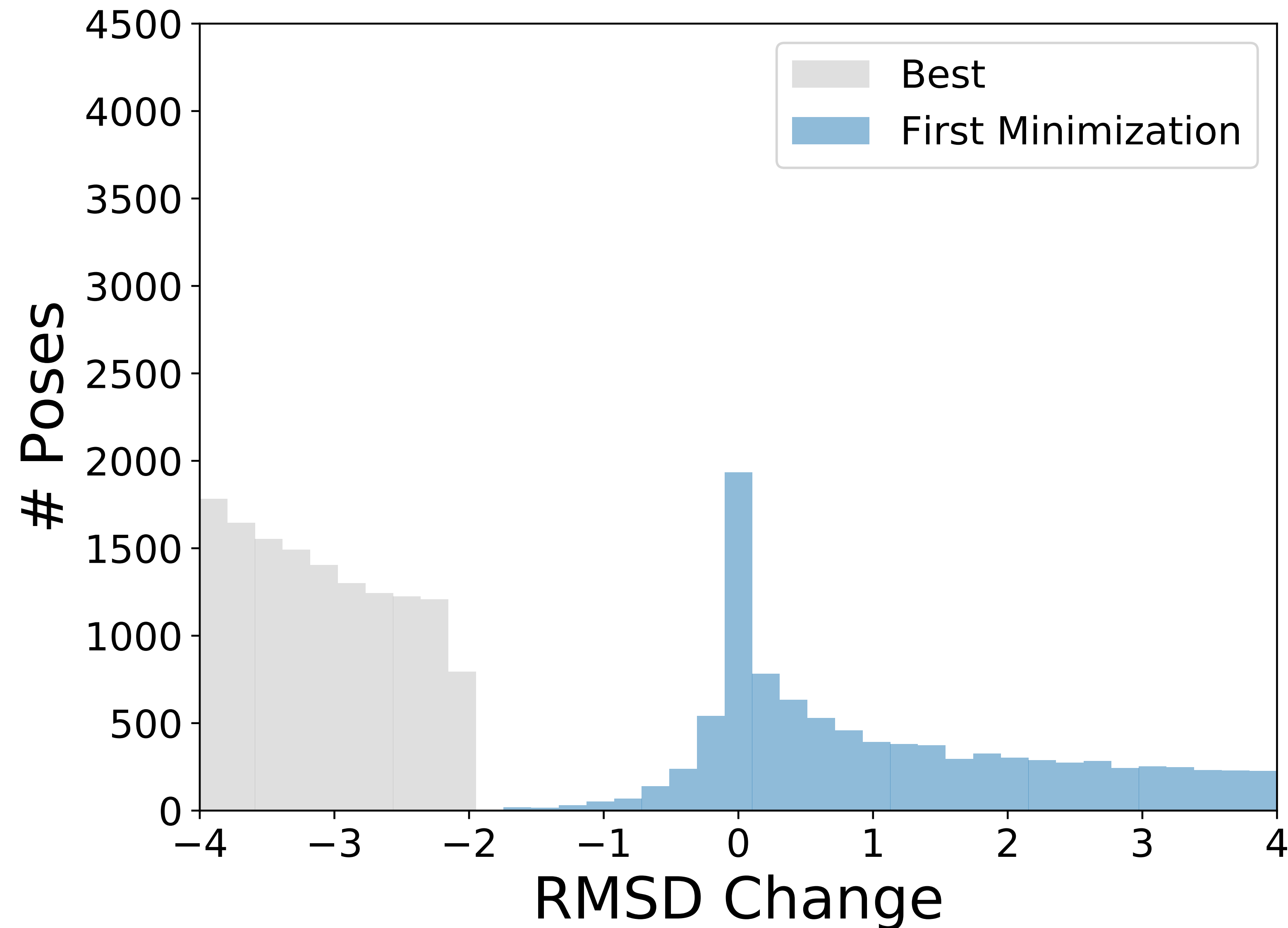




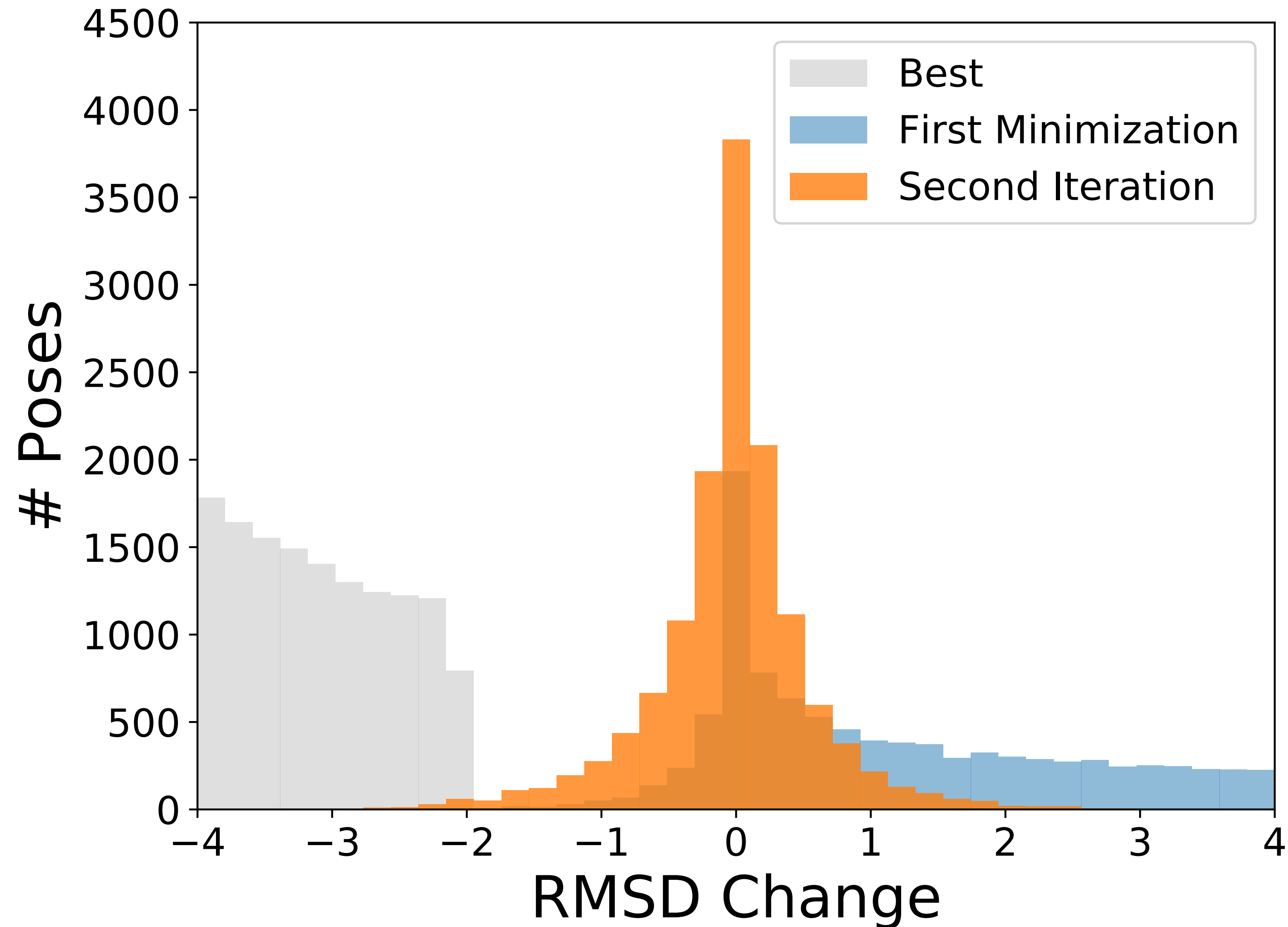
Minimizing Low RMSD Poses



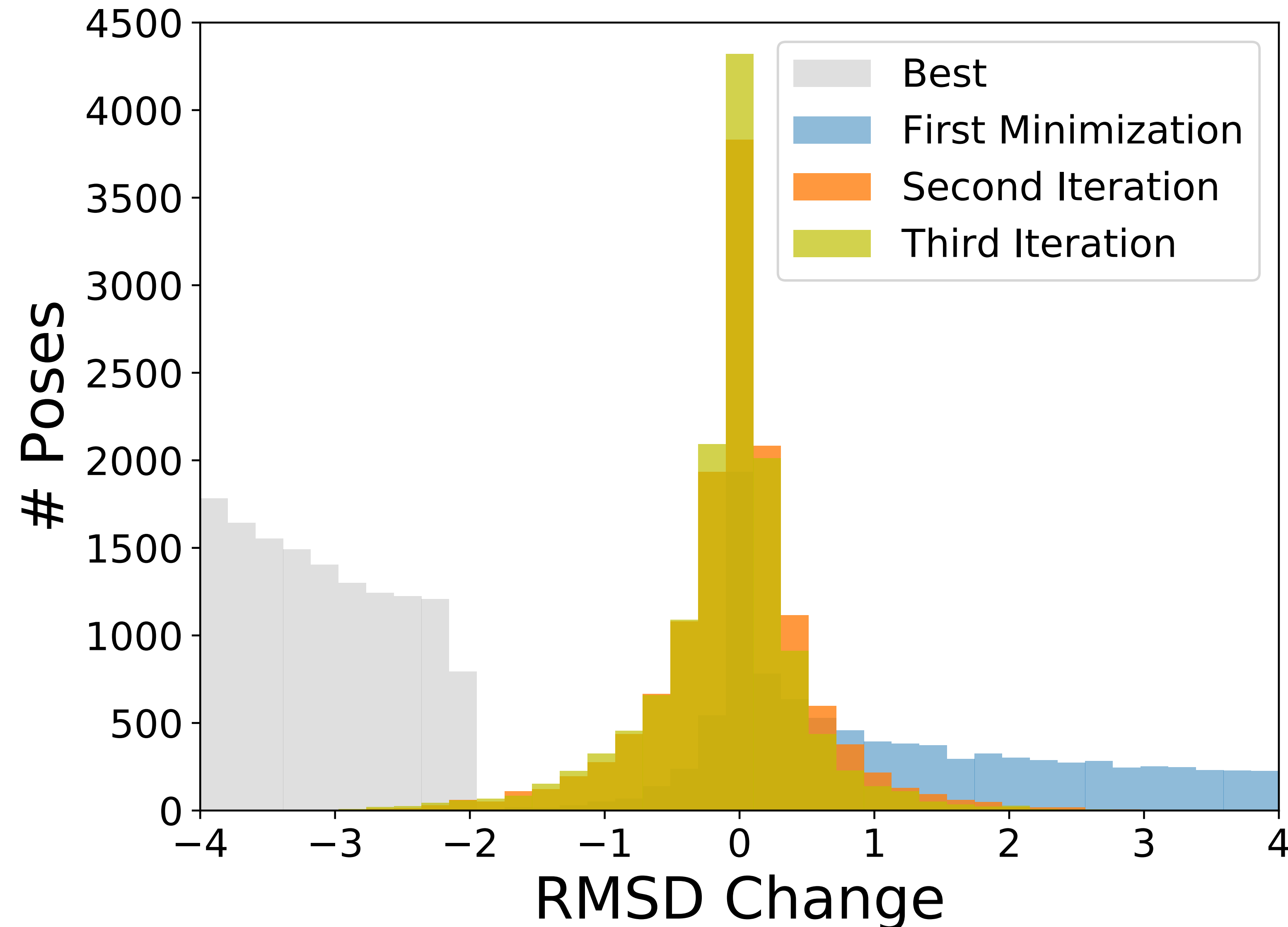
Iterative Refinement

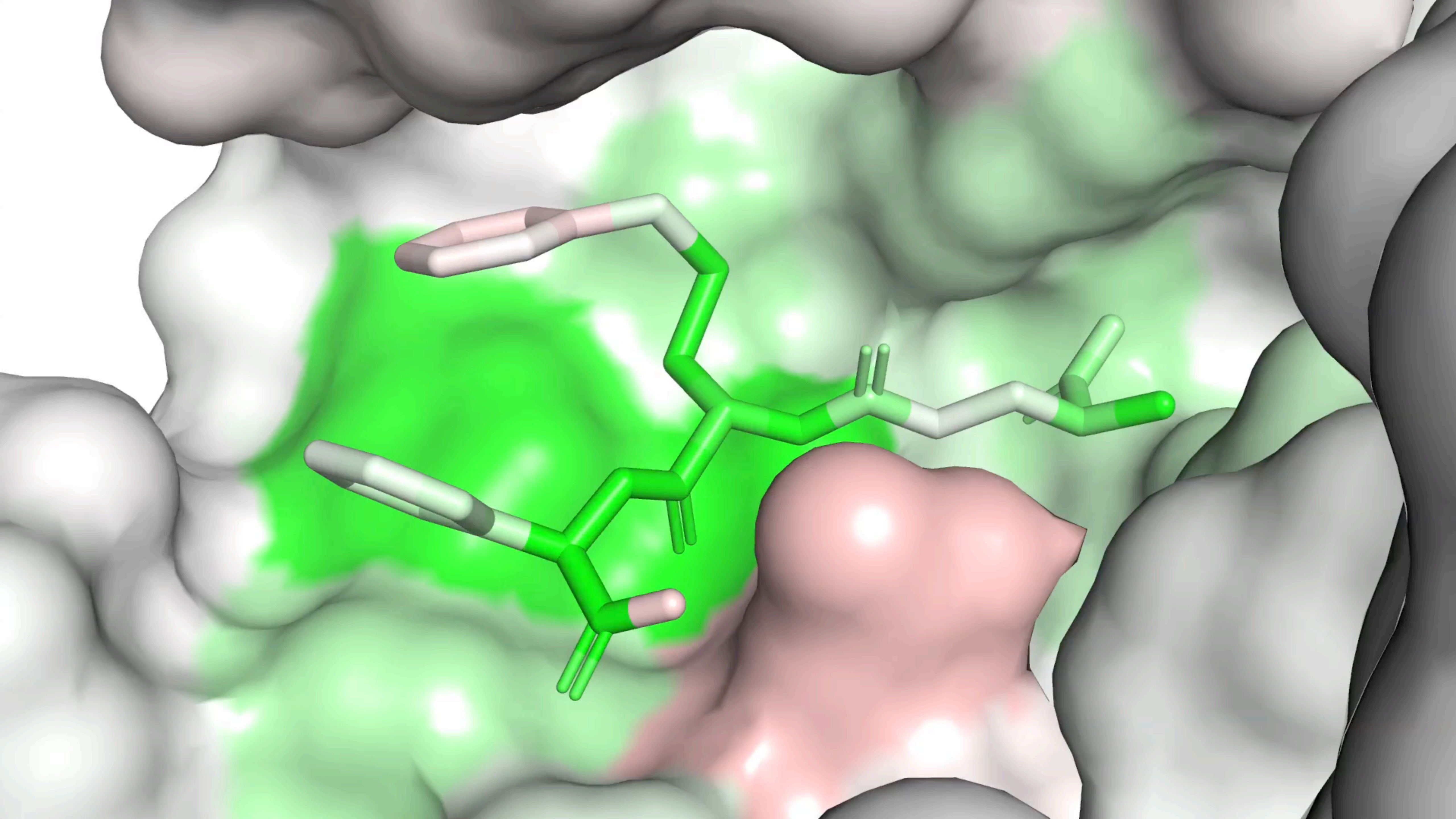


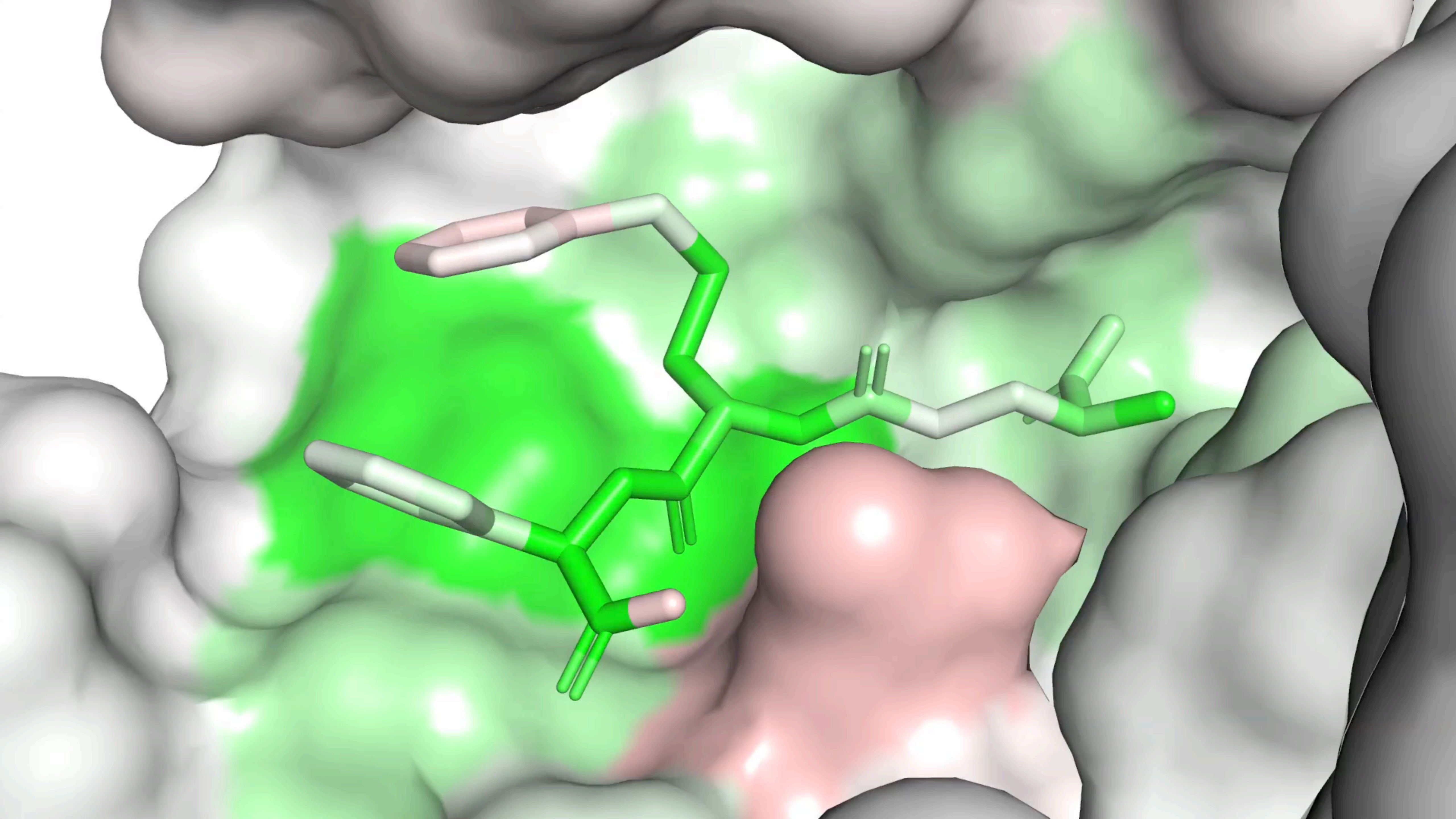
Iterative Refinement



Iterative Refinement



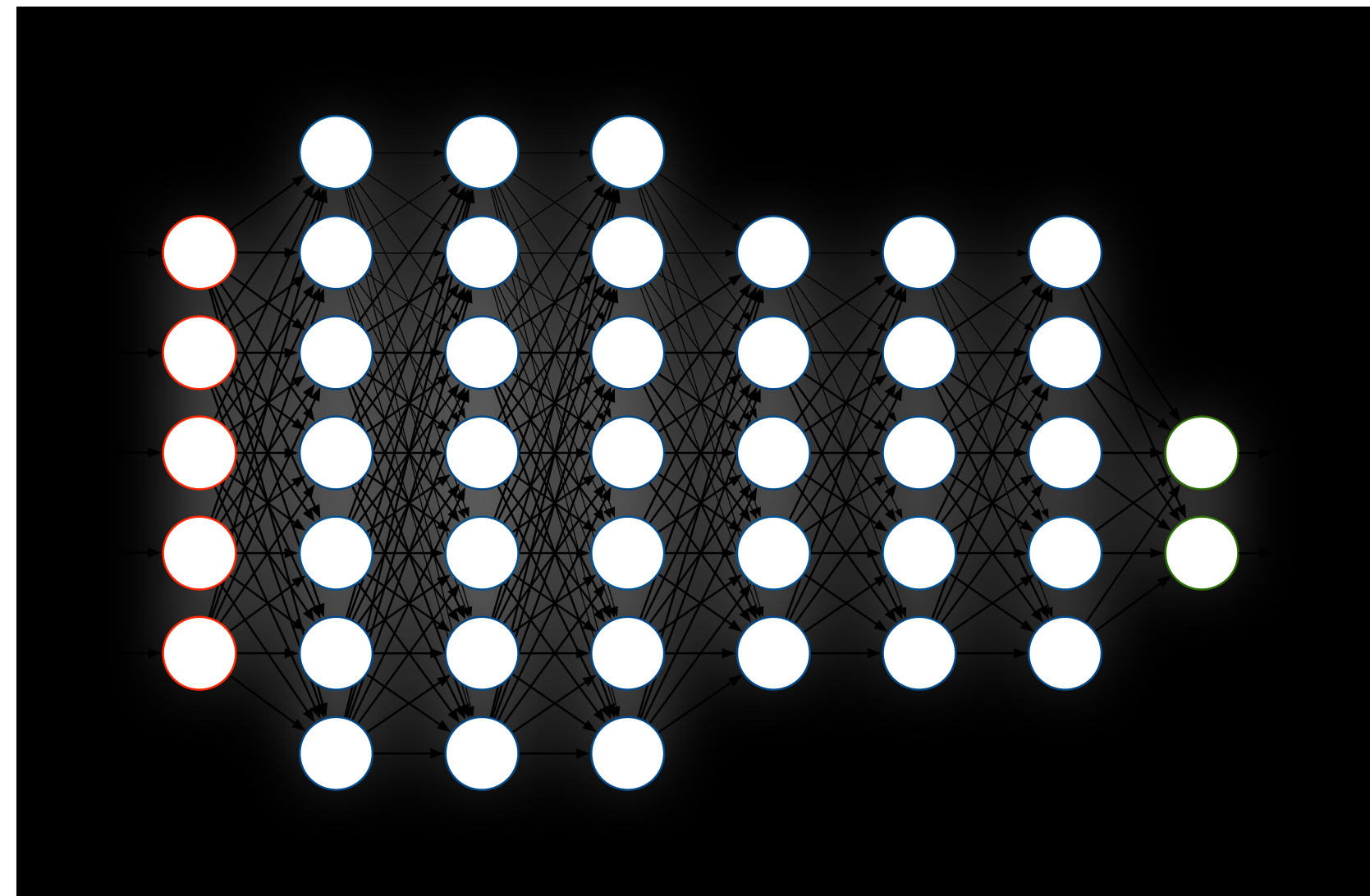




Generative Modeling

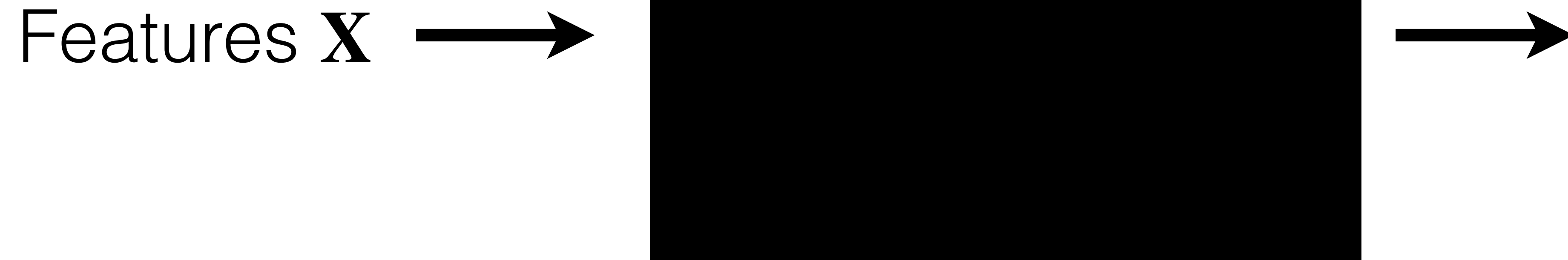
Discriminative Model

Features \mathbf{X}

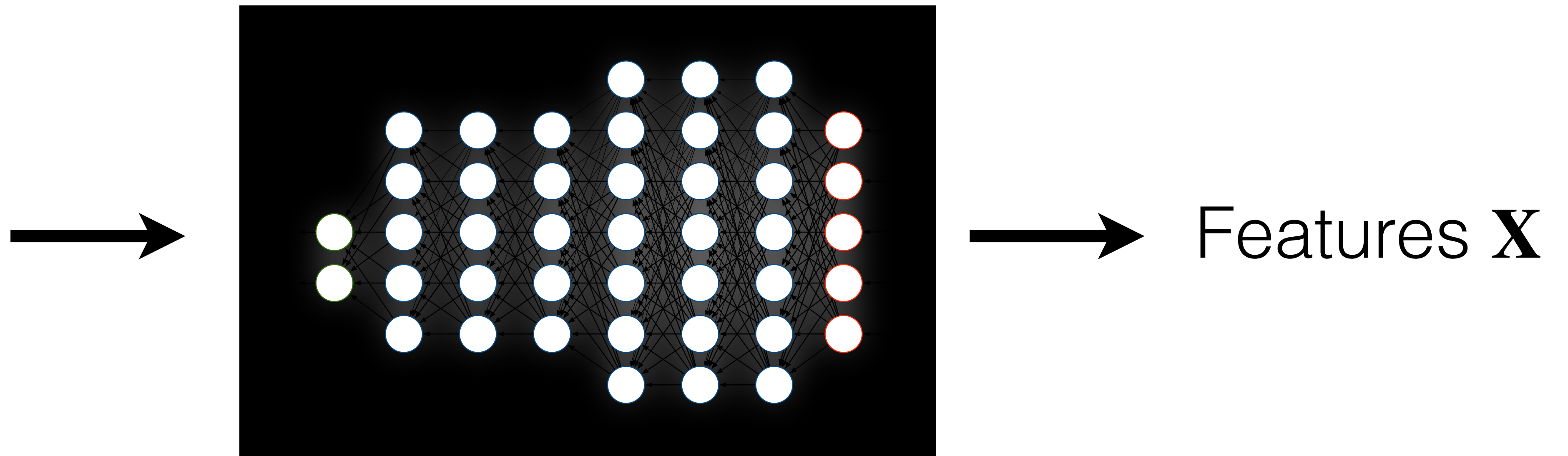


Prediction \mathbf{y}

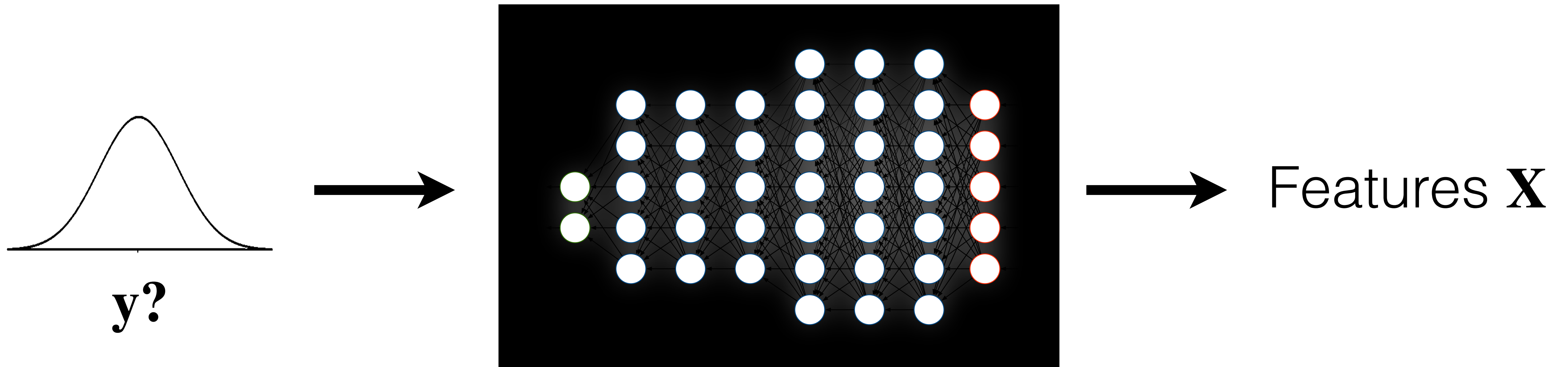
Generative Model



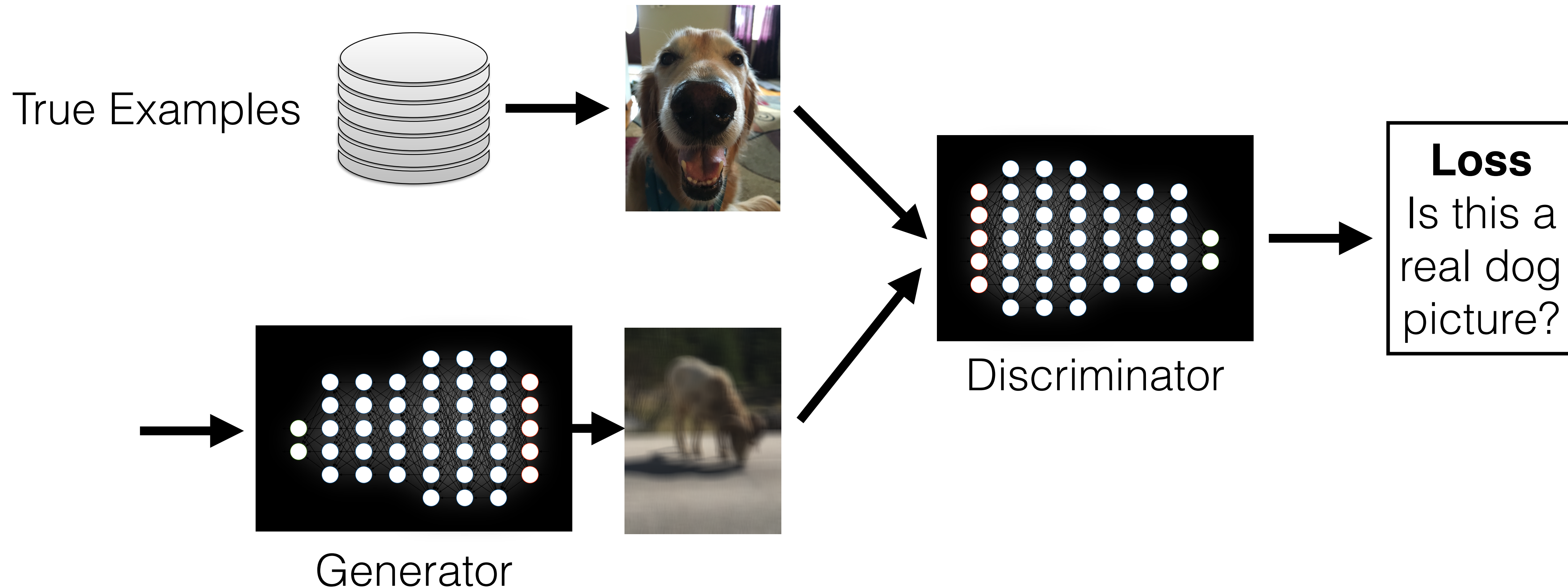
Generative Model



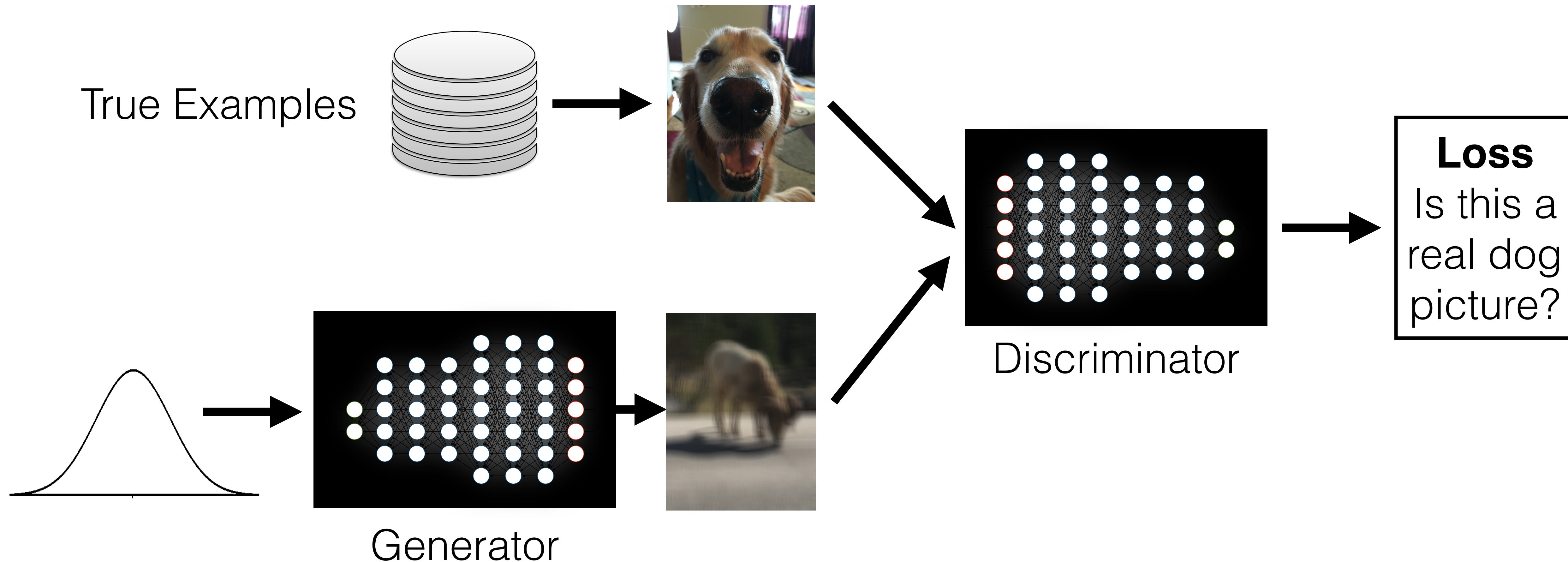
Generative Model



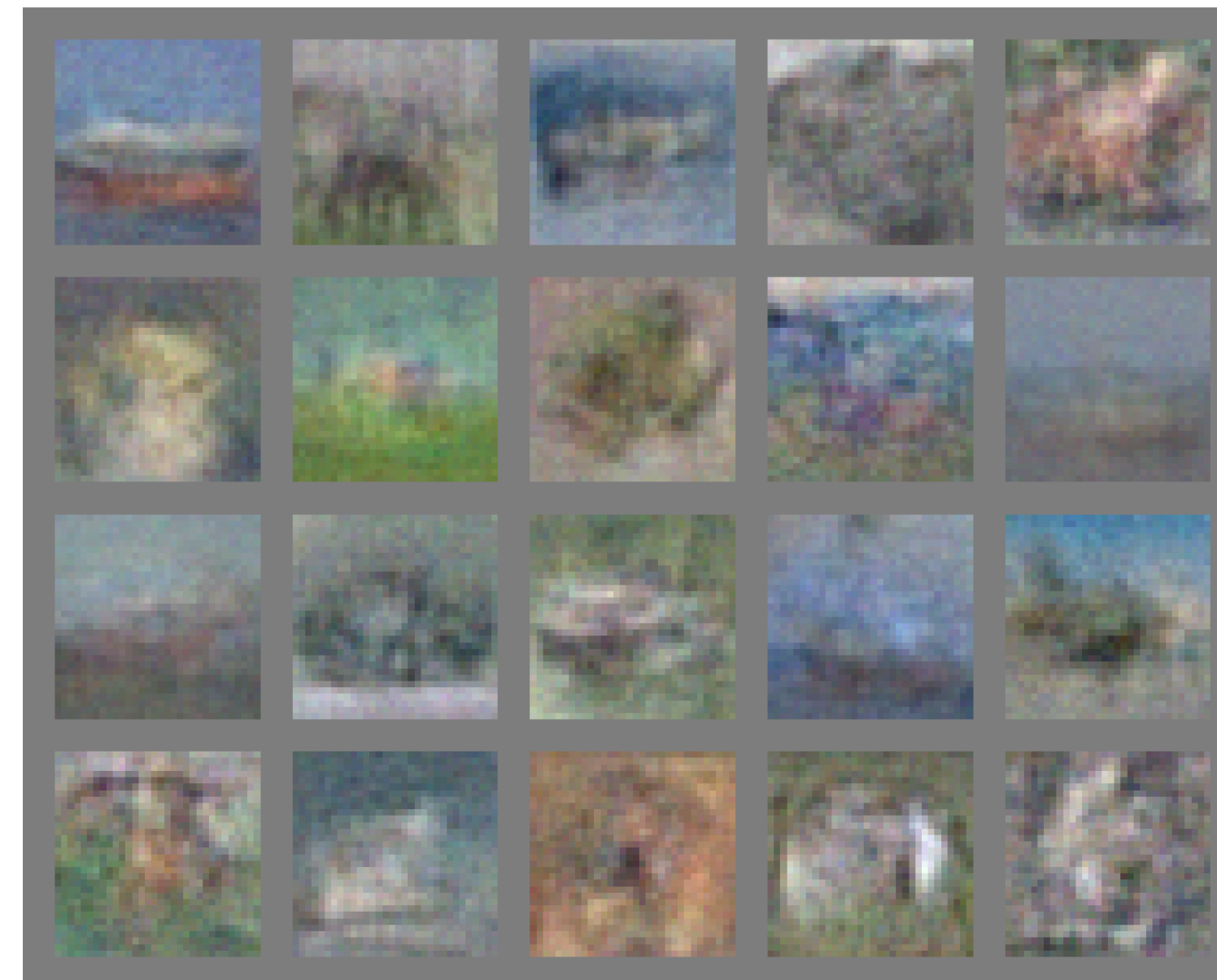
Generative Adversarial Networks



Generative Adversarial Networks



Generative Adversarial Networks



Generative Adversarial Networks

<https://arxiv.org> › stat ▼

by IJ Goodfellow - 2014 - Cited by 4339 - Related articles

Jun 10, 2014 - Submission history. From: Ian **Goodfellow** [view email] [v1] Tue, 10 Jun 2014 18:58:17

GMT (1257kb,D). Which authors of this paper are ...

Generative Adversarial Networks



Generative Adversarial Networks

<https://arxiv.org> › stat ▼

by IJ Goodfellow - 2014 - Cited by 4339 - Related articles

Jun 10, 2014 - Submission history. From: Ian **Goodfellow** [view email] [v1] Tue, 10 Jun 2014 18:58:17

GMT (1257kb,D). Which authors of this paper are ...



<http://torch.ch/blog/2015/11/13/gan.html>

PROGRESSIVE GROWING OF GANs FOR IMPROVED QUALITY, STABILITY, AND VARIATION

Tero Karras
NVIDIA

Timo Aila
NVIDIA

Samuli Laine
NVIDIA

Jaakko Lehtinen
NVIDIA
Aalto University



<https://youtu.be/G06dEcZ-QTg>

PROGRESSIVE GROWING OF GANs FOR IMPROVED QUALITY, STABILITY, AND VARIATION

Tero Karras
NVIDIA

Timo Aila
NVIDIA

Samuli Laine
NVIDIA

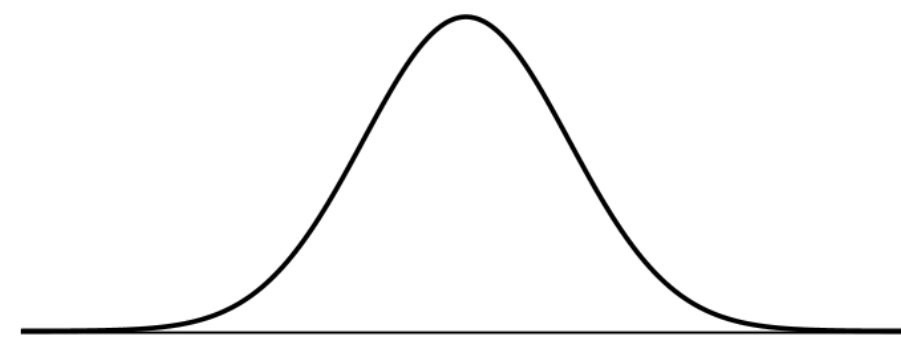
Jaakko Lehtinen
NVIDIA
Aalto University



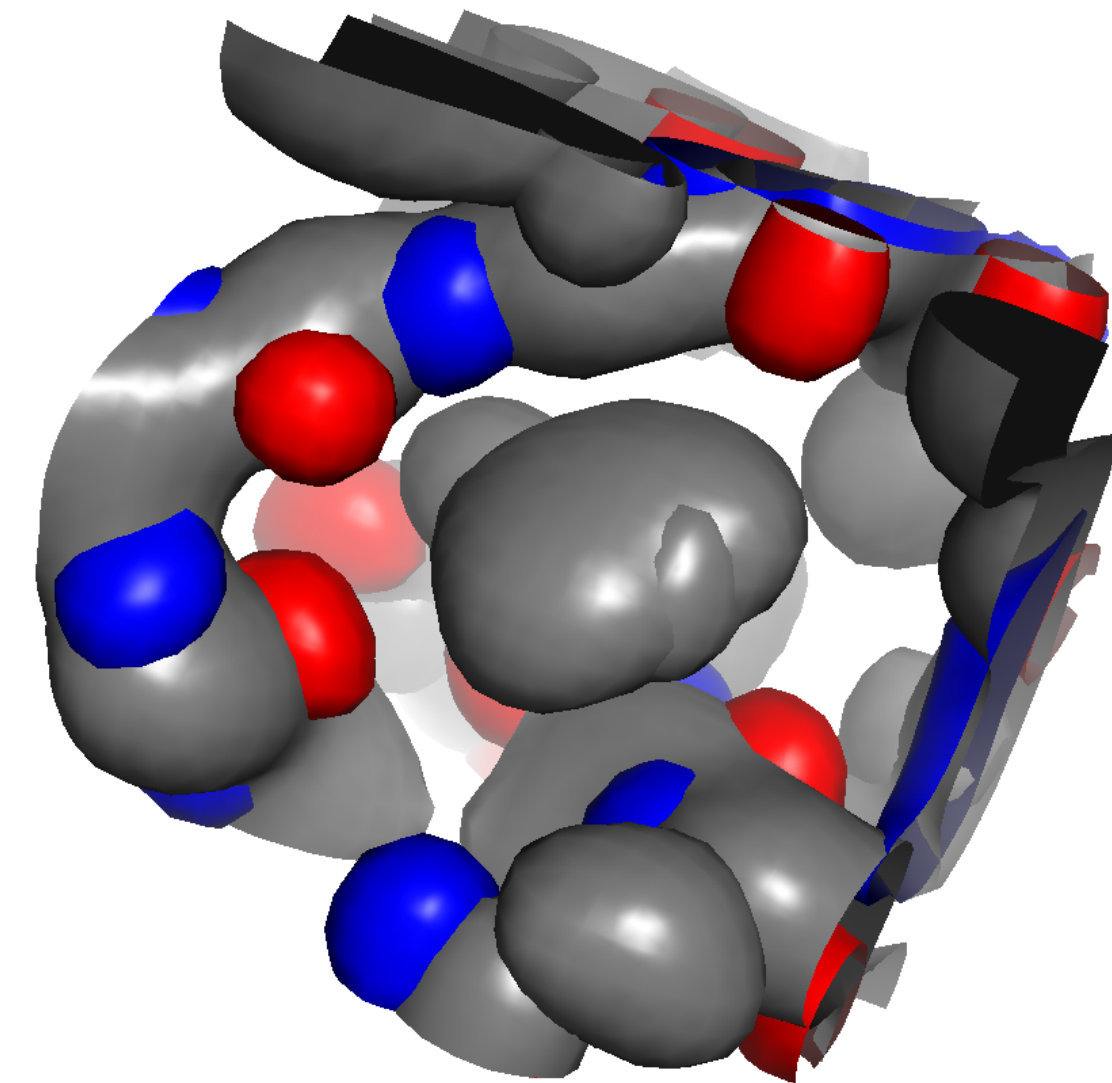
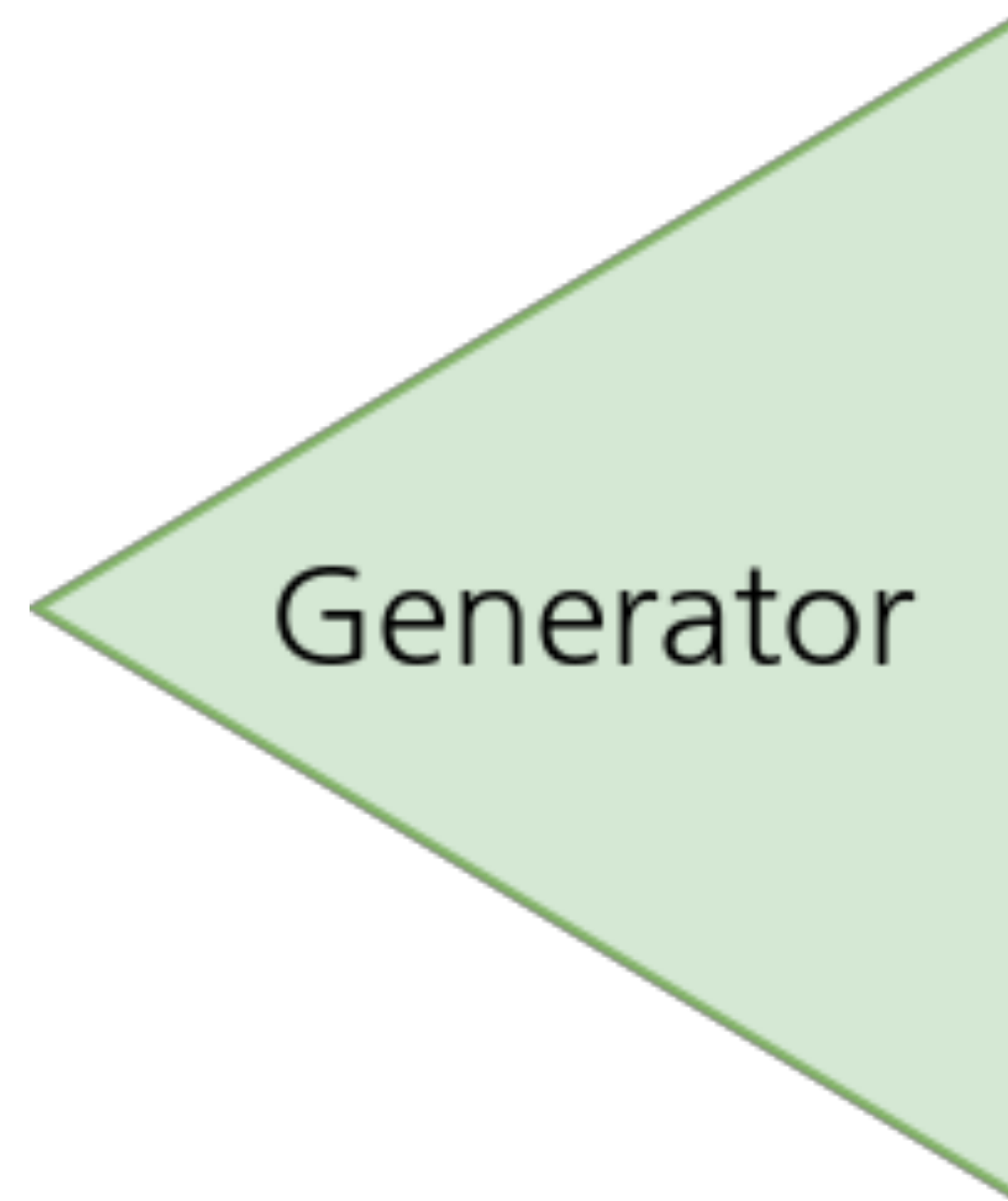
<https://youtu.be/G06dEcZ-QTg>

Generative Models

Generative models approximate a data distribution directly. They can map samples from one distribution (noise or input data) to realistic samples from an output distribution of interest.

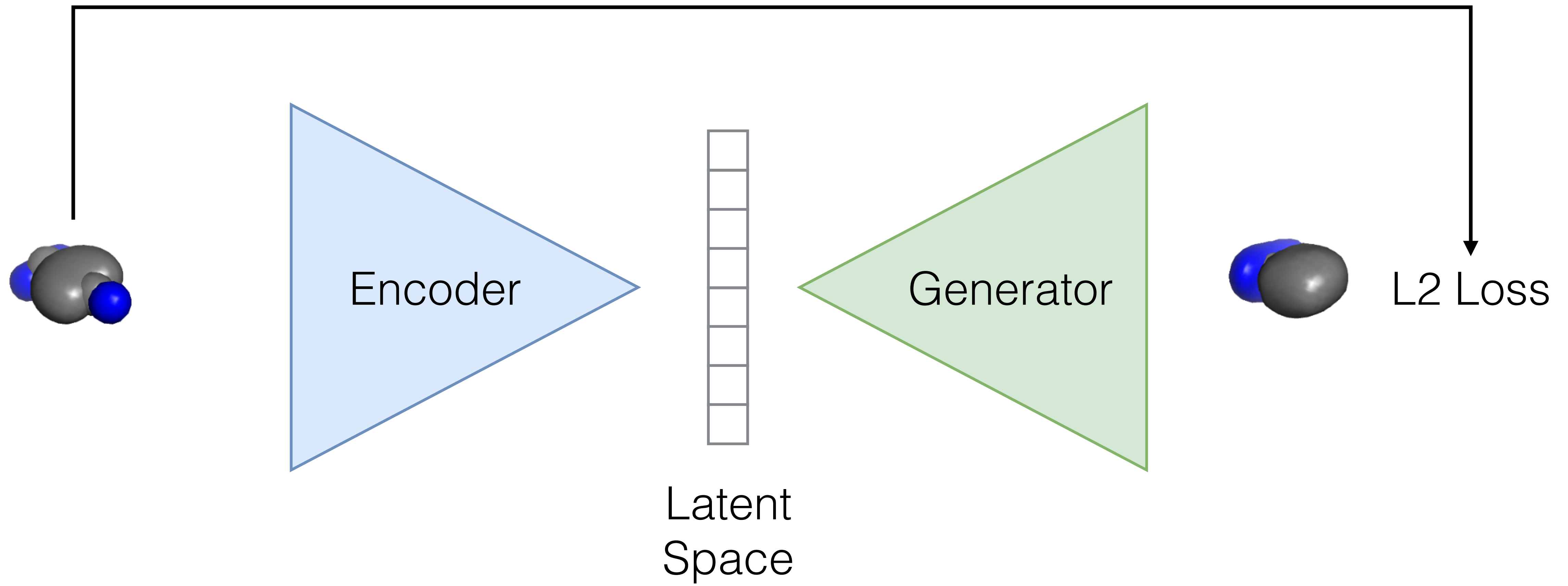


noise sample



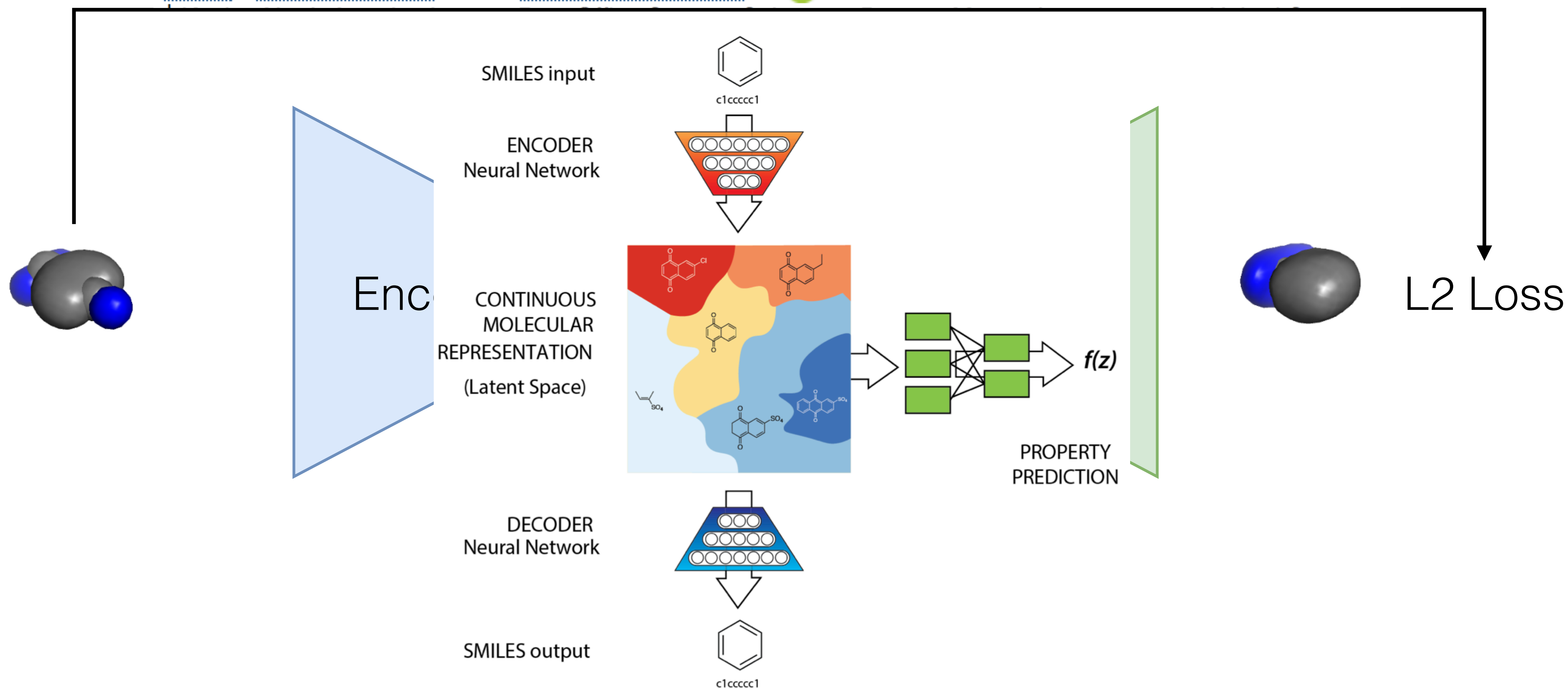
generated receptor & ligand grid

Autoencoding

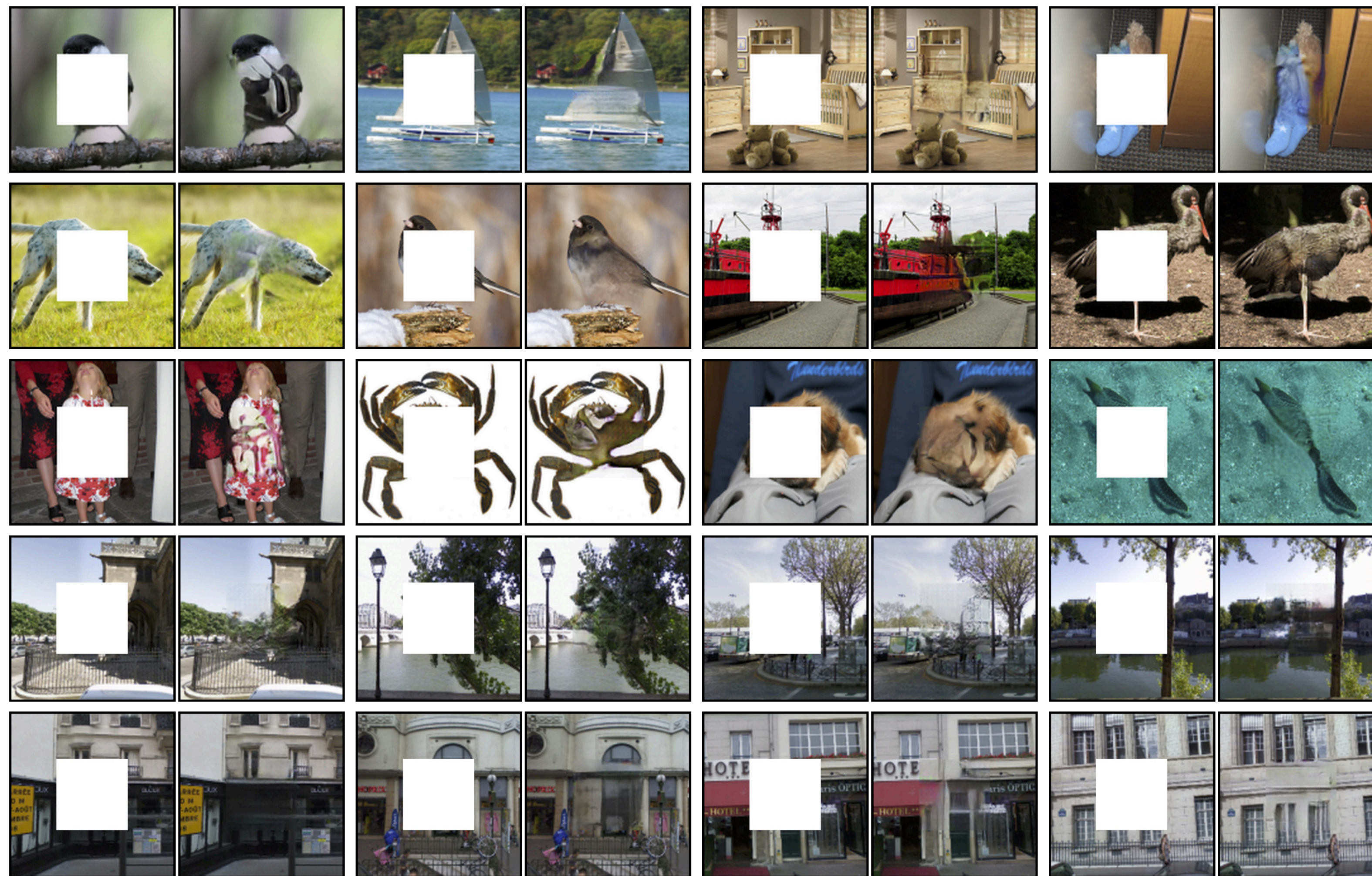


Automatic Chemical Design Using a Data-Driven Continuous Representation of Molecules

Rafael Gómez-Bombarelli[†]# , Jennifer N. Wei[‡]# , David Duvenaud[¶]#, José Miguel Hernández-Lobato[§]#, Benjamín Sánchez-Lengeling[‡], Dennis Sheberla[‡] , Jorge Aguilera-Iparraguirre[†], Timothy D. Hirzel[†], Ryan P. Adams[¶]₁, and Alán Aspuru-Guzik^{*,‡,⊥} 

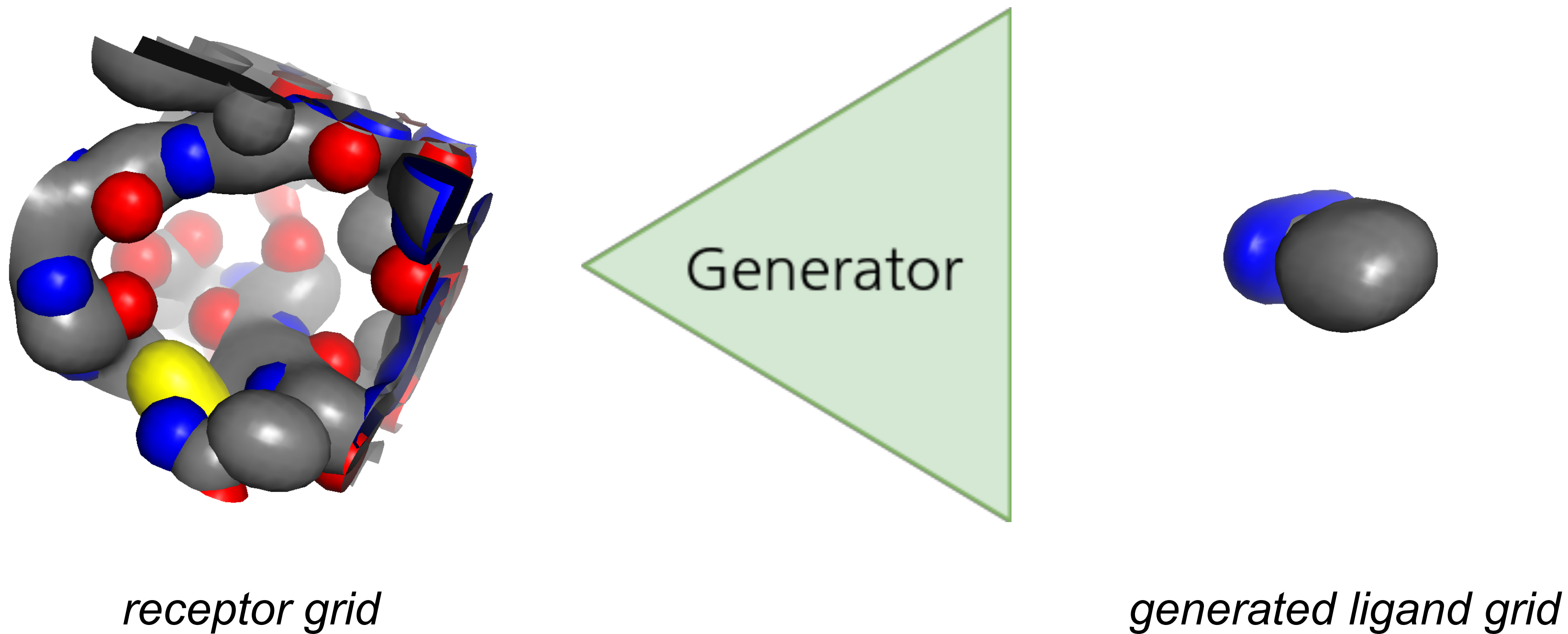


Context Encoding

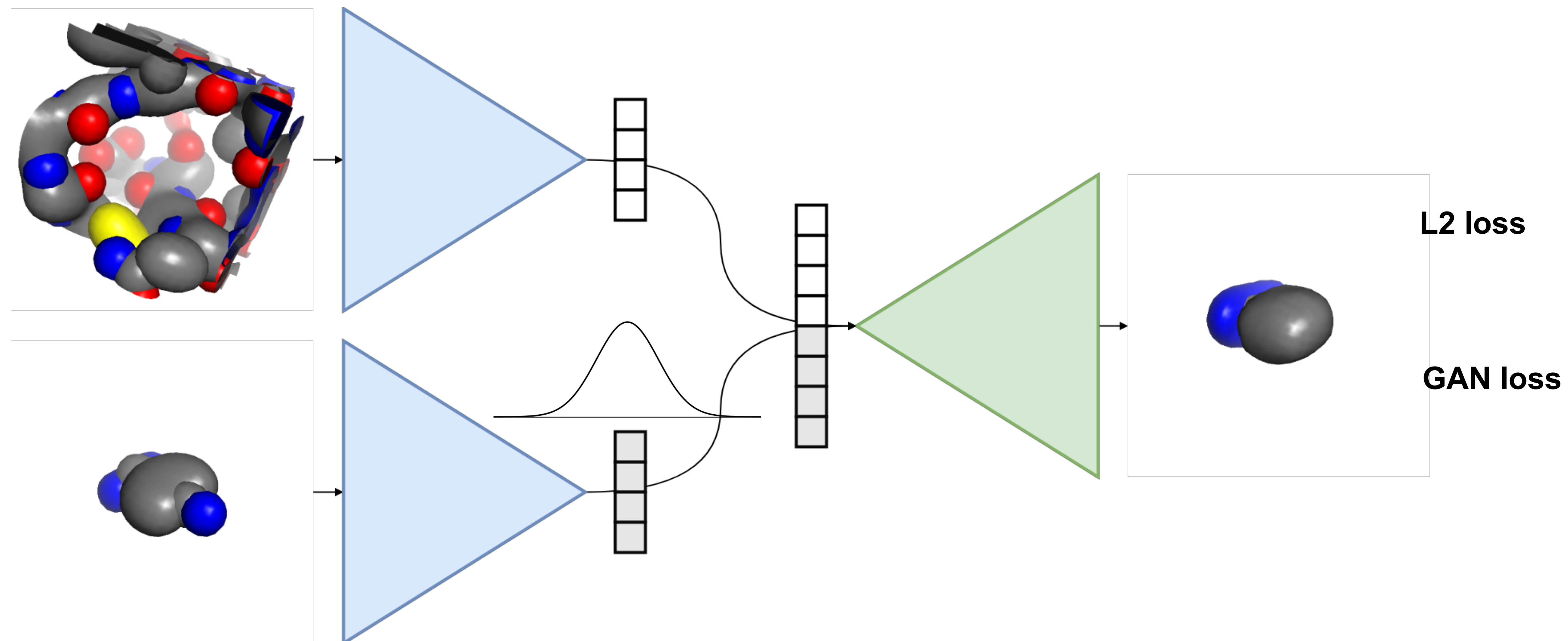


http://people.eecs.berkeley.edu/~pathak/context_encoder/

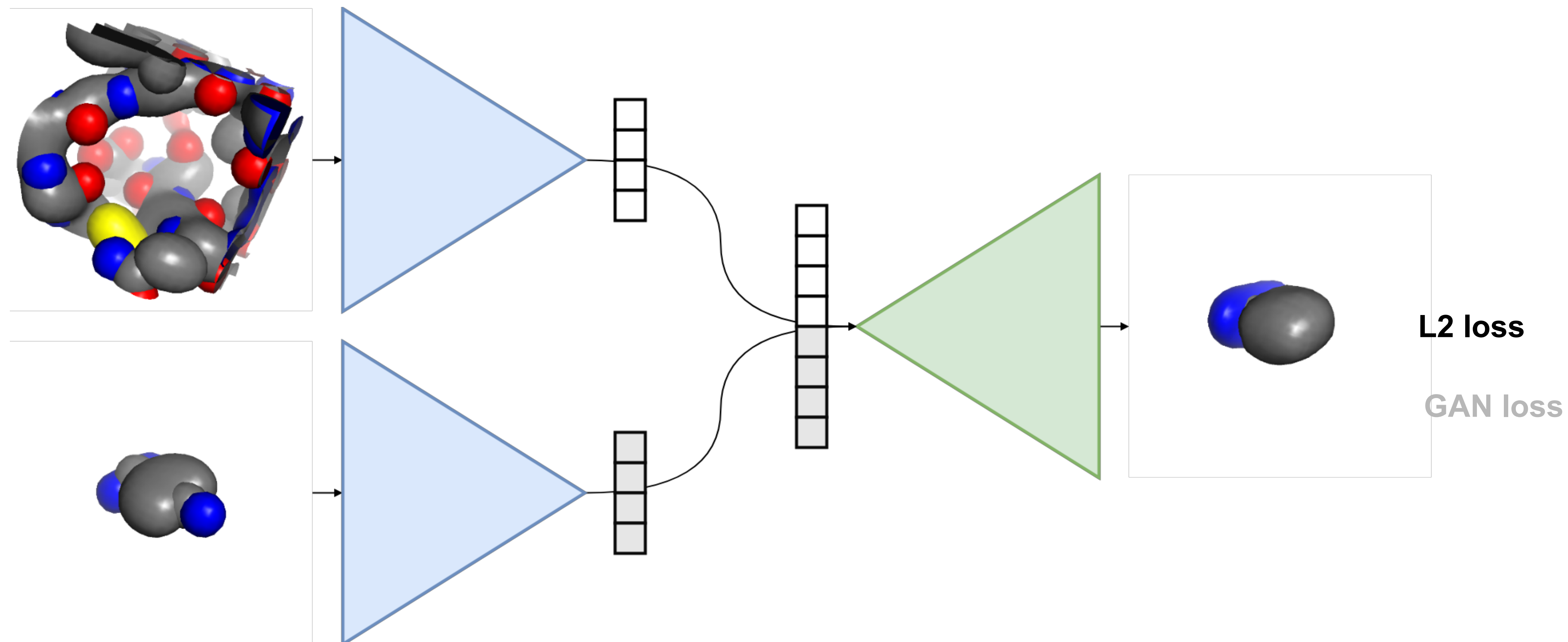
Context Encoding



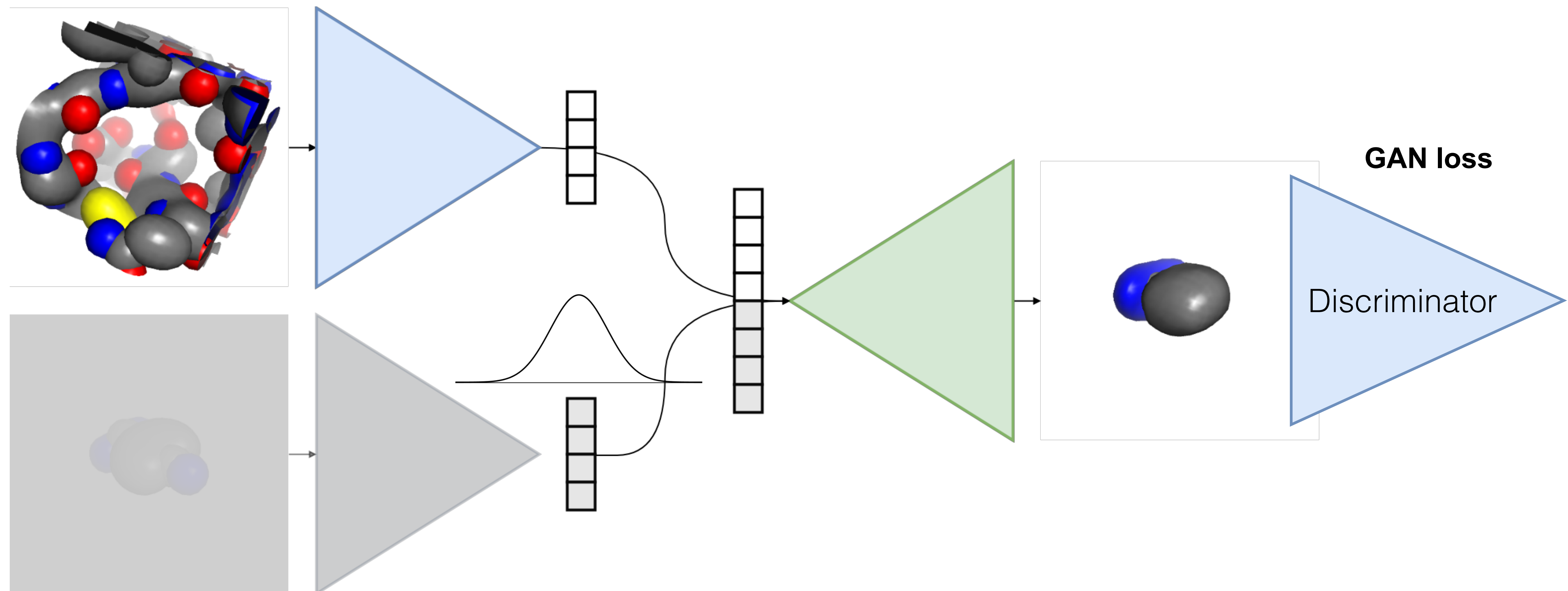
Receptor-Conditional Ligand-Variational Model



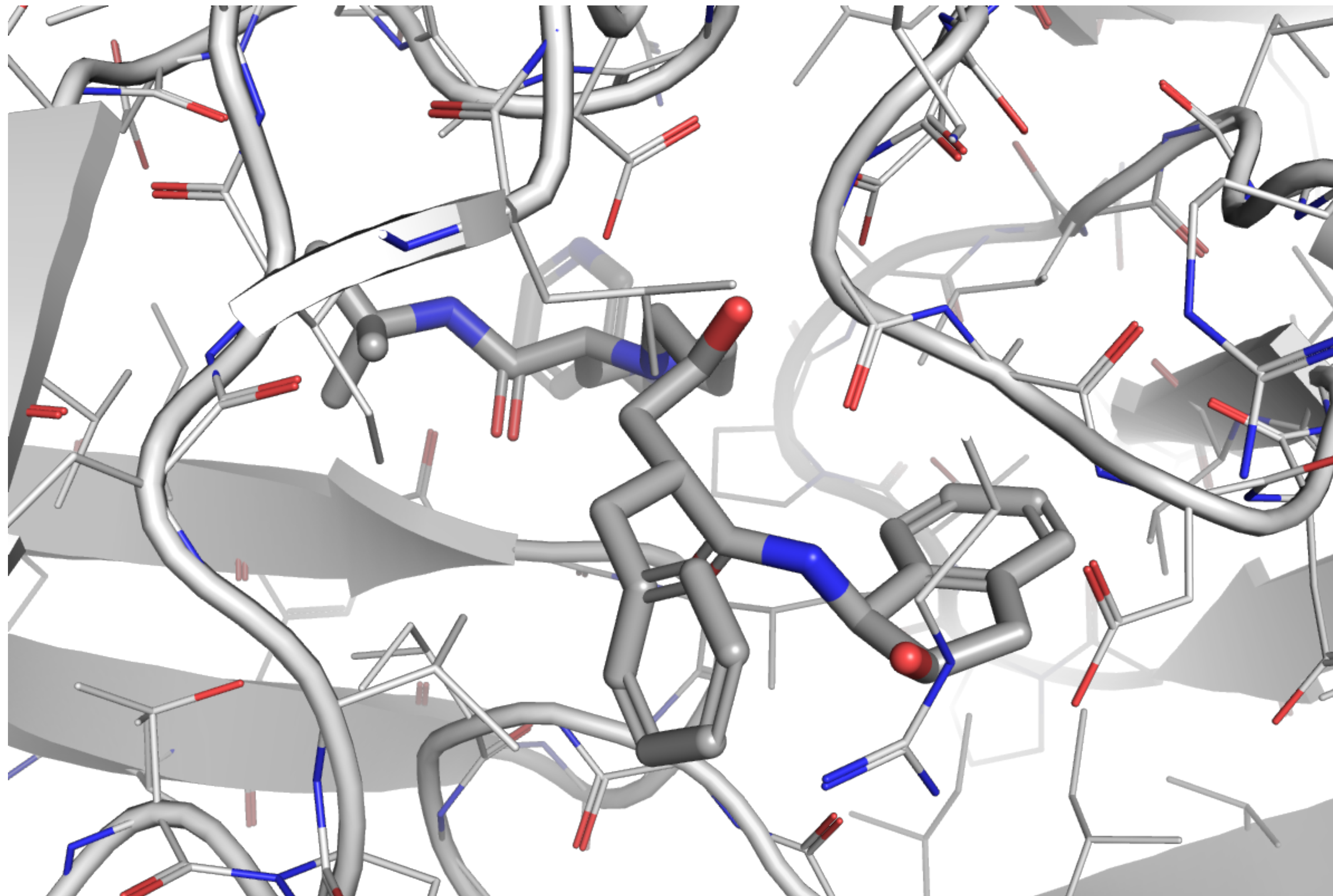
Receptor-Conditional Ligand-Variational Model



Receptor-Conditional Ligand-Variational Model

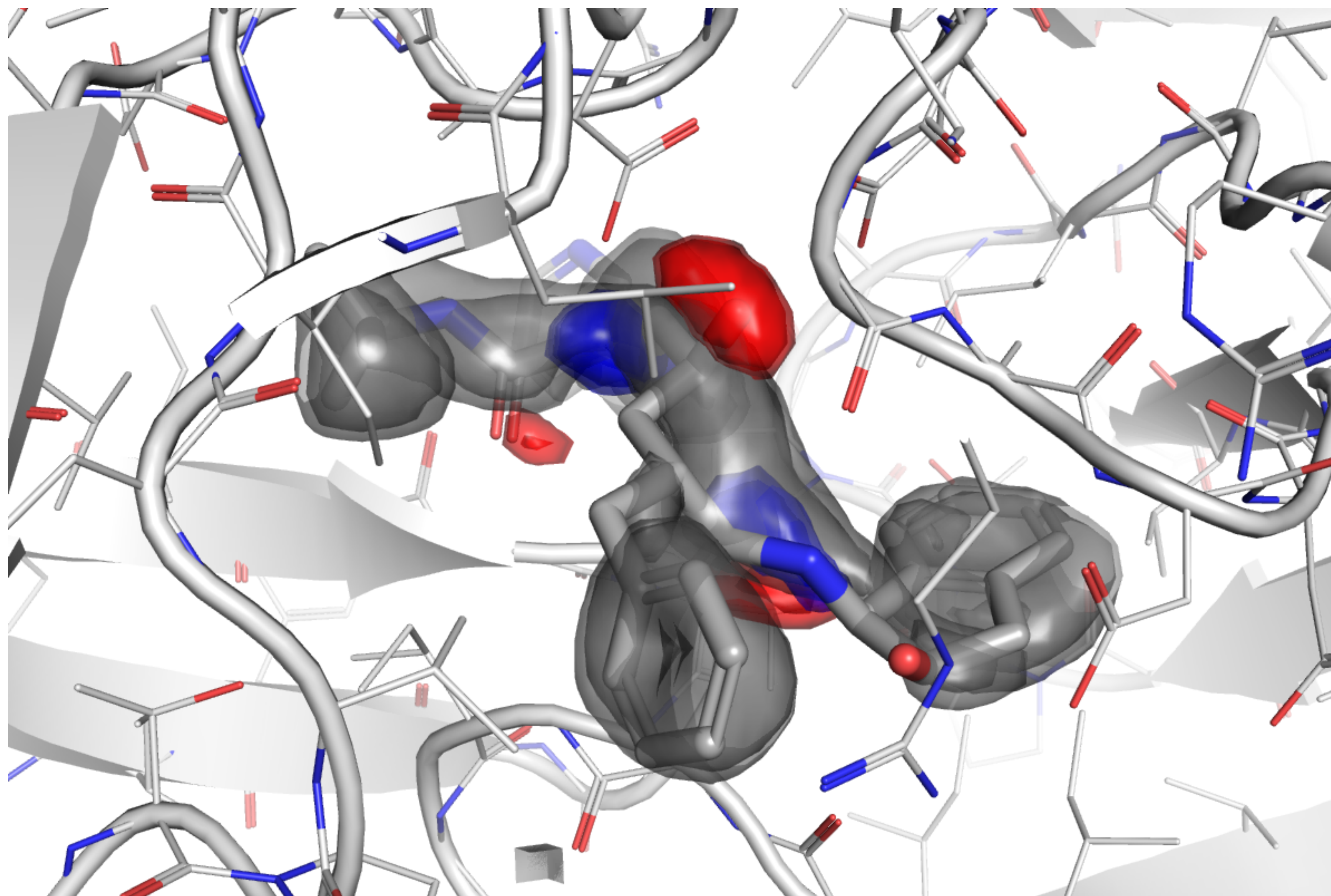


Autoencoding Examples



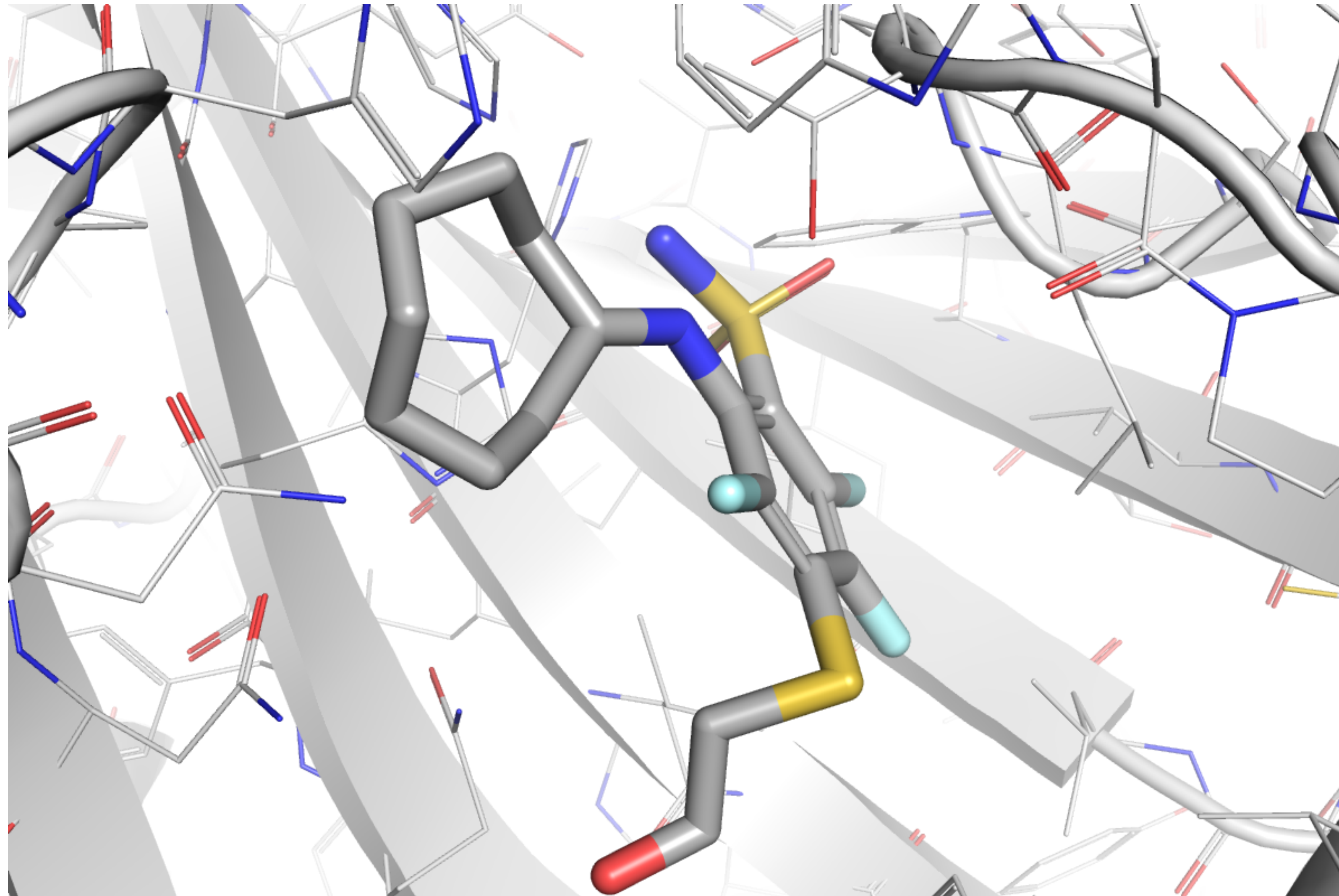
2AVO

Autoencoding Examples



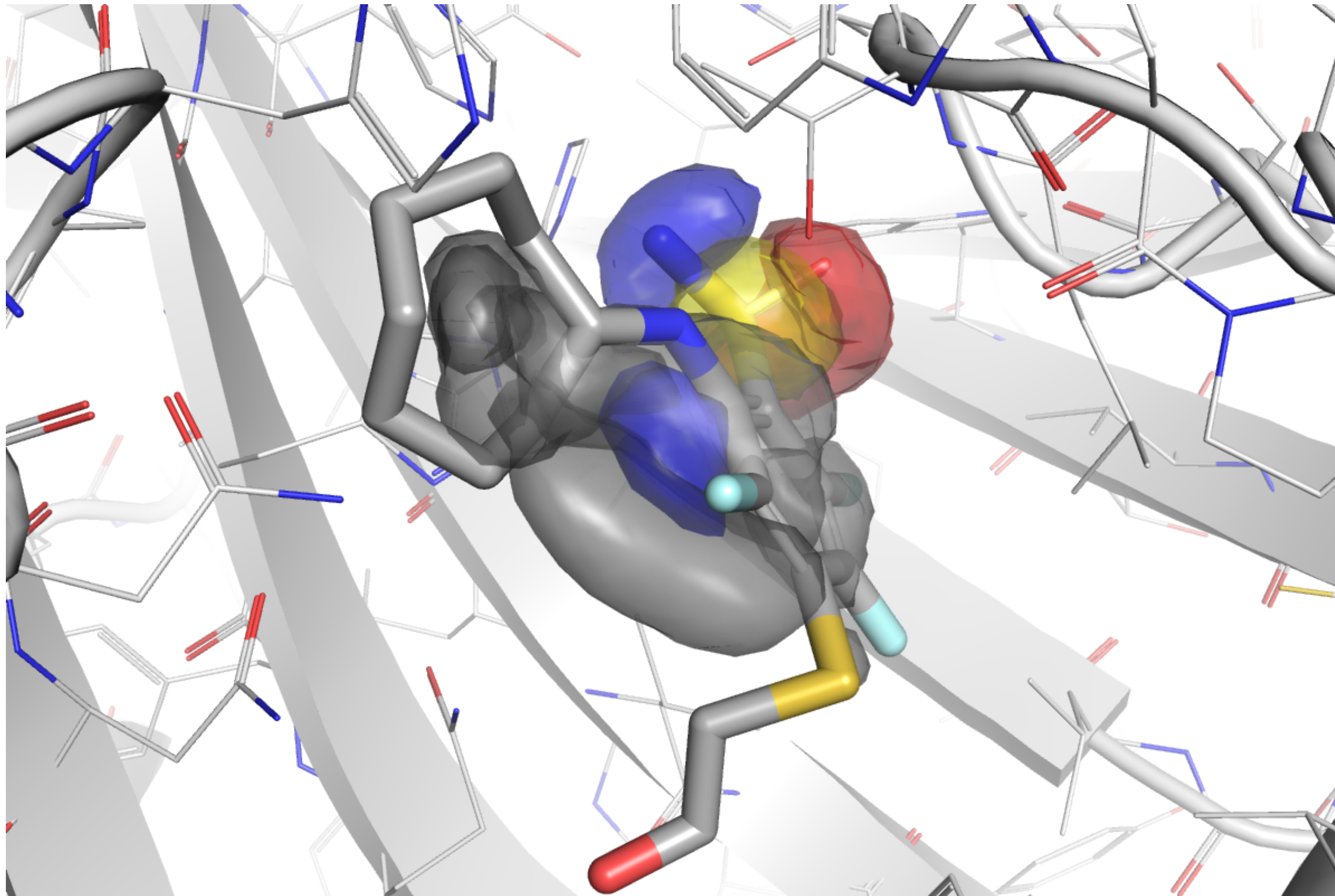
2AVO

Autoencoding Examples



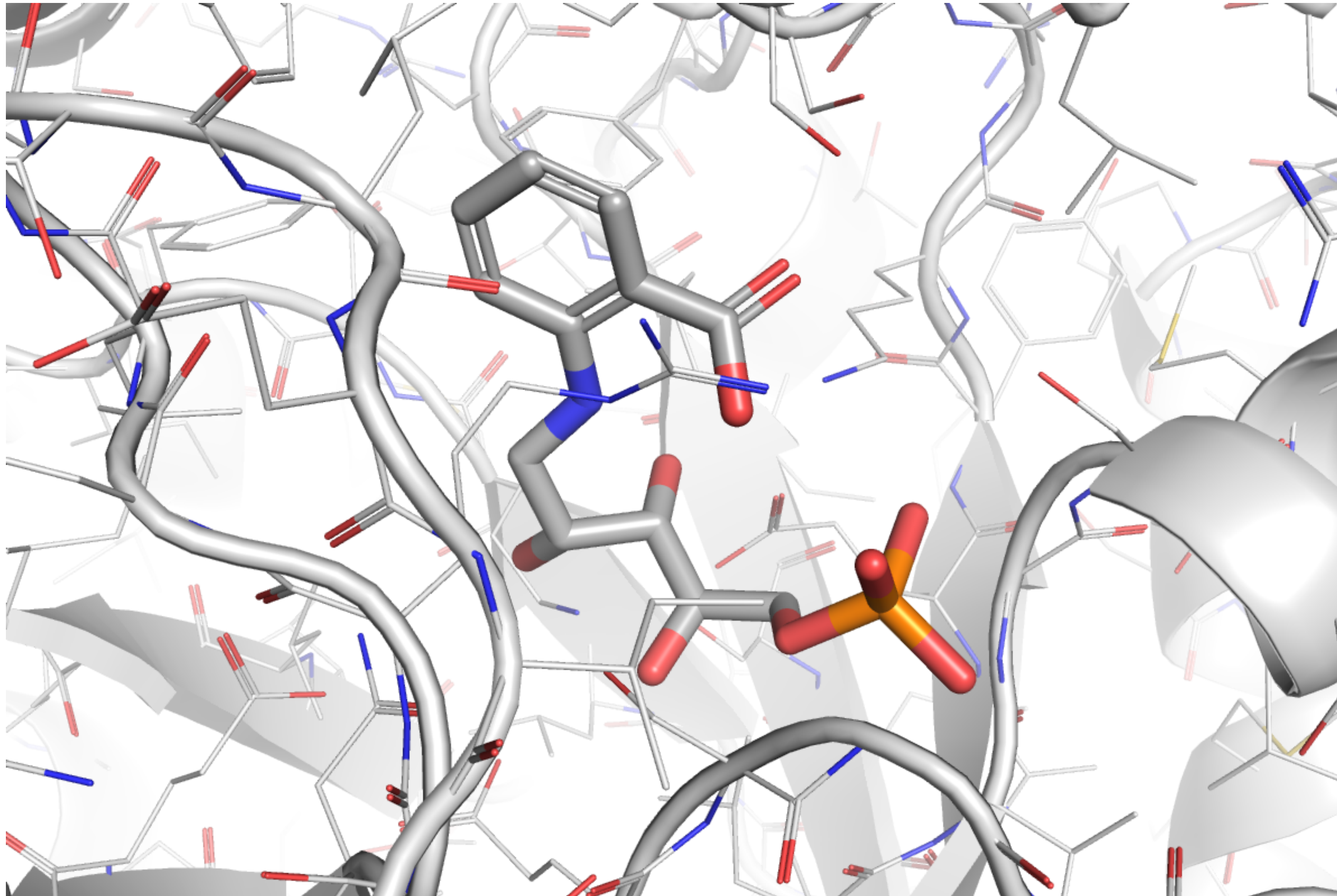
4PYX

Autoencoding Examples



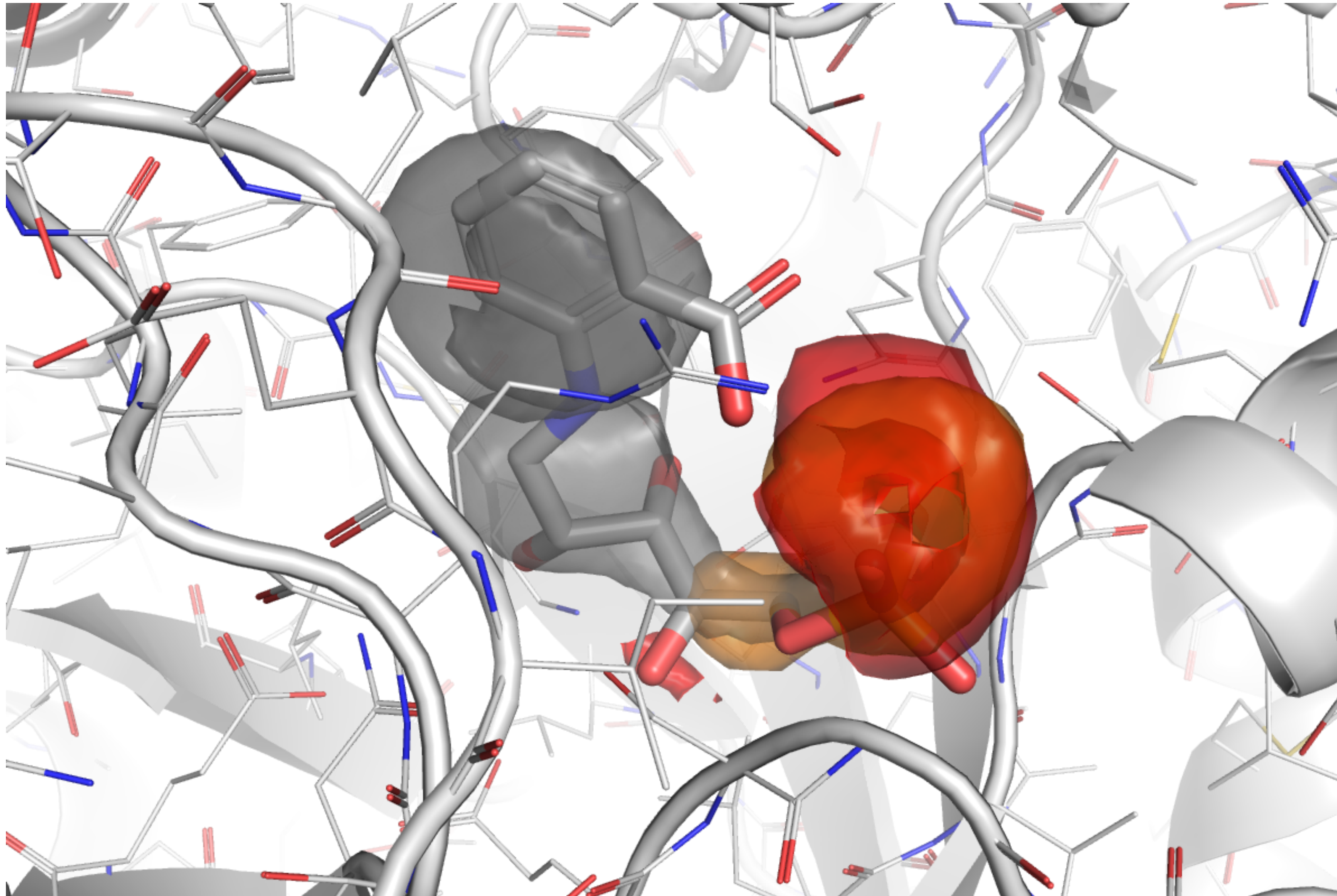
4PYX

Autoencoding Examples



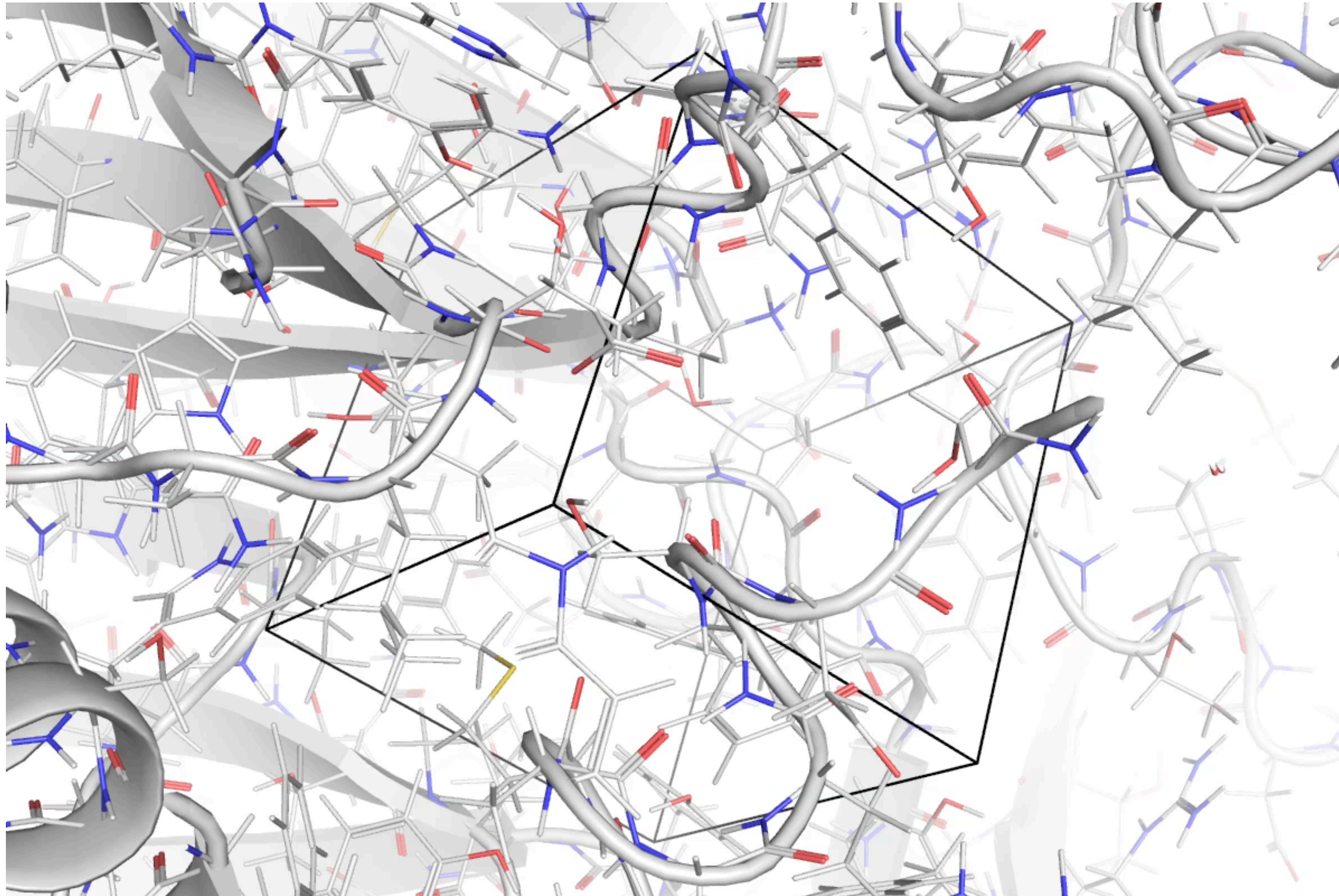
1LBF

Autoencoding Examples

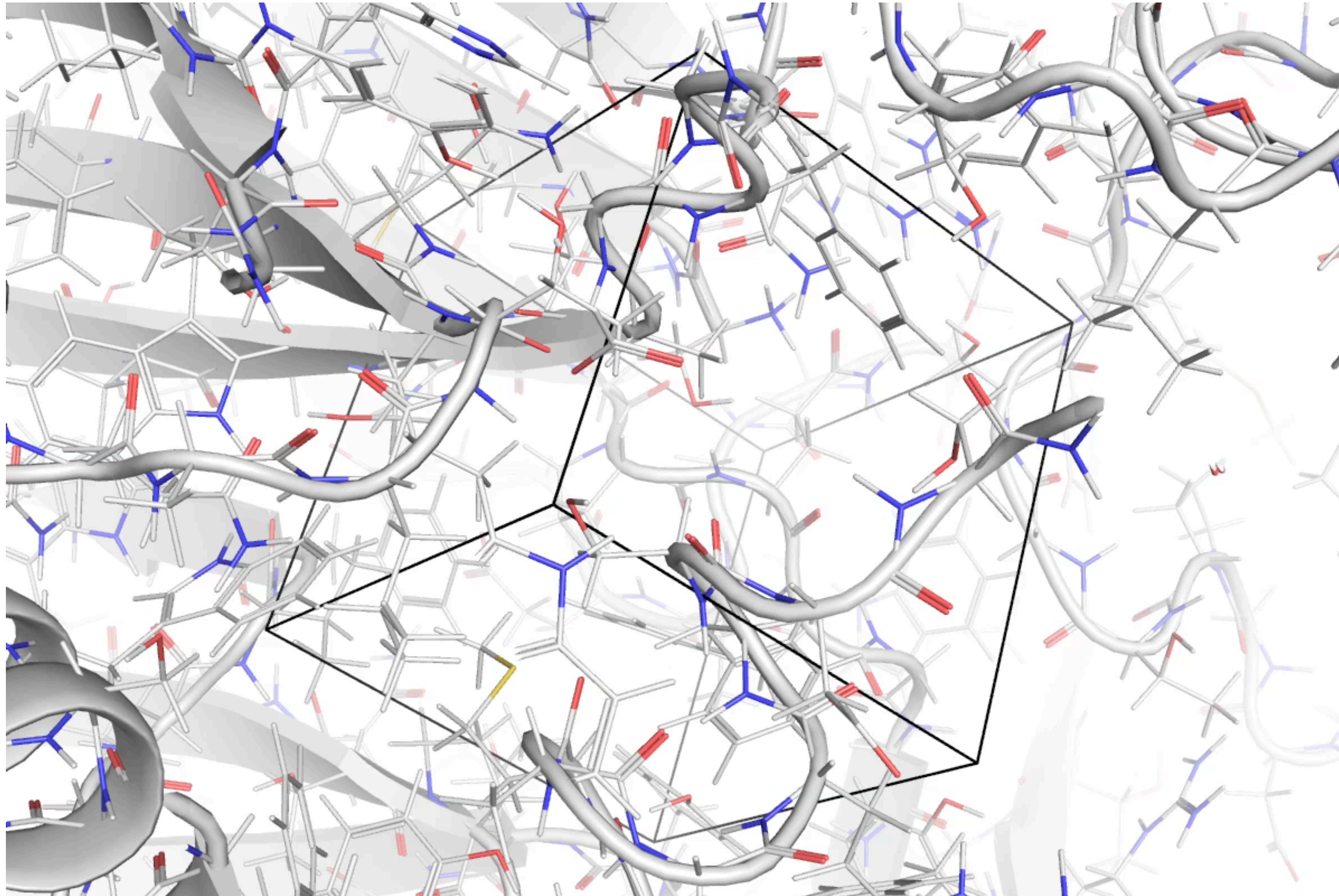


1LBF

Conditioning on the Receptor

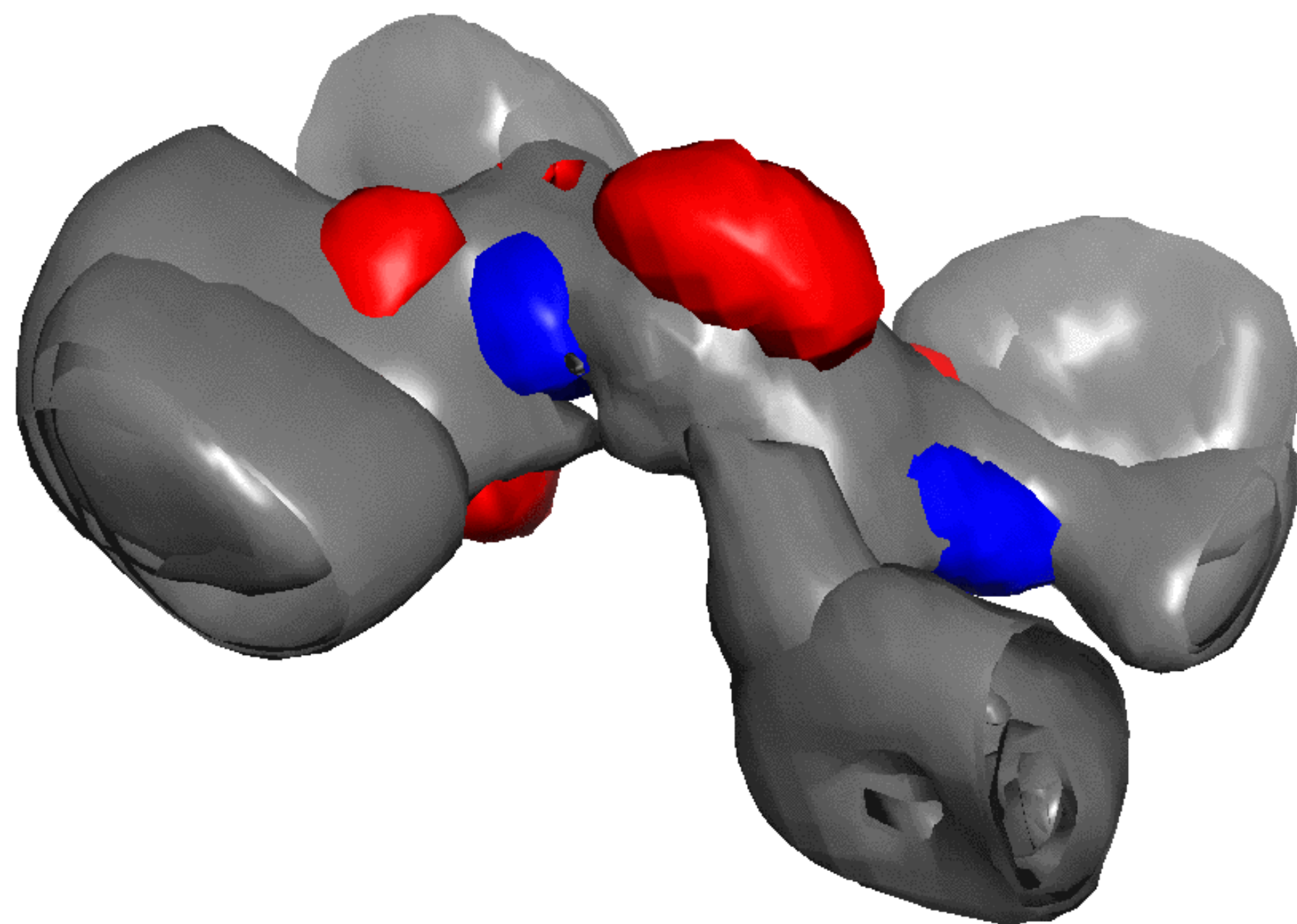


Conditioning on the Receptor



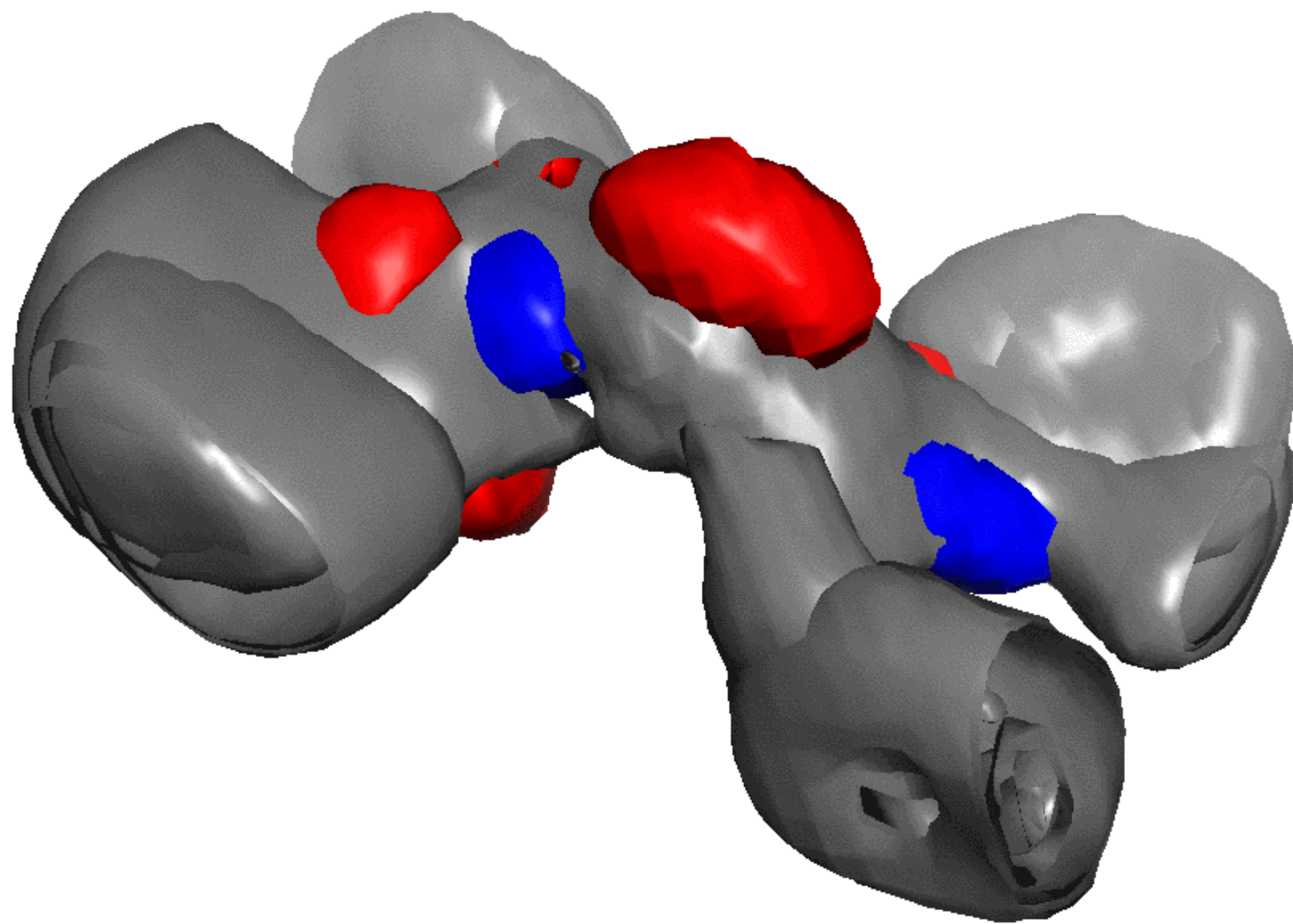
Atom Fitting

$$a^* = \operatorname{argmin}_a \|d - D(a)\|_2^2 + \lambda E(a)$$

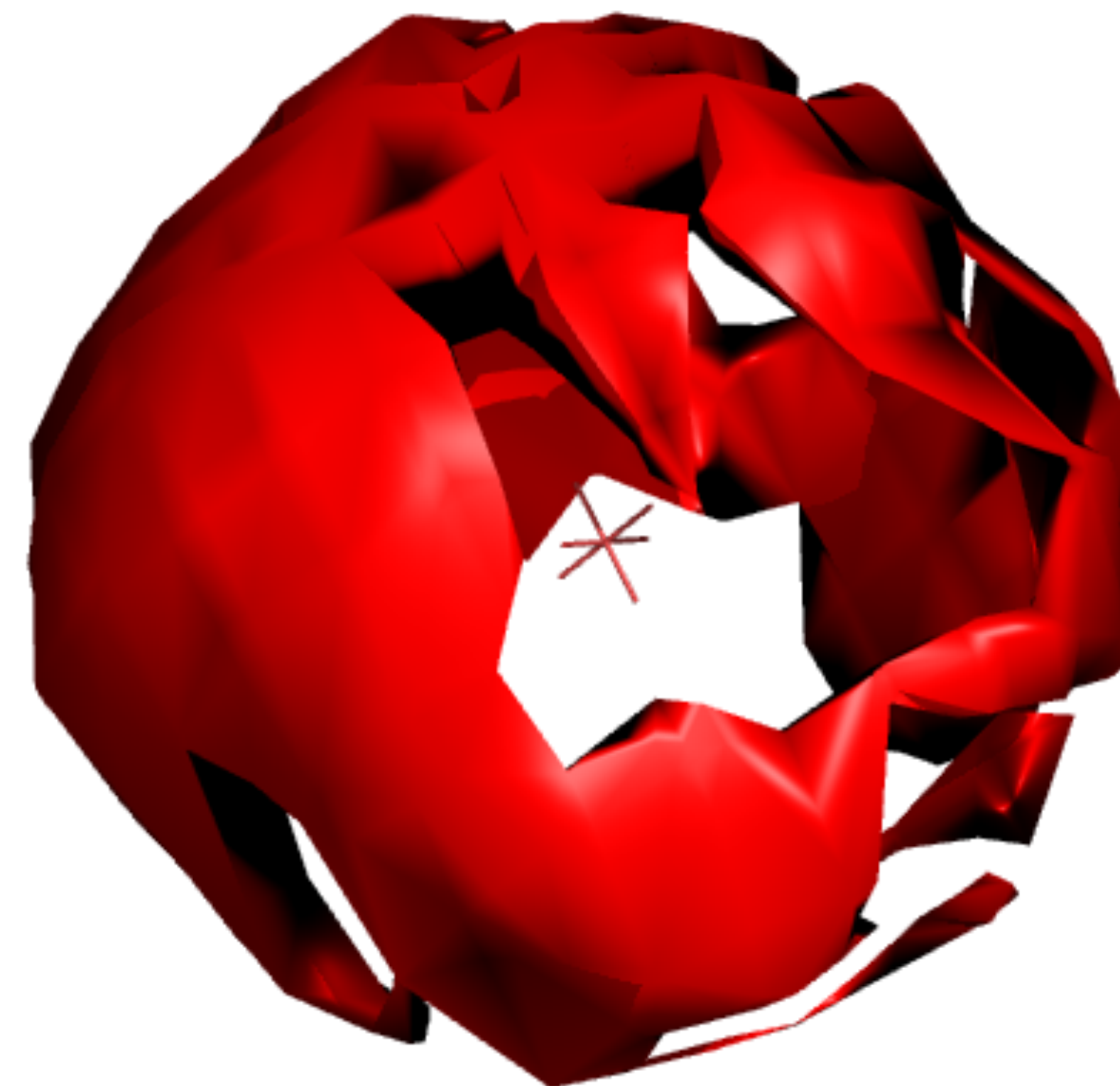
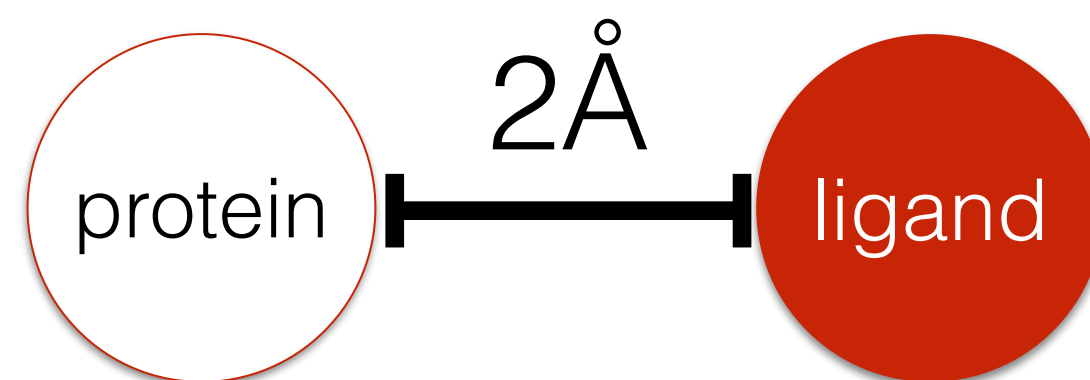


Atom Fitting

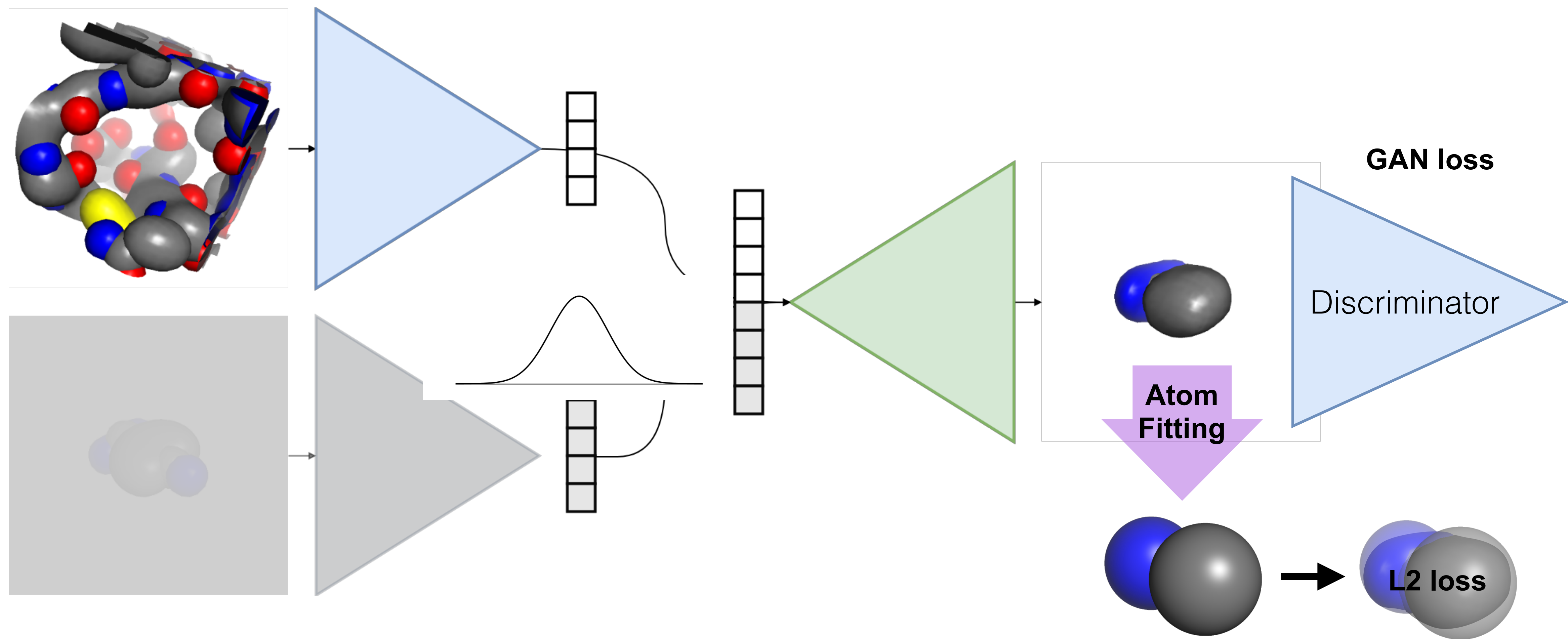
$$a^* = \operatorname{argmin}_a \|d - D(a)\|_2^2 + \lambda E(a)$$



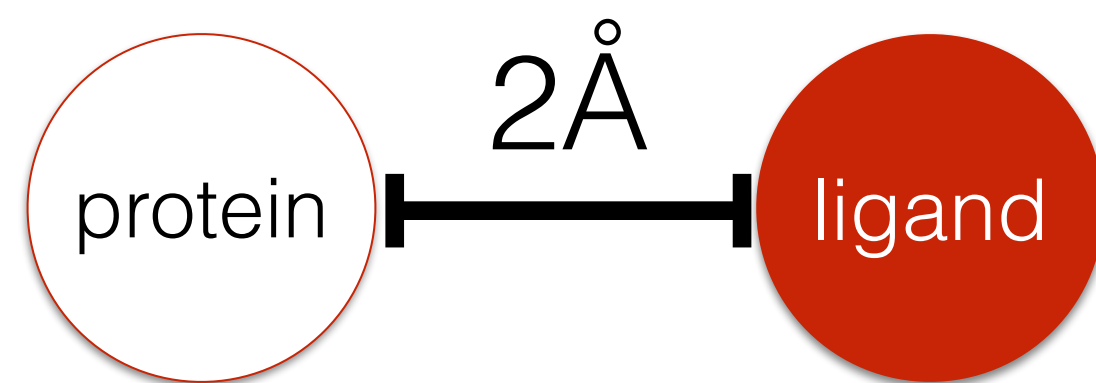
Two Atom Toy System



Atom Fitting Loss



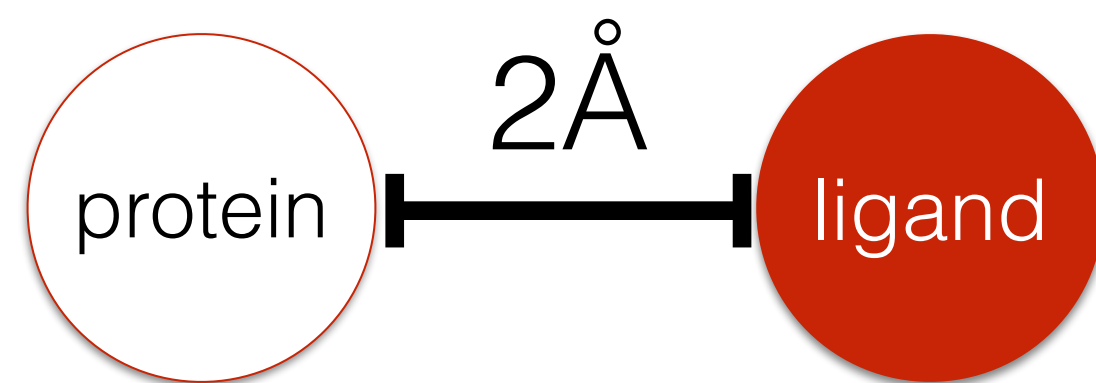
Atom Fitting Loss



Two atom toy system



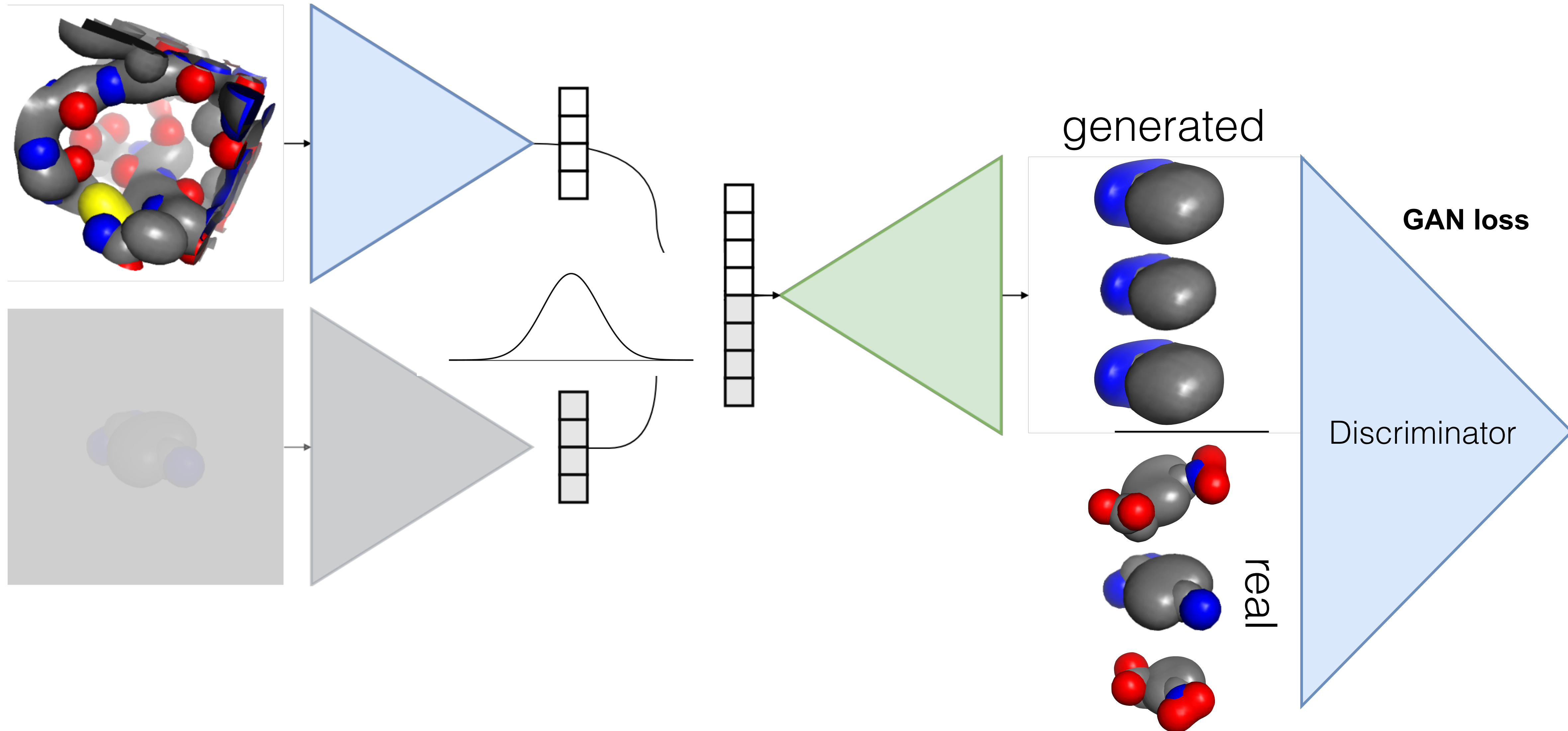
Atom Fitting Loss



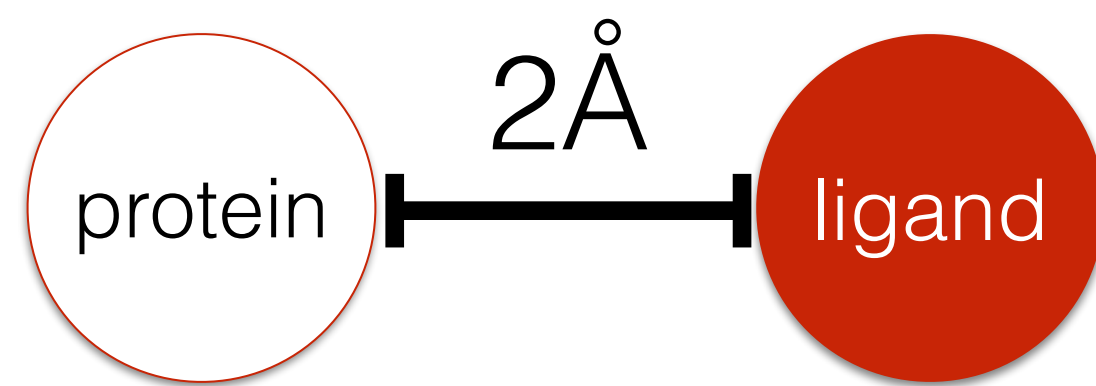
Two atom toy system



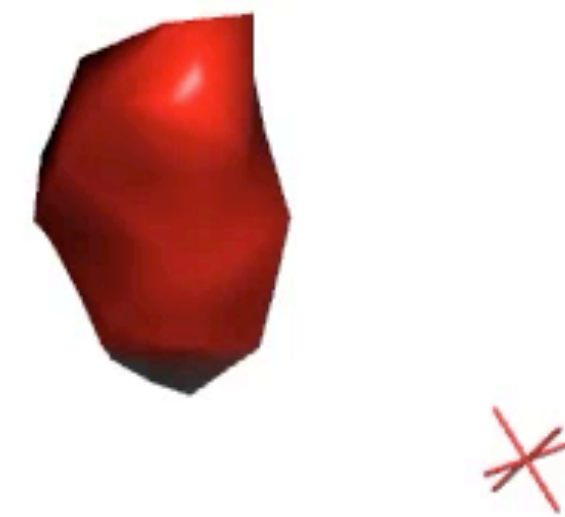
Batch Discrimination



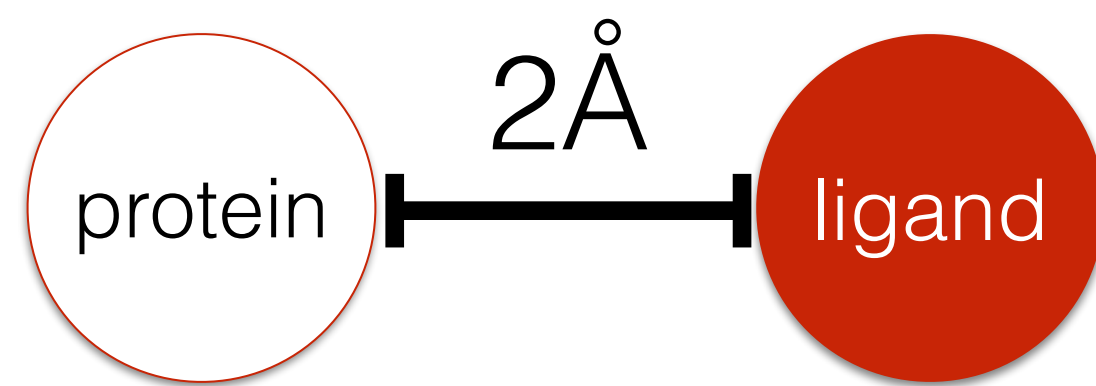
Atom Fitting + Batch Discrimination



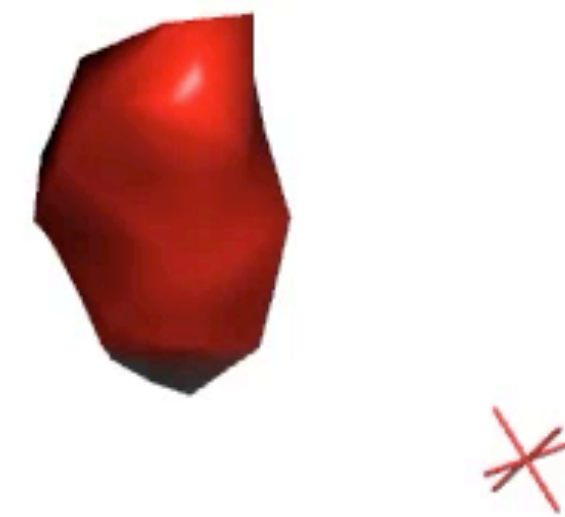
Two atom toy system



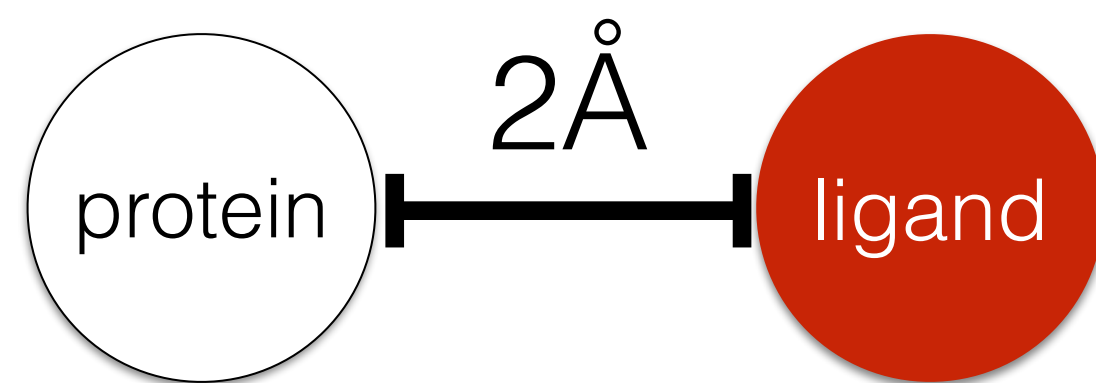
Atom Fitting + Batch Discrimination



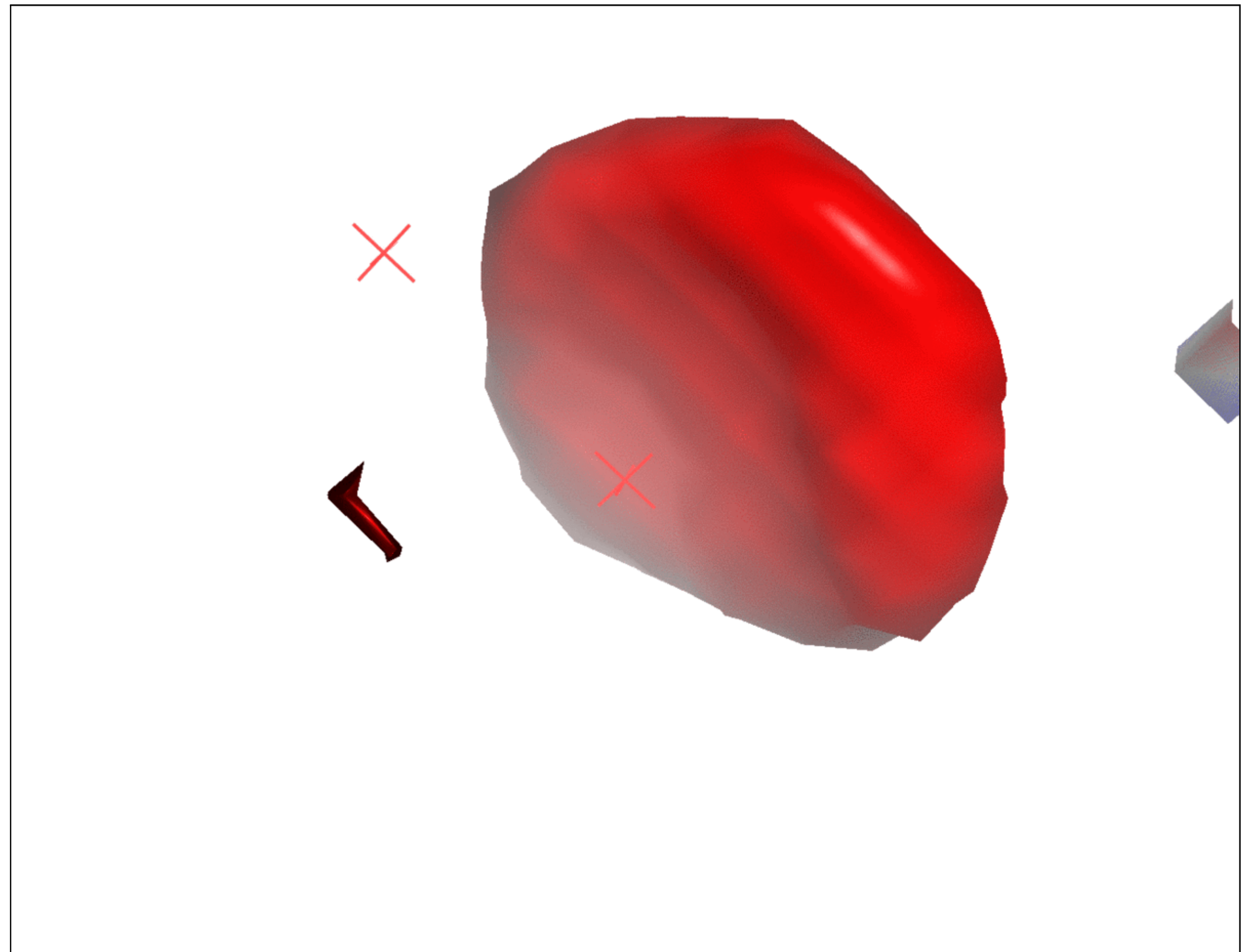
Two atom toy system



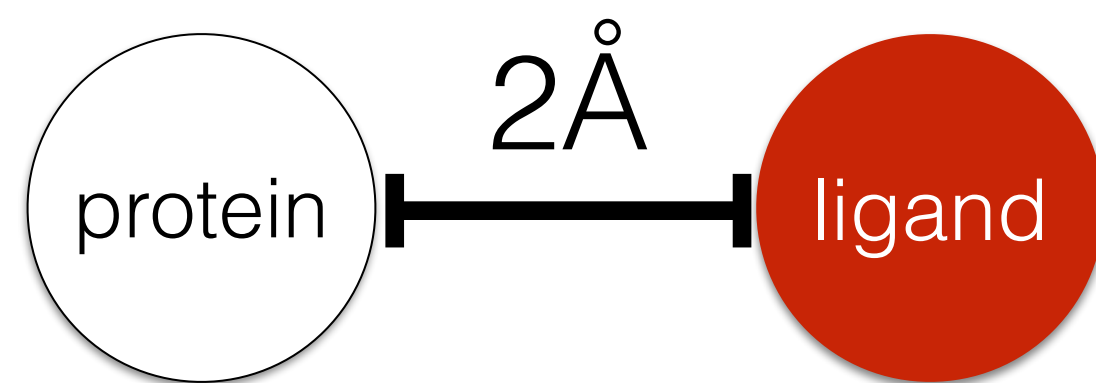
Iterpolating



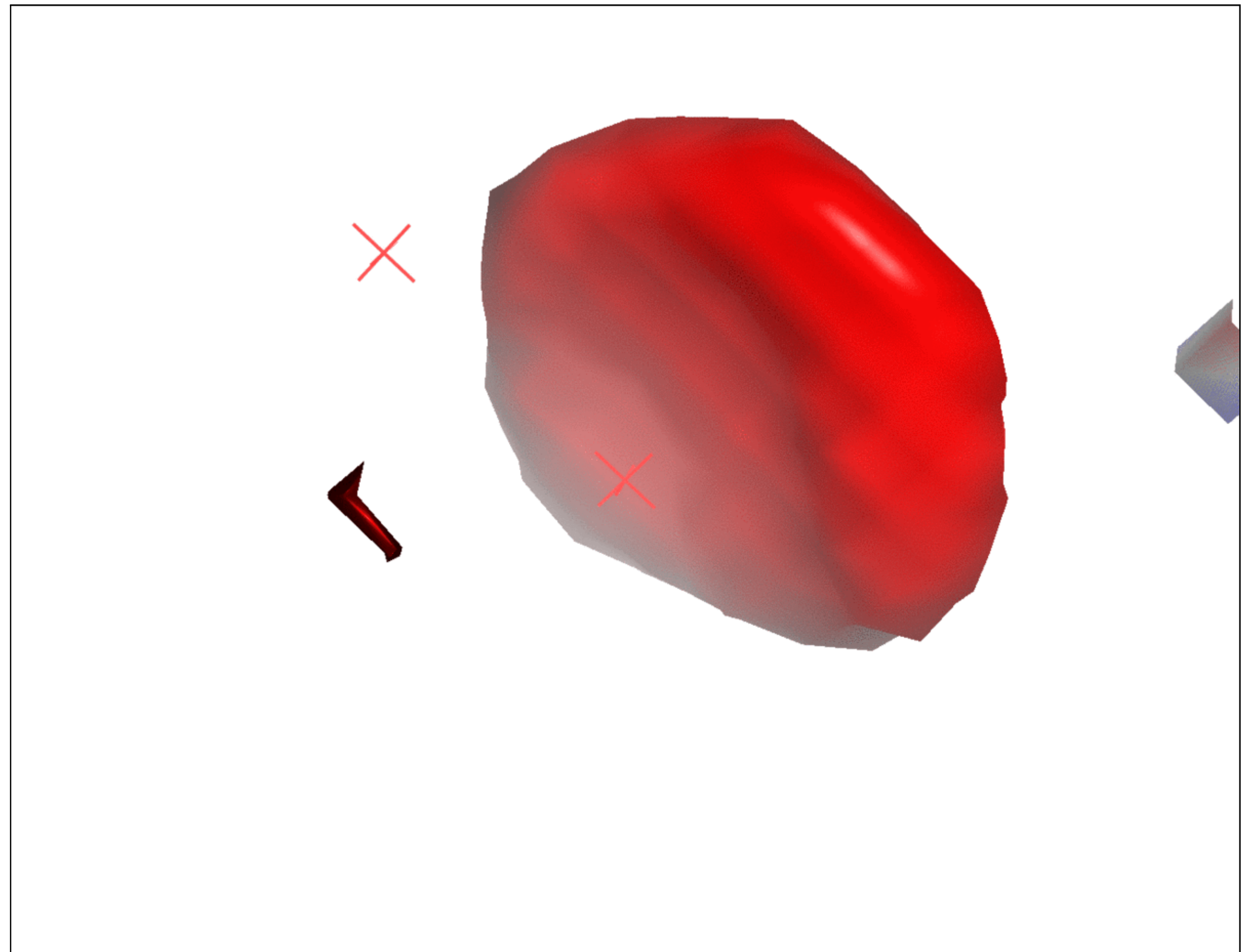
Two atom toy system



Iterpolating



Two atom toy system

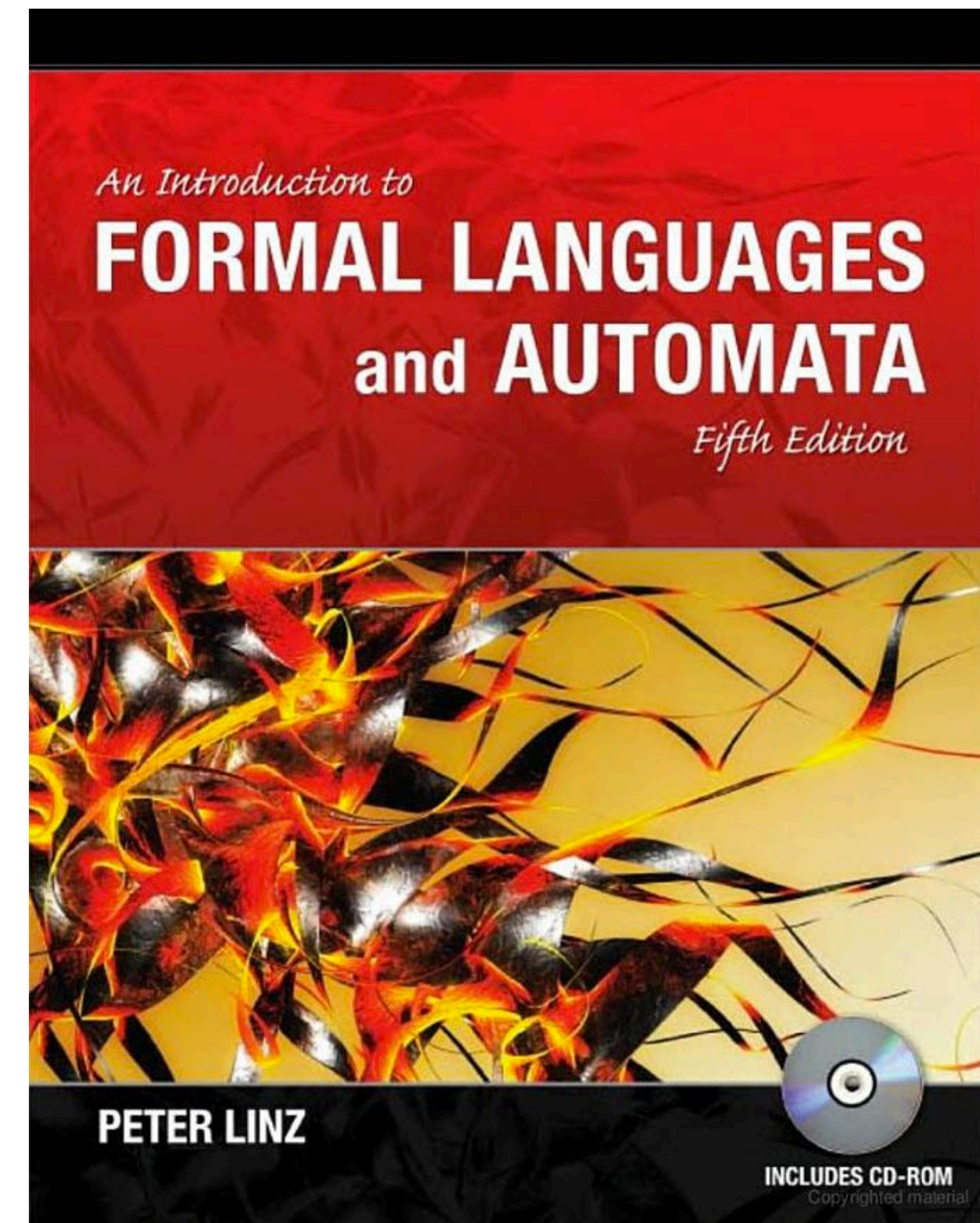
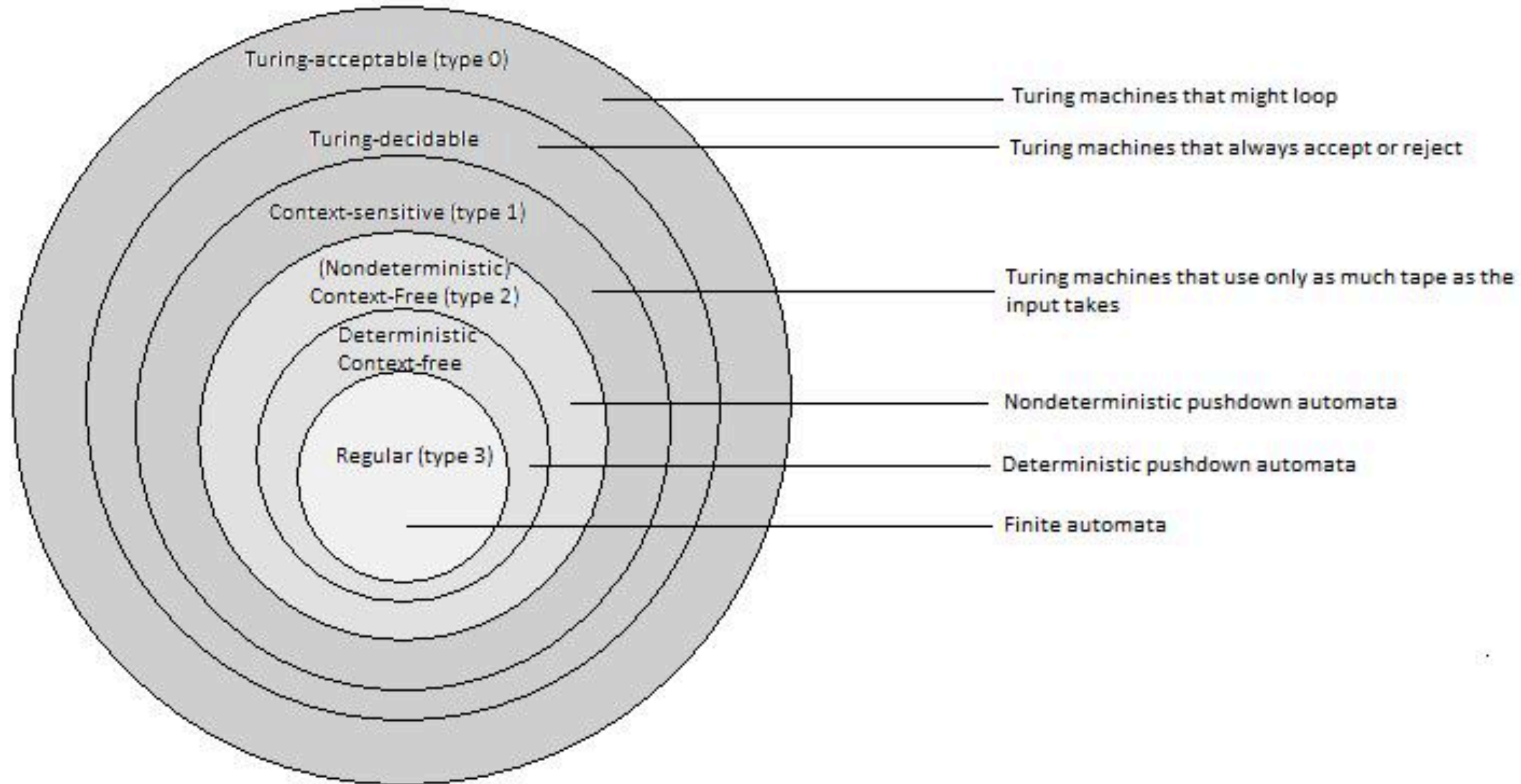




LALRNN

Removing the third dimension

Chomsky Hierarchy



Grammars

Balanced
Parentheses

$$S \rightarrow \varepsilon$$

$$S \rightarrow (S)$$

$$S \rightarrow SS$$

$()$
 $((()))()(())$
 $()()()()()$

Palindromes

$$S \rightarrow \varepsilon$$

$$S \rightarrow aSa$$

$$S \rightarrow bSb$$

aa
 $babbab$
 $abbaabba$

Arithmetic

$$E ::= id$$

$$| \text{ num}$$

$$| E + E$$

$$| E * E$$

$$| (E)$$

$3 + 4 * 5$
 $(3 + 4) * 5$

Grammars

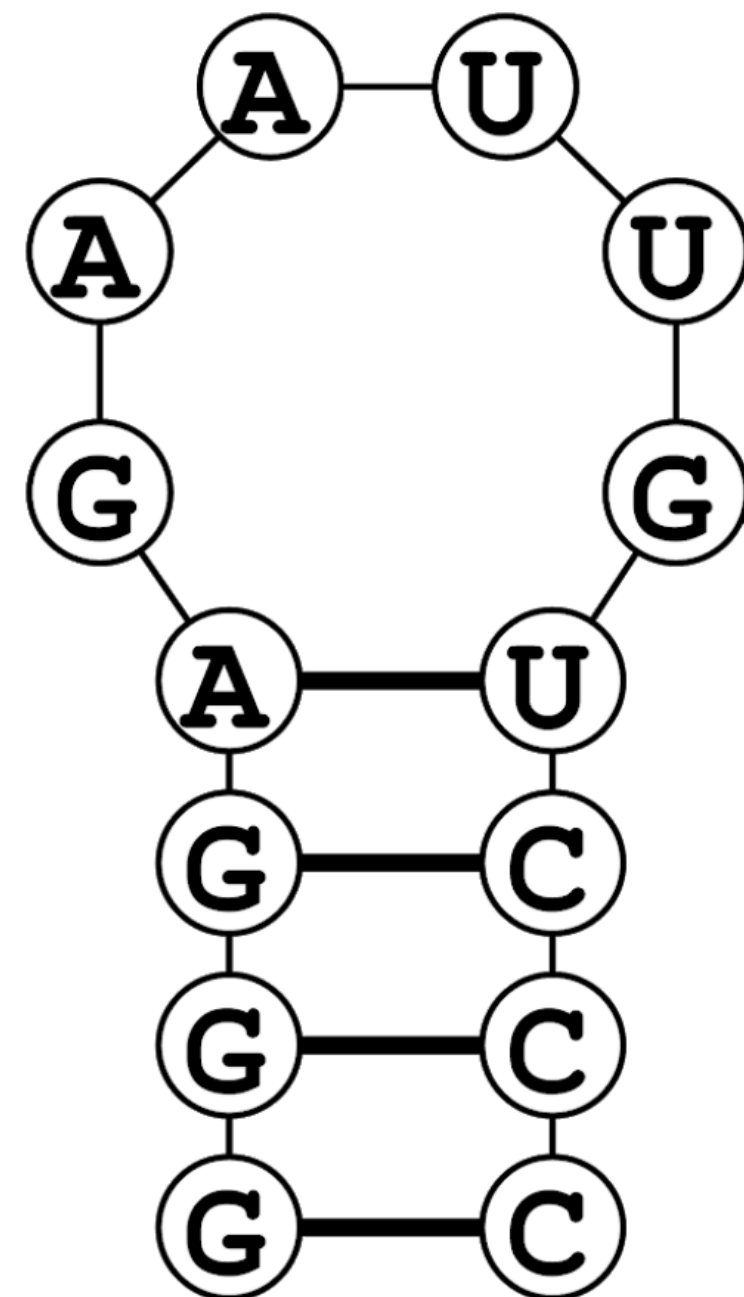
Balanced
Parentheses

$$S \rightarrow \varepsilon$$

$$S \rightarrow (S)$$

$$S \rightarrow SS$$

()
((())) () (())
() () () () ()



GGGAGAAUUGUCCC
((((.....))))

Palindromes

$$S \rightarrow \varepsilon$$

$$S \rightarrow aSa$$

$$S \rightarrow bSb$$

aa
bababab
abbaabba

Arithmetic

$$E ::= id$$

$$| num$$

$$| E + E$$

$$| E * E$$

$$| (E)$$

3 + 4 * 5
(3 + 4) * 5

Bottom Up Parsing (LALR)

A PDA can be implemented with a *parse table*

state	action			goto	
	<i>ident</i>	+	\$	E	T
0	s3			g1	g2
1			a		
2		s4	r2		
3		r3	r3		
4	s3			g5	g2
5			r1		

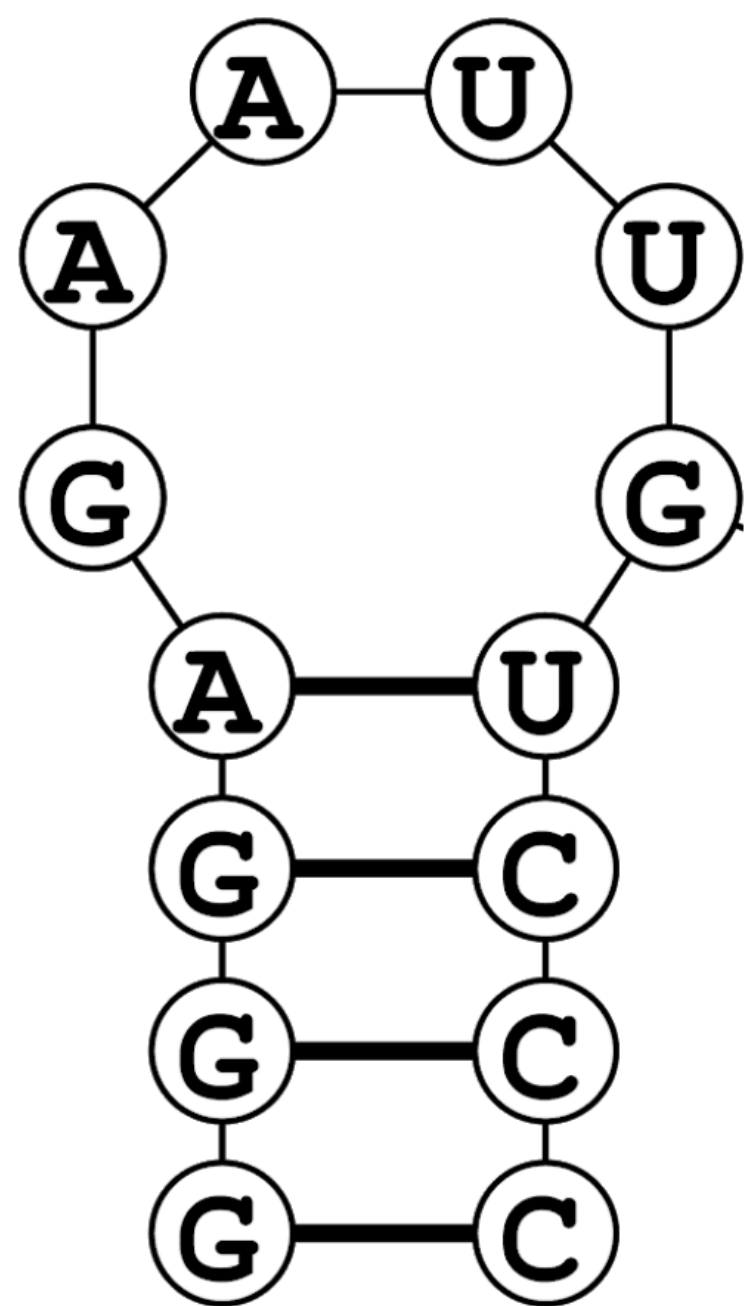
$S \rightarrow E\$$
 $E \rightarrow T + E$
 $E \rightarrow T$
 $T \rightarrow identifier$

states != rules

$x + y\$$

```
while(true)
  s = state on top of stack
  a = current input token
  if(action[s][a] == sN)                                shift
    push N
    a = next input token
  else if(action[s][a] == rR)                            reduce
    remove rhs of rule R from stack
    X = lhs of rule R
    N = state on top of stack
    push goto[N][X]
  else if(action[s][a] == a)                            accept :-)
    return success
  else                                                    error
    return failure
```


RNA Secondary Structure



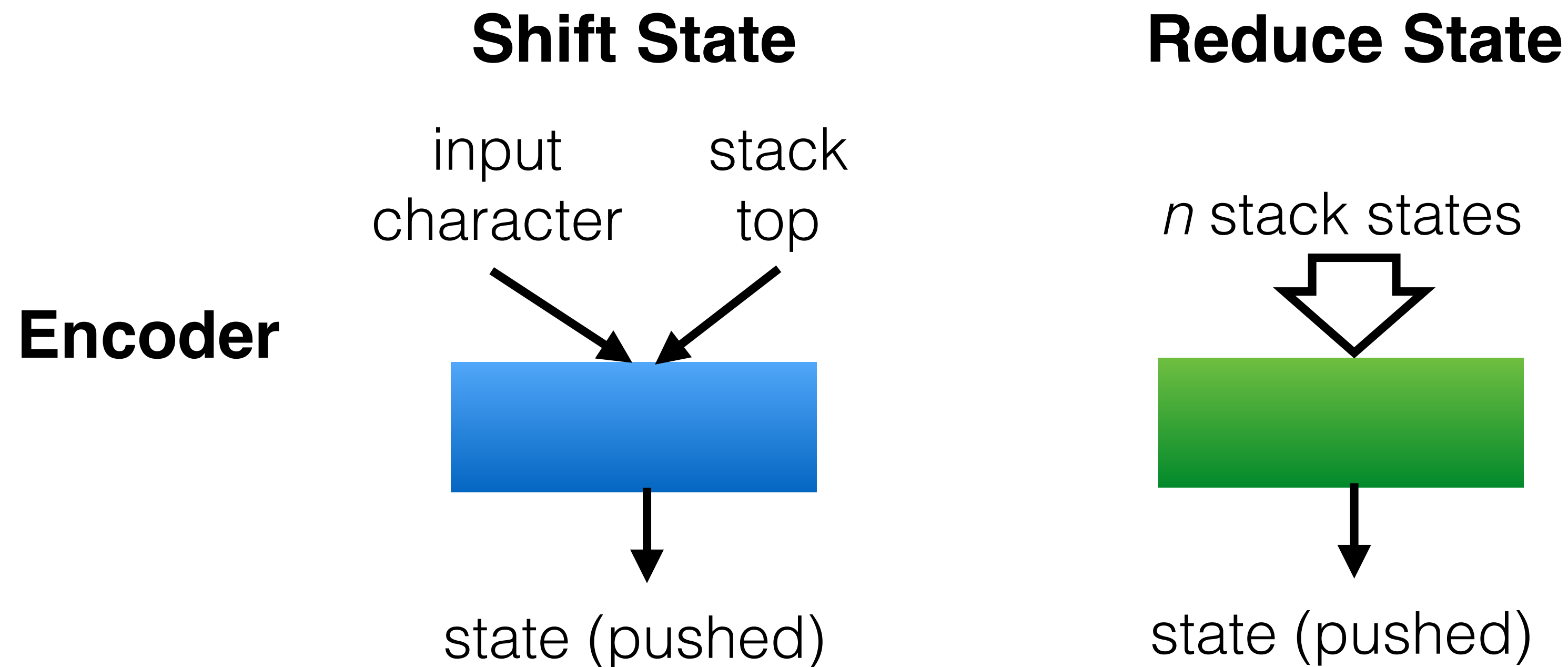
GGGAGAAUUGUCCCC
(((.....)))))

$S \rightarrow .$
 $S \rightarrow ()$
 $S \rightarrow (S)$
 $S \rightarrow S(S)$
 $S \rightarrow S.$
 $S \rightarrow S()$

state	.	()	S
0	s6	s1		g5
1	s6	s1	s7	g4
2	s6	s1	s11	g3
3	s10	s2	s9	
4	s10	s2	s8	
5	s10	s2		
6	Reduce $S \rightarrow .$			
7	Reduce $S \rightarrow ()$			
8	Reduce $S \rightarrow (S)$			
9	Reduce $S \rightarrow S(S)$			
10	Reduce $S \rightarrow S.$			
11	Reduce $S \rightarrow S()$			
12	END			

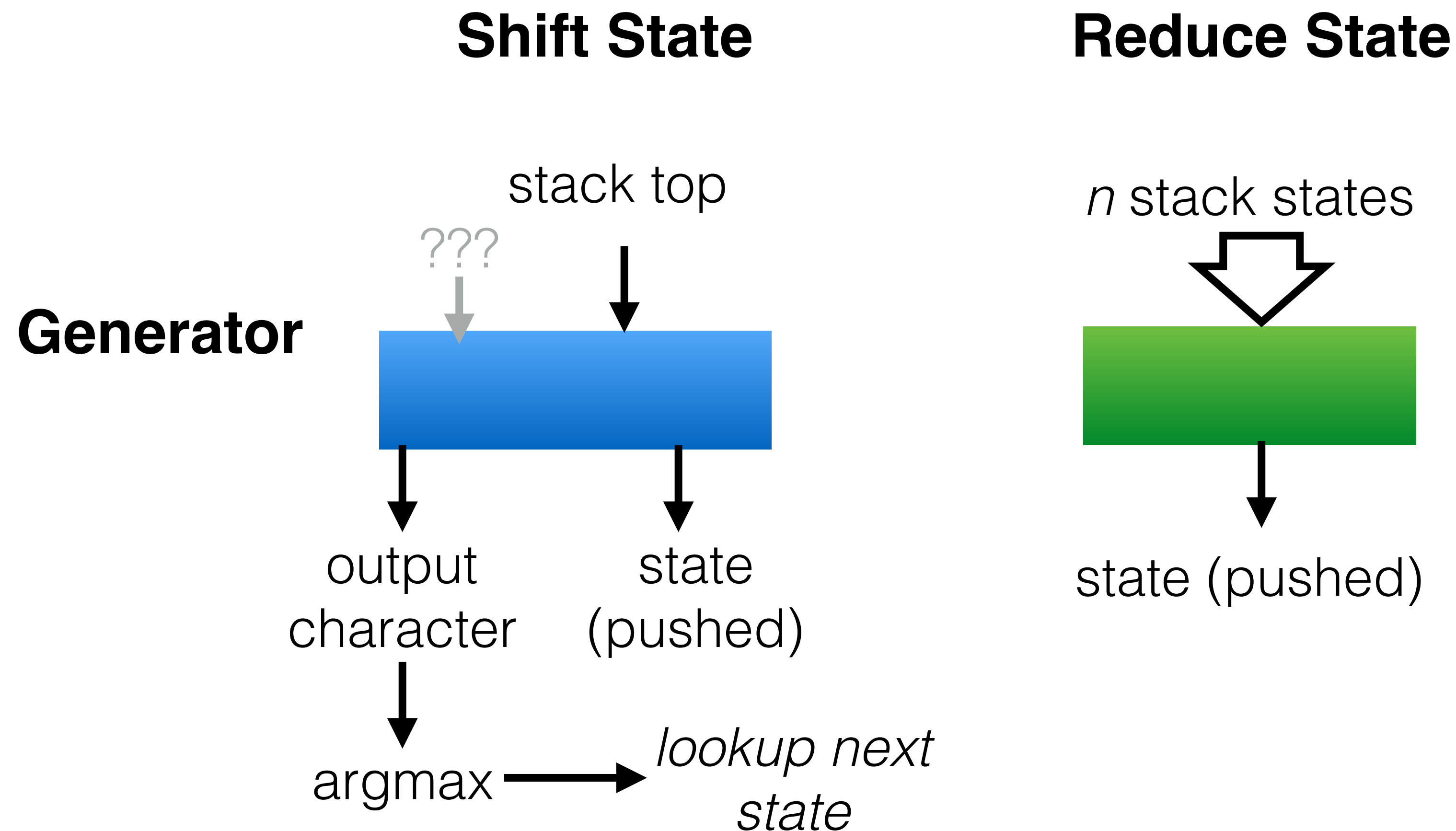
The NN Part

Implement every state as its own neural network that calculates a function of the input in the context of the parse (encoder) or outputs a syntactically correct string according to the rules of the grammar (generator)

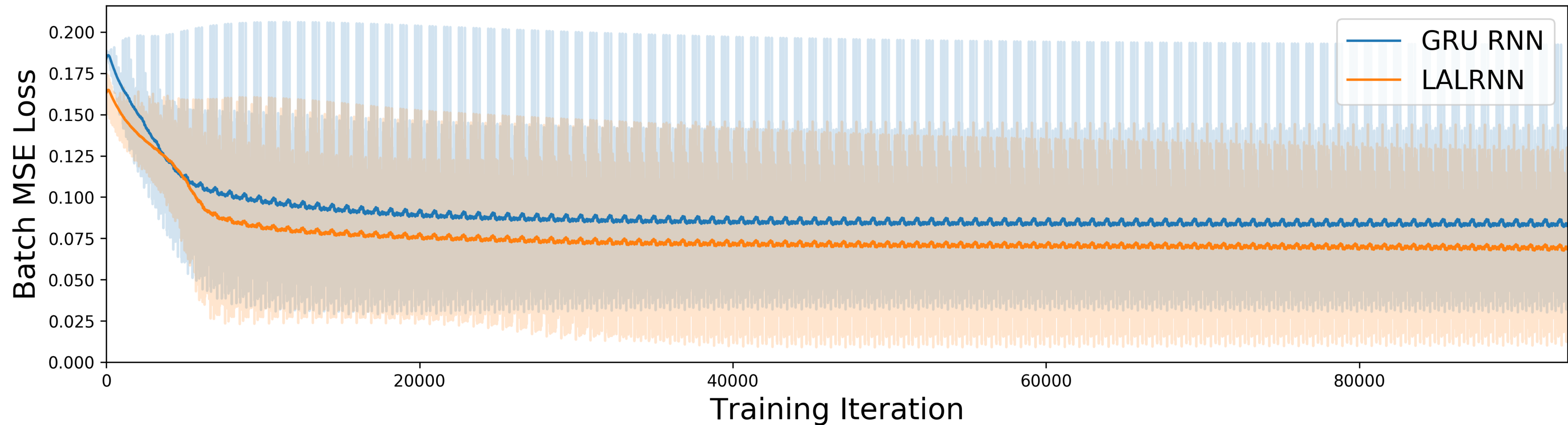
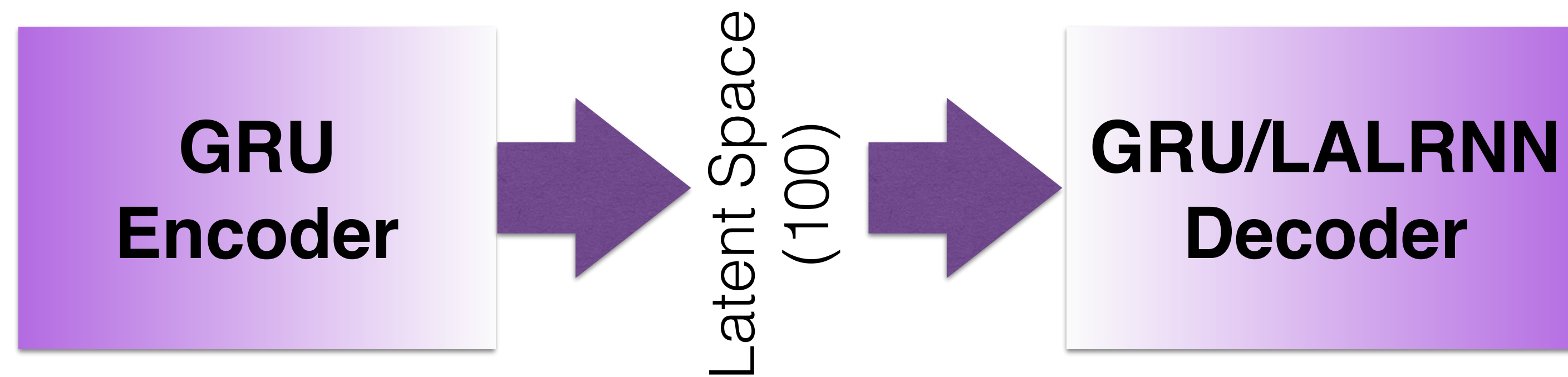


The NN Part

Implement every state as its own neural network that calculates a function of the input in the context of the parse (encoder) or outputs a syntactically correct string according to the rules of the grammar (generator)



LALRNN vs GRU



Thoughts

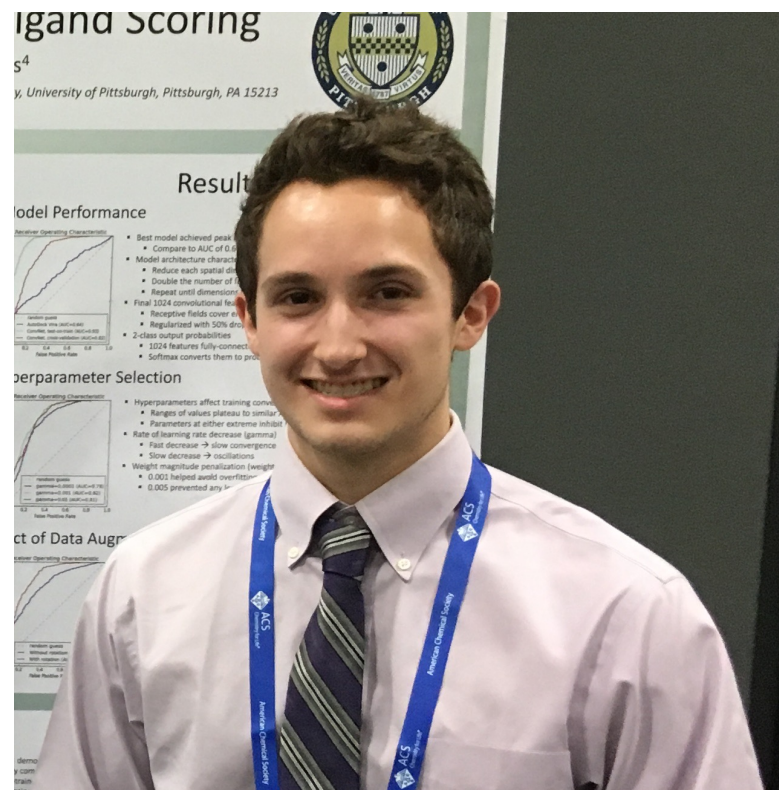
Deep Learning: not just for supervised learning

- can *generate* examples from data distribution

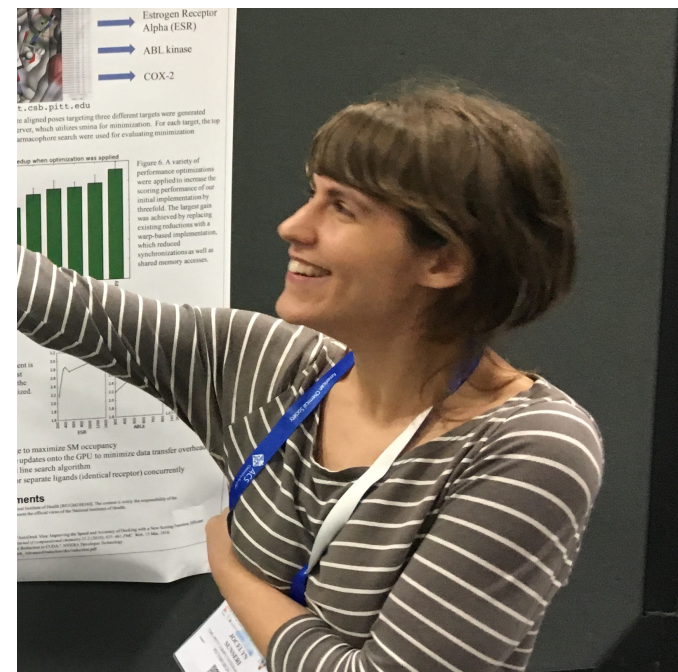
Teach the network through data **and** instruction

- how can we productively impose physics in the network?

Acknowledgements



Matt Ragoza



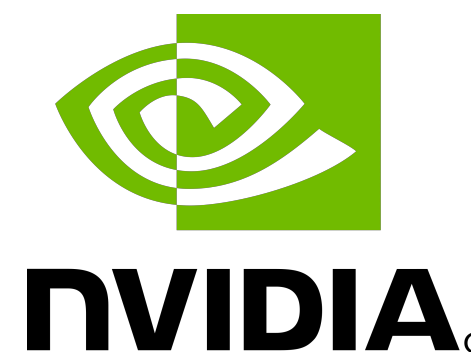
Jocelyn Sunseri Paul Francoeur



Department of
Computational and
Systems Biology



National Institute of
General Medical Sciences
[R01GM108340](#)

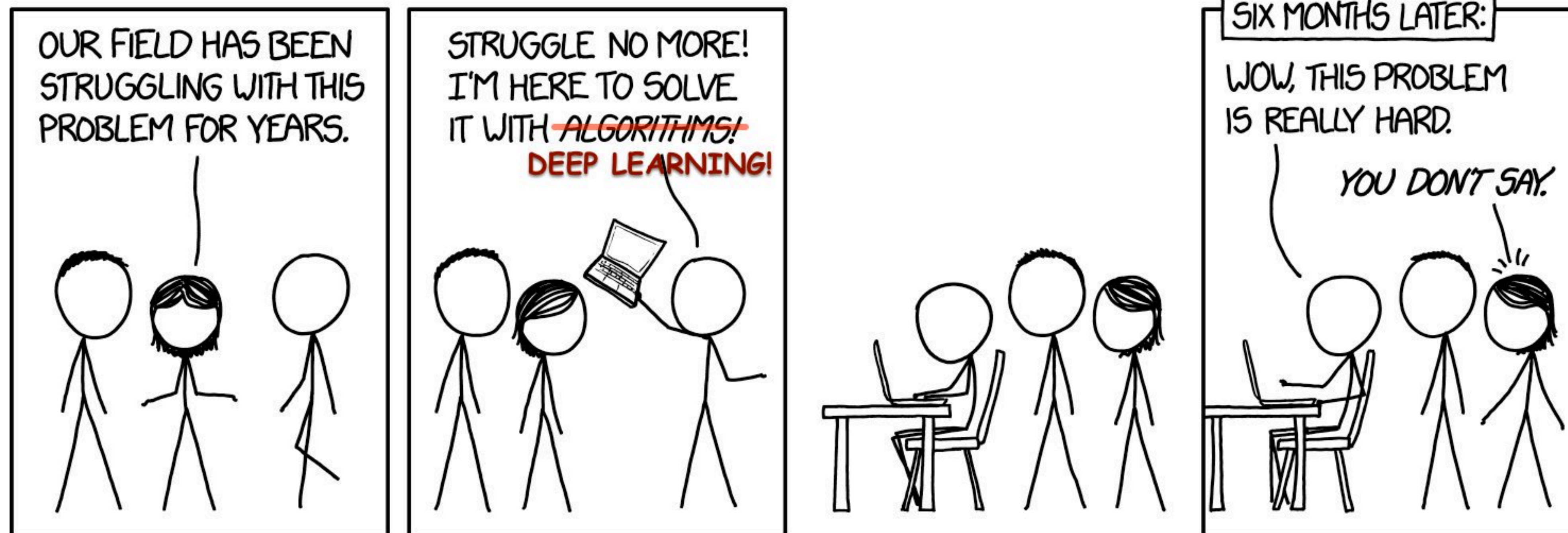


Google Cloud

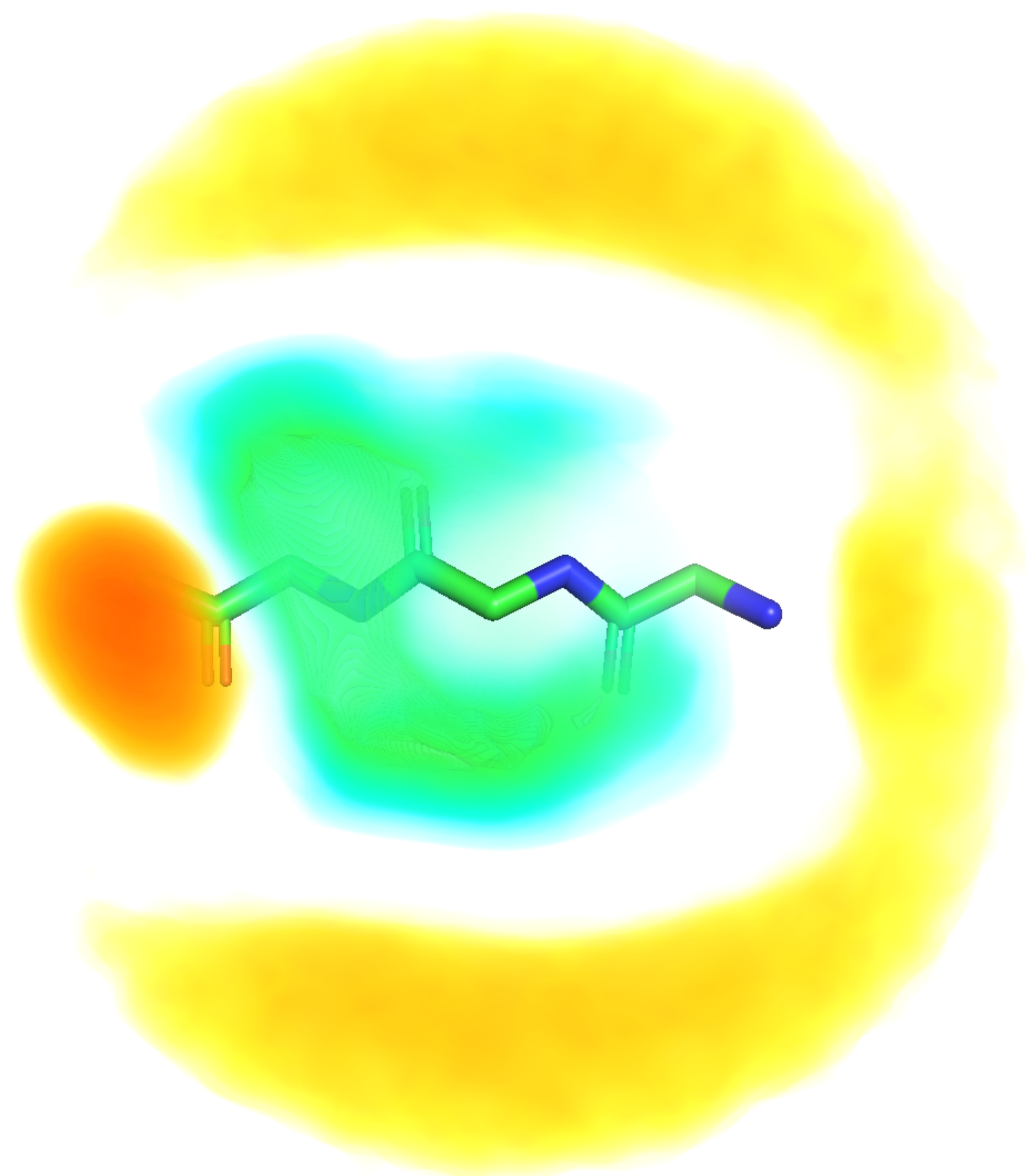
 github.com/gnina

 <http://bits.csb.pitt.edu>

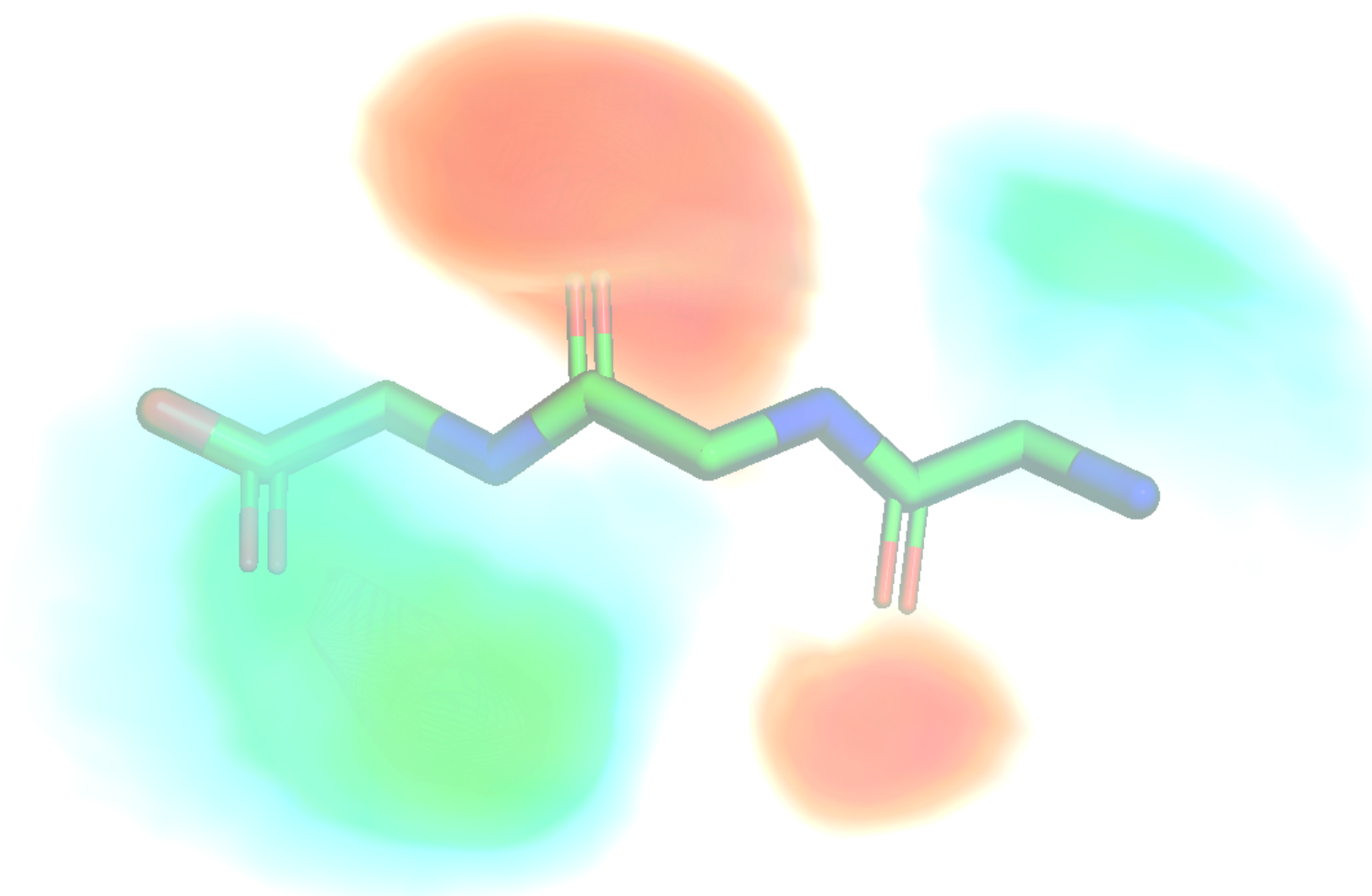
 @david_koes



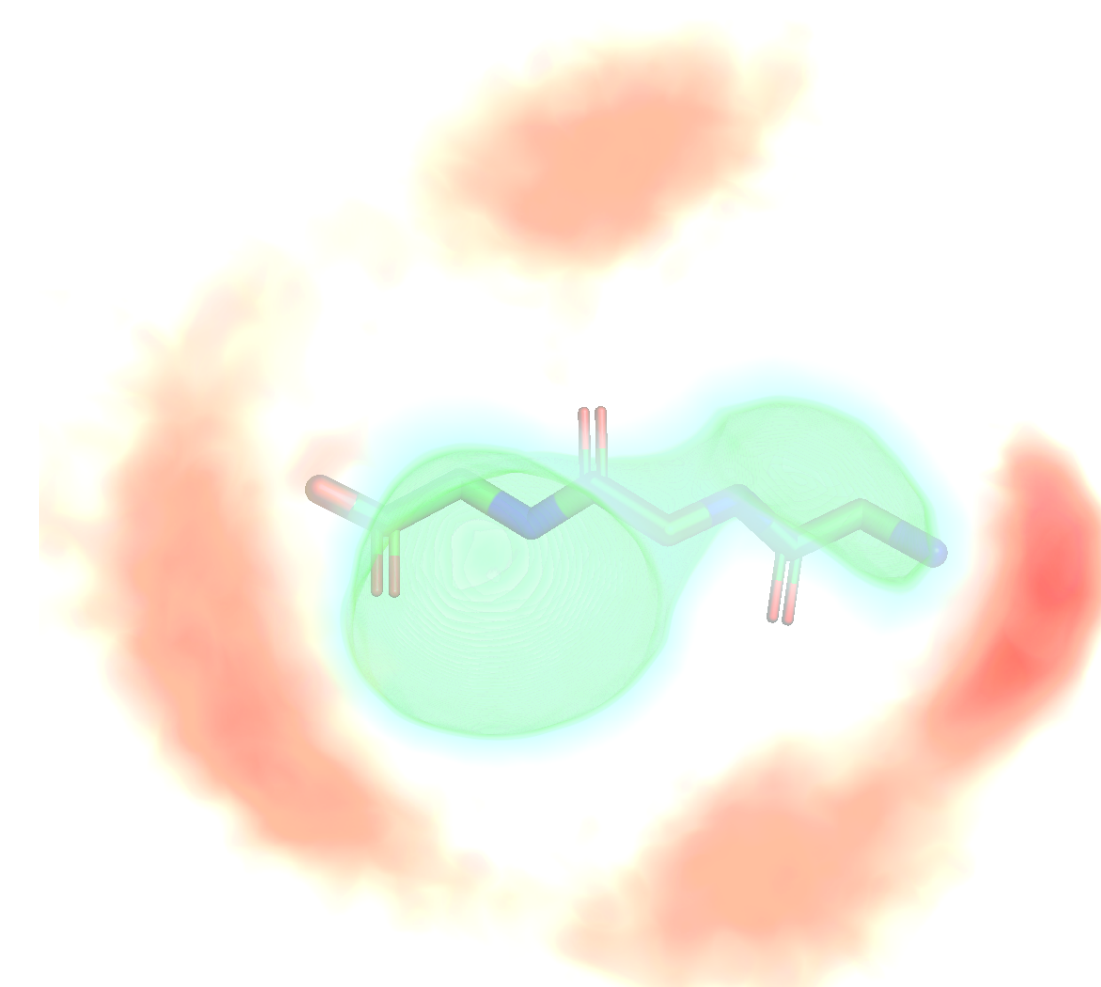
But what is it learning?



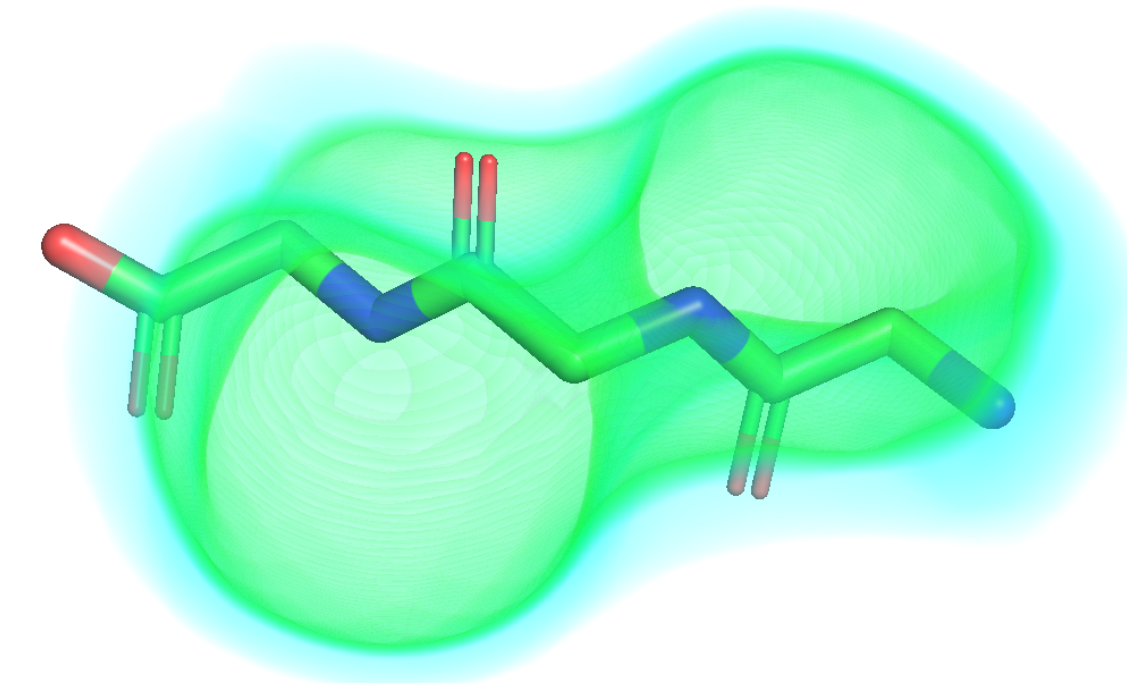
AliphaticCarbon



NitrogenDonor

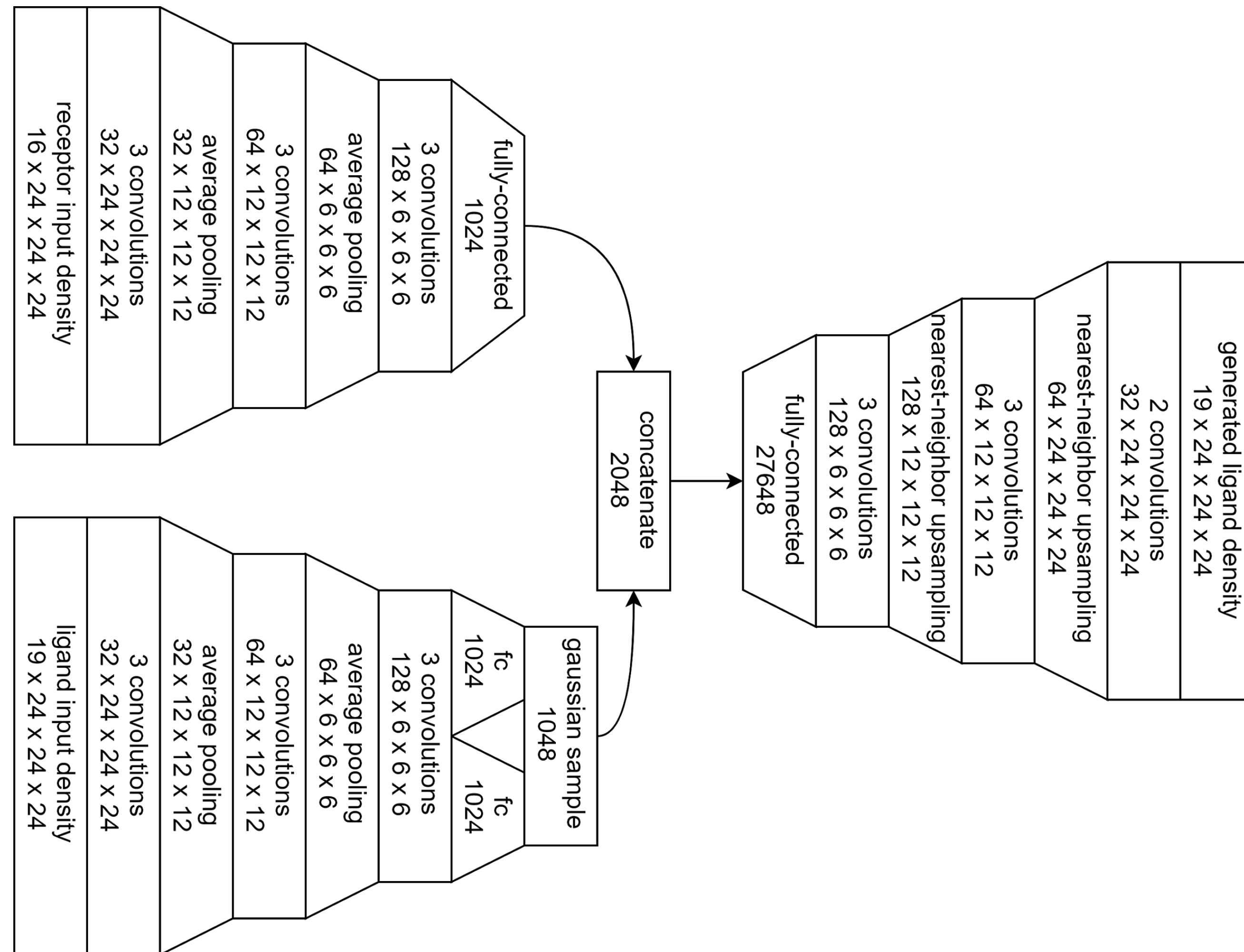


OxygenDonorAcceptor



OxygenAcceptor

Model Architecture



$n_levels = 3$
 $conv_per_level = 3$
 $n_filters = 32$
 $width_factor = 2$
 $n_latent = 1024$

Training Procedure

2016 PDBbind refined set

3765 crystal structures

Vina docking

RMSD $< 2 \text{ \AA}$ from crystal pose

8648 poses (~ 2.3 per target)

random rotation & translation

Adam optimization

base_lr = 0.00001

momentum = 0.9

momentum2 = 0.999

max_iter = 100000

batch_size = 50



Caffe